One Or Two  
Players

For Amusement

Only

**STRIKE ZONE**

###### EXTRA BALL FOR EACH SCORE OF 2400 POINTS

###### EXTRA BALL FOR EACH SCORE OF 4800 POINTS

### MAXIMUM 1 EXTRA BALL FOR BALL BEING PLAYED

###### 3 BALLS PER GAME

###### EB-371-1

One Or Two  
Players

For Amusement

Only

**STRIKE ZONE**

###### EXTRA BALL FOR EACH SCORE OF 4000 POINTS

###### EXTRA BALL FOR EACH SCORE OF 7200 POINTS

### MAXIMUM 1 EXTRA BALL FOR BALL BEING PLAYED

###### 5 BALLS PER GAME

###### EB-371-2

• Insert one coin and wait for machine to reset before inserting  
 coin for second player.

• Each player shoots one ball at a time, as indicated on back glass.

• A tilt does not disqualify player.

• Making A-B-C-D opens gate.

• Bumpers score 10 points when lit.

• Making 3 strikes scores extra ball.  
 (Maximum 1 extra ball per ball in play.)

• Making strike when special lite is lit scores 1 extra ball.

## INSTRUCTIONS

###### EB-371-15

Fonts used: Futura Hv BT, Futura ExtraBold, Futura Md BT, Futura Medium, Century Schoolbook

**Cards status:**

Card EB-371-1 confirmed.

Card EB-371-2 confirmed.

Card EB-377-15 is confirmed.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

[www.inkochnito.nl](http://www.inkochnito.nl)

If you like my work, please send me a donation via Paypal.