

For Amusement Only

Minimum 5 Balls Per Play

SKILL BALL

Top Rollover Lanes Determine Selection.

Hitting Moving Target When Lighted Arrow
Matches Selection Adds 1 Ball

Lighting All Selections Adds 1 Ball.

Tilt Penalty 1 Ball Plus Ball in Play.

Scoring 1,000 Points Adds 1 Ball.

Scoring 3,000 Points Adds 1 Ball.

Scoring 5,000 Points Adds 1 Ball.

Fonts used: Futura Md BT, Futura Hv BT.
Card size: 152x89mm

Cards status:

Instruction card is confirmed, but number unknown.

Balls per game cards are available in a separate file.

Look for Williams_ASC_Balls_per_Game_cards.zip in the Williams section on my website.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,
Peter

www.inkochnito.nl

If you like my work, please send me a donation via PayPal.