For Amusement

**Only**

**One to Four**

**Players**

**Space Mission**

### **5 BALLS PER GAME**

###### 464-1

###### 150,000 SCORES 1 REPLAY

###### 194,000 SCORES 1 REPLAY

For Amusement

**Only**

**One to Four**

**Players**

**Space Mission**

### **3 BALLS PER GAME**

###### 464-2

###### 122,000 SCORES 1 REPLAY

###### 153,000 SCORES 1 REPLAY

###### 184,000 SCORES 1 REPLAY

**SUPER ADV.  
ADJUST**

**LIB**

**CONS.**

###### 464-?

**ADVANCE  
BONUS ADJ.**

**1000 POINTS**

###### 464-6

**100 POINTS**

**SPINNER & EXTRA  
BALL ADJUST**

**LIBERAL**

**MEDIUM**

**CONSERVATIVE**

###### 464-5

**O**

**O**

• Insert coin and wait for machine to reset before inserting coin for next  
 player.

• Each Player shoots one ball at a time as indicated on back glass.

• Tilt Penalty - Ball In Play - tilt does not disqualify player.

• Making A, B or C lites eject holes.

• Eject holes, when lit, lite double bonus.

**• When A, B or C is lit, position of swinging target lite increases spinner  
 value and lites extra ball rollover lane at top of playfield.**

**• Making A, B and C lites bottom rollover lanes, alternately, for 1 REPLAY.**

**• Matching last two numbers in score to number that appears on back glass  
 after game is over, scores** …………………..……………………….**1 REPLAY.**

## **INSTRUCTIONS**

###### 464-3

• Insert coin and wait for machine to reset before inserting coin for next  
 player.

• Each Player shoots one ball at a time as indicated on back glass.

• Tilt Penalty - Ball In Play - tilt does not disqualify player.

• Making A, B or C lites eject holes.

• Eject holes, when lit, lite double bonus.

**• When A, B or C is lit, position of swinging target lite increases spinner  
 value and lites extra ball rollover lane at top of playfield.**

**• Making A, B and C lites bottom rollover lanes, alternately, for 1 REPLAY.**

## **INSTRUCTIONS**

###### 464-4

• Insert coin and wait for machine to reset before inserting coin for next  
 player.

• Each Player shoots one ball at a time as indicated on back glass.

• Tilt Penalty - Ball In Play - tilt does not disqualify player.

• Making A, B or C lites eject holes.

• Eject holes, when lit, lite double bonus.

**• When A, B or C is lit, position of swinging target lite increases spinner  
 value and lites extra ball rollover lane at top of playfield.**

**• Making A, B and C lites bottom rollover lanes, alternately, for 1 REPLAY.**

**• Making A, B AND C lites bottom rollover lanes, alternately, for** ……………………**1 EXTRA BALL.**

**• Maximum 1 extra ball per ball in play.**

## **INSTRUCTIONS**

###### 464-5

###### 114,000 SCORES 1 REPLAY

###### 145,000 SCORES 1 REPLAY

###### 176,000 SCORES 1 REPLAY

###### 464-6

###### 118,000 SCORES 1 REPLAY

###### 149,000 SCORES 1 REPLAY

###### 180,000 SCORES 1 REPLAY

###### 464-8

###### 122,000 SCORES 1 REPLAY

###### 153,000 SCORES 1 REPLAY

###### 184,000 SCORES 1 REPLAY

###### 464-10

###### 126,000 SCORES 1 REPLAY

###### 157,000 SCORES 1 REPLAY

###### 188,000 SCORES 1 REPLAY

###### 464-12

###### 130,000 SCORES 1 REPLAY

###### 161,000 SCORES 1 REPLAY

###### 192,000 SCORES 1 REPLAY

###### 464-14

###### 134,000 SCORES 1 REPLAY

###### 165,000 SCORES 1 REPLAY

###### 196,000 SCORES 1 REPLAY

###### 464-16

###### 138,000 SCORES 1 REPLAY

###### 169,000 SCORES 1 REPLAY

###### 197,000 SCORES 1 REPLAY

###### 464-18

###### 142,000 SCORES 1 REPLAY

###### 173,000 SCORES 1 REPLAY

###### 198,000 SCORES 1 REPLAY

###### 464-20

###### 130,000 SCORES 1 REPLAY

###### 174,000 SCORES 1 REPLAY

###### 464-22

###### 134,000 SCORES 1 REPLAY

###### 178,000 SCORES 1 REPLAY

###### 464-24

###### 138,000 SCORES 1 REPLAY

###### 182,000 SCORES 1 REPLAY

###### 464-26

###### 142,000 SCORES 1 REPLAY

###### 186,000 SCORES 1 REPLAY

###### 464-28

###### 146,000 SCORES 1 REPLAY

###### 190,000 SCORES 1 REPLAY

###### 464-30

###### 150,000 SCORES 1 REPLAY

###### 194,000 SCORES 1 REPLAY

###### 464-32

###### 154,000 SCORES 1 REPLAY

###### 198,000 SCORES 1 REPLAY

###### 464-34

###### 158,000 SCORES 1 REPLAY

###### 197,000 SCORES 1 REPLAY

###### 464-36

###### 162,000 SCORES 1 REPLAY

###### 198,000 SCORES 1 REPLAY

###### 464-38

###### 166,000 SCORES 1 REPLAY

###### 198,000 SCORES 1 REPLAY

###### 464-40

###### \_\_\_\_\_\_\_\_\_\_\_\_\_\_ SCORES 1 REPLAY

###### \_\_\_\_\_\_\_\_\_\_\_\_\_\_ SCORES 1 REPLAY

###### 464-42

###### 40,000 SCORES 1 EXTRA BALL

###### 464-44

###### 50,000 SCORES 1 EXTRA BALL

###### 464-46

###### 60,000 SCORES 1 EXTRA BALL

###### 464-48

###### 70,000 SCORES 1 EXTRA BALL

###### 464-50

###### 90,000 SCORES 1 EXTRA BALL

###### 464-52

###### 116,000 SCORES 1 REPLAY

###### 147,000 SCORES 1 REPLAY

###### 178,000 SCORES 1 REPLAY

###### 464-7

###### 120,000 SCORES 1 REPLAY

###### 151,000 SCORES 1 REPLAY

###### 182,000 SCORES 1 REPLAY

###### 464-9

###### 124,000 SCORES 1 REPLAY

###### 155,000 SCORES 1 REPLAY

###### 186,000 SCORES 1 REPLAY

###### 464-11

###### 128,000 SCORES 1 REPLAY

###### 159,000 SCORES 1 REPLAY

###### 190,000 SCORES 1 REPLAY

###### 464-13

###### 132,000 SCORES 1 REPLAY

###### 163,000 SCORES 1 REPLAY

###### 194,000 SCORES 1 REPLAY

###### 464-15

###### 136,000 SCORES 1 REPLAY

###### 167,000 SCORES 1 REPLAY

###### 198,000 SCORES 1 REPLAY

###### 464-17

###### 140,000 SCORES 1 REPLAY

###### 171,000 SCORES 1 REPLAY

###### 198,000 SCORES 1 REPLAY

###### 464-19

###### \_\_\_\_\_\_\_\_\_\_\_\_\_\_ SCORES 1 REPLAY

###### \_\_\_\_\_\_\_\_\_\_\_\_\_\_ SCORES 1 REPLAY

###### \_\_\_\_\_\_\_\_\_\_\_\_\_\_ SCORES 1 REPLAY

###### 464-21

###### 132,000 SCORES 1 REPLAY

###### 176,000 SCORES 1 REPLAY

###### 464-23

###### 136,000 SCORES 1 REPLAY

###### 180,000 SCORES 1 REPLAY

###### 464-25

###### 140,000 SCORES 1 REPLAY

###### 184,000 SCORES 1 REPLAY

###### 464-27

###### 144,000 SCORES 1 REPLAY

###### 188,000 SCORES 1 REPLAY

###### 464-29

###### 148,000 SCORES 1 REPLAY

###### 192,000 SCORES 1 REPLAY

###### 464-31

###### 152,000 SCORES 1 REPLAY

###### 194,000 SCORES 1 REPLAY

###### 464-33

###### 156,000 SCORES 1 REPLAY

###### 198,000 SCORES 1 REPLAY

###### 464-35

###### 160,000 SCORES 1 REPLAY

###### 198,000 SCORES 1 REPLAY

###### 464-37

###### 164,000 SCORES 1 REPLAY

###### 198,000 SCORES 1 REPLAY

###### 464-39

###### 168,000 SCORES 1 REPLAY

###### 197,000 SCORES 1 REPLAY

###### 464-41

###### \_\_\_\_\_\_\_\_\_\_\_\_\_\_ SCORES 1 REPLAY

###### \_\_\_\_\_\_\_\_\_\_\_\_\_\_ SCORES 1 REPLAY

###### 464-43

###### 45,000 SCORES 1 EXTRA BALL

###### 464-45

###### 55,000 SCORES 1 EXTRA BALL

###### 464-47

###### 65,000 SCORES 1 EXTRA BALL

###### 464-49

###### 80,000 SCORES 1 EXTRA BALL

###### 464-51

###### \_\_\_\_\_\_\_\_\_\_\_\_\_\_ SCORES 1 EXTRA BALL

###### 464-53

Fonts used: Helvetica, Futura Md BT, Century, Futura ExtraBold

**Cards status:**

464-1 is confirmed.

464-2 is confirmed.

464-3 is confirmed.

464-4 is confirmed.

464-5-EB is confirmed.

464-5 label is confirmed.

464-6 label is confirmed.

464-? label is confirmed, but number unknown.

All score inserts confirmed.

STD-461, STD-502, STD-538, STD-554, STD-562 labels are confirmed to be used in this game.

STD files are separately available on my website.

Williams suggested score cards:

Replay: Extra Ball:  
5 Ball...464-32 5 Ball...464-51  
3 Ball...464-10 3 Ball...464-46

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

[www.inkochnito.nl](http://www.inkochnito.nl)

If you like my work, please send me a donation via PayPal.