

For
Amusement
Only

5 BALLS 5 CENTS

Score Void
If Game
Is Tilted

SATELLITE

5,800,000	_____	1	Replay
6,500,000	_____	2	Replays
7,000,000	_____	3	Replays
8,000,000	_____	4	Replays
8,500,000	_____	5	Replays

LIT HOLE SCORES: 1 Replay after SATELLITE makes 1 trip around world.
2 Replays after SATELLITE makes 2 trips around world.
3 Replays after SATELLITE makes 3 trips around world.

Bottom side roll-overs score 1 Replay when M-A-R-S rollovers have been made.

Matching last number in score to lited star that appears on back glass when game is over scores 1 Replay.

S-1A

For
Amusement
Only

5 BALLS 5 CENTS

Score Void
If Game
Is Tilted

SATELLITE

5,500,000	_____	1	Replay
6,500,000	_____	2	Replays
7,000,000	_____	3	Replays
8,000,000	_____	4	Replays
8,500,000	_____	5	Replays

LIT HOLE SCORES: 1 Replay after SATELLITE makes 1 trip around world.
2 Replays after SATELLITE makes 2 trips around world.
3 Replays after SATELLITE makes 3 trips around world.

Bottom side roll-overs score 1 Replay when M-A-R-S rollovers have been made.

Matching last number in score to lited star that appears on back glass when game is over scores 1 Replay.

S-2A

For
Amusement
Only

5 BALLS 5 CENTS

Score Void
If Game
Is Tilted

SATELLITE

5,500,000	_____	1	Replay
6,000,000	_____	2	Replays
7,000,000	_____	3	Replays
8,000,000	_____	4	Replays
8,500,000	_____	5	Replays

LIT HOLE SCORES: 1 Replay after SATELLITE makes 1 trip around world.
2 Replays after SATELLITE makes 2 trips around world.
3 Replays after SATELLITE makes 3 trips around world.

Bottom side roll-overs score 1 Replay when M-A-R-S rollovers have been made.

Matching last number in score to lited star that appears on back glass when game is over scores 1 Replay.

S-3A

For
Amusement
Only

5 BALLS 5 CENTS

Score Void
If Game
Is Tilted

SATELLITE

5,300,000	_____	1	Replay
6,000,000	_____	2	Replays
7,000,000	_____	3	Replays
8,000,000	_____	4	Replays
8,500,000	_____	5	Replays

LIT HOLE SCORES: 1 Replay after SATELLITE makes 1 trip around world.
2 Replays after SATELLITE makes 2 trips around world.
3 Replays after SATELLITE makes 3 trips around world.

Bottom side roll-overs score 1 Replay when M-A-R-S rollovers have been made.

Matching last number in score to lited star that appears on back glass when game is over scores 1 Replay.

S-4A

For
Amusement
Only

5 BALLS 5 CENTS

Score Void
If Game
Is Tilted

SATELLITE

5,000,000	_____	1	Replay
6,000,000	_____	2	Replays
7,000,000	_____	3	Replays
8,000,000	_____	4	Replays
8,500,000	_____	5	Replays

LIT HOLE SCORES: 1 Replay after SATELLITE makes 1 trip around world.
2 Replays after SATELLITE makes 2 trips around world.
3 Replays after SATELLITE makes 3 trips around world.

Bottom side roll-overs score 1 Replay when M-A-R-S rollovers have been made.

Matching last number in score to lited star that appears on back glass when game
is over scores 1 Replay.

S-5A

For
Amusement
Only

5 BALLS 5 CENTS

Score Void
If Game
Is Tilted

SATELLITE

4,800,000	_____	1	Replay
6,000,000	_____	2	Replays
7,000,000	_____	3	Replays
8,000,000	_____	4	Replays
8,500,000	_____	5	Replays

LIT HOLE SCORES: 1 Replay after SATELLITE makes 1 trip around world.
2 Replays after SATELLITE makes 2 trips around world.
3 Replays after SATELLITE makes 3 trips around world.

Bottom side roll-overs score 1 Replay when M-A-R-S rollovers have been made.

Matching last number in score to lited star that appears on back glass when game
is over scores 1 Replay.

S-6A

For Amusement Only	<div style="border: 1px dashed black; padding: 10px; margin: 0 auto; width: 80%;"> 5 BALLS 5 CENTS </div>	Score Void If Game Is Tilted
<div style="border-bottom: 1px solid black; display: inline-block; margin: 0 auto; width: 150px;"> SATELLITE </div>		
		Replay
		Replays
		Replays
		Replays
		Replays
LIT HOLE SCORES: 1 Replay after SATELLITE makes 1 trip around world. 2 Replays after SATELLITE makes 2 trips around world. 3 Replays after SATELLITE makes 3 trips around world.		
Bottom side roll-overs score 1 Replay when M-A-R-S rollovers have been made.		
Matching last number in score to lited star that appears on back glass when game is over scores 1 Replay.		
S-7A		

Fonts used: Futura Md BT, Futura Hv BT, GeoSlab703 Md BT, Century
 Card size: 88x154mm.

Cards status:

Card S-1A confirmed.
 Card S-2A confirmed.
 Card S-3A confirmed.
 Card S-4A confirmed.
 Card S-5A confirmed.
 Card S-6A confirmed.
 Card S-7A confirmed.

SCS cards (coins per play) are available in a separate file called Williams_SCS_cards.zip

ASC cards (balls per game) are available in a separate file called: Williams_ASC_Balls_per_Game_cards.zip.

Both files can be found on my website in the Williams red section.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,
 Peter

www.inkochnito.nl

If you like my work, please send me a donation via PayPal.