• Making the word RESERVE lites center hole to score 1 Replay and lites bottom rollovers  
 alternately to score 1 Replay.

• Making numbers 1 to 4 in sequence lites top rollovers to score 1 Replay.

• Matching last number in point score to lighted number that appears on back glass when  
 game is over, score 1 Replay.

###### RESERVE

###### 1000\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 1 Replay

###### 1200\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 2 Replays

###### 1400\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 3 Replays

###### 1600\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 4 Replays

###### 1800\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 5 Replays

For  
Amusement  
Only

Score Void  
If Game  
Is Tilted

5 BALLS 10 CENTS

###### 253-1A

• Making the word RESERVE lites center hole to score 1 Replay and lites bottom rollovers  
 alternately to score 1 Replay.

• Making numbers 1 to 4 lites top rollovers to score 1 Replay.

• Matching last number in point score to lighted number that appears on back glass when  
 game is over, score 1 Replay.

###### RESERVE

###### 700\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 1 Replay

###### 1000\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 2 Replays

###### 1200\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 3 Replays

###### 1300\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 4 Replays

###### 1500\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 5 Replays

For  
Amusement  
Only

Score Void  
If Game  
Is Tilted

3 BALLS 5 CENTS

###### 253-1B

• Making the word RESERVE lites center hole to score 1 Replay and lites bottom rollovers  
 alternately to score 1 Replay.

• Making numbers 1 to 4 in sequence lites top rollovers to score 1 Replay.

• Matching last number in point score to lighted number that appears on back glass when  
 game is over, score 1 Replay.

###### RESERVE

###### 1000\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 1 Replay

###### 1300\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 2 Replays

###### 1500\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 3 Replays

###### 1700\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 4 Replays

###### 1900\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 5 Replays

For  
Amusement  
Only

Score Void  
If Game  
Is Tilted

5 BALLS 10 CENTS

###### 253-2A

• Making the word RESERVE lites center hole to score 1 Replay and lites bottom rollovers  
 alternately to score 1 Replay.

• Making numbers 1 to 4 lites top rollovers to score 1 Replay.

• Matching last number in point score to lighted number that appears on back glass when  
 game is over, score 1 Replay.

###### RESERVE

###### 700\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 1 Replay

###### 1000\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 2 Replays

###### 1200\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 3 Replays

###### 1400\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 4 Replays

###### 1600\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 5 Replays

For  
Amusement  
Only

Score Void  
If Game  
Is Tilted

3 BALLS 5 CENTS

###### 253-2B

• Making the word RESERVE lites center hole to score 1 Replay and lites bottom rollovers  
 alternately to score 1 Replay.

• Making numbers 1 to 4 in sequence lites top rollovers to score 1 Replay.

• Matching last number in point score to lighted number that appears on back glass when  
 game is over, score 1 Replay.

###### RESERVE

###### 1100\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 1 Replay

###### 1300\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 2 Replays

###### 1500\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 3 Replays

###### 1700\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 4 Replays

###### 1900\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 5 Replays

For  
Amusement  
Only

Score Void  
If Game  
Is Tilted

5 BALLS 10 CENTS

###### 253-3A

• Making the word RESERVE lites center hole to score 1 Replay and lites bottom rollovers  
 alternately to score 1 Replay.

• Making numbers 1 to 4 lites top rollovers to score 1 Replay.

• Matching last number in point score to lighted number that appears on back glass when  
 game is over, score 1 Replay.

###### RESERVE

###### 700\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 1 Replay

###### 1100\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 2 Replays

###### 1300\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 3 Replays

###### 1500\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 4 Replays

###### 1700\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 5 Replays

For  
Amusement  
Only

Score Void  
If Game  
Is Tilted

3 BALLS 5 CENTS

###### 253-3B

• Making the word RESERVE lites center hole to score 1 Replay and lites bottom rollovers  
 alternately to score 1 Replay.

• Making numbers 1 to 4 in sequence lites top rollovers to score 1 Replay.

• Matching last number in point score to lighted number that appears on back glass when  
 game is over, score 1 Replay.

###### RESERVE

###### 1200\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 1 Replay

###### 1300\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 2 Replays

###### 1500\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 3 Replays

###### 1700\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 4 Replays

###### 1900\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 5 Replays

For  
Amusement  
Only

Score Void  
If Game  
Is Tilted

5 BALLS 10 CENTS

###### 253-4A

• Making the word RESERVE lites center hole to score 1 Replay and lites bottom rollovers  
 alternately to score 1 Replay.

• Making numbers 1 to 4 lites top rollovers to score 1 Replay.

• Matching last number in point score to lighted number that appears on back glass when  
 game is over, score 1 Replay.

###### RESERVE

###### 800\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 1 Replay

###### 1100\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 2 Replays

###### 1300\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 3 Replays

###### 1500\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 4 Replays

###### 1700\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 5 Replays

For  
Amusement  
Only

Score Void  
If Game  
Is Tilted

3 BALLS 5 CENTS

###### 253-4B

• Making the word RESERVE lites center hole to score 1 Replay and lites bottom rollovers  
 alternately to score 1 Replay.

• Making numbers 1 to 4 in sequence lites top rollovers to score 1 Replay.

• Matching last number in point score to lighted number that appears on back glass when  
 game is over, score 1 Replay.

###### RESERVE

###### 1200\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 1 Replay

###### 1400\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 2 Replays

###### 1600\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 3 Replays

###### 1800\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 4 Replays

###### 1900\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 5 Replays

For  
Amusement  
Only

Score Void  
If Game  
Is Tilted

5 BALLS 10 CENTS

###### 253-5A

• Making the word RESERVE lites center hole to score 1 Replay and lites bottom rollovers  
 alternately to score 1 Replay.

• Making numbers 1 to 4 lites top rollovers to score 1 Replay.

• Matching last number in point score to lighted number that appears on back glass when  
 game is over, score 1 Replay.

###### RESERVE

###### 900\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 1 Replay

###### 1100\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 2 Replays

###### 1300\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 3 Replays

###### 1500\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 4 Replays

###### 1700\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 5 Replays

For  
Amusement  
Only

Score Void  
If Game  
Is Tilted

3 BALLS 5 CENTS

###### 253-5B

• Making the word RESERVE lites center hole to score 1 Replay and lites bottom rollovers  
 alternately to score 1 Replay.

• Making numbers 1 to 4 in sequence lites top rollovers to score 1 Replay.

• Matching last number in point score to lighted number that appears on back glass when  
 game is over, score 1 Replay.

###### RESERVE

###### \_\_\_\_\_ \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 1 Replay

###### \_\_\_\_\_ \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 2 Replays

###### \_\_\_\_\_ \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 3 Replays

###### \_\_\_\_\_ \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 4 Replays

###### \_\_\_\_\_ \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 5 Replays

For  
Amusement  
Only

Score Void  
If Game  
Is Tilted

5 BALLS 10 CENTS

###### 253-6A

• Making the word RESERVE lites center hole to score 1 Replay and lites bottom rollovers  
 alternately to score 1 Replay.

• Making numbers 1 to 4 lites top rollovers to score 1 Replay.

• Matching last number in point score to lighted number that appears on back glass when  
 game is over, score 1 Replay.

###### RESERVE

###### \_\_\_\_\_ \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 1 Replay

###### \_\_\_\_\_ \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 2 Replays

###### \_\_\_\_\_ \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 3 Replays

###### \_\_\_\_\_ \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 4 Replays

###### \_\_\_\_\_ \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 5 Replays

For  
Amusement  
Only

Score Void  
If Game  
Is Tilted

3 BALLS 5 CENTS

###### 253-6B

Fonts used: Futura Bk BT, Futura Hv BT, Futura Md BT, Times New Roman, Footlight MT.

**Cards status:**

Card 253-1A confirmed.

Card 253-1B needed to verify.

Card 253-2A confirmed.

Card 253-2B confirmed.

Card 253-3A confirmed.

Card 253-3B confirmed.

Card 253-4A confirmed.

Card 253-4B confirmed.

Card 253-5A confirmed.

Card 253-5B confirmed.

Card 253-6A confirmed.

Card 253-6B confirmed.

Balls per game cards are available in a separate file called: Williams\_ASC\_Balls\_per\_Game\_cards.zip and can be found on my website.

Coin inserts are also available in a separate file called: Williams\_SCS\_cards.zip and can be found on my website.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

[www.inkochnito.nl](http://www.inkochnito.nl)

If you like my work, please send me a donation via PayPal.