

FOR AMUSEMENT ONLY

## **PHARAOH**

1 TO 4 PLAYERS

700,000 SCORES 1 CREDIT

1,500,000 SCORES 1 CREDIT

BONUS BALL AWARDED TO PLAYER WITH  
BEST SCORE WHEN 2 OR MORE PLAY.

**1 PLAY - - - - - 25c**

**3 BALLS  
PER GAME**

MAXIMUM CREDITS – 30

504-1

FOR AMUSEMENT ONLY

## **PHARAOH**

1 TO 4 PLAYERS

1,000,000 SCORES 1 CREDIT

2,000,000 SCORES 1 CREDIT

BONUS BALL AWARDED TO PLAYER WITH  
BEST SCORE WHEN 2 OR MORE PLAY.

**1 PLAY - - - - - 25c**

**5 BALLS  
PER GAME**

MAXIMUM CREDITS – 30

504-2

## **INSTRUCTIONS**

**PHARAOH:** Making matching targets in upper 3-banks advances P-H-A-R-A-O-H. Captive Ball awards PHARAOH Bonus (5,000 per lit letter). When letters are flashing (Stop & Score), awards 3X or 5X lit value. Completing P-H-A-R-A-O-H alternates lites Hidden Tomb and Slaves Tomb for possible Extra Ball.

**Stop & Score:** Hidden Tomb (Slaves Tomb) starts Stop & Score countdown from 3X (5X) PHARAOH Bonus and flashes letter in PHARAOH, Score displayed collected by making either eject hole.

**Magna-Save™:** Targets in lower 3-Banks advances lighting of magna-unit lamps. Activate Magna-Save by pushing red buttons on cabinet sides.

**Multi-Ball™:** Making eject hole with arrow lit locks up Ball, and initiates Multi-Ball play and 2X scoring.

- Completing both lower 3-Banks lites Hidden Tomb to collect bonus.
- Special awards \_\_\_\_\_ 1 CREDIT
- Beating highest score awards \_\_\_\_\_ 3 CREDITS
- Matching scores \_\_\_\_\_ 1 CREDIT

504-3

# **INSTRUCTIONS**

**PHARAOH:** Making matching targets in upper 3-banks advances P-H-A-R-A-O-H. Captive Ball awards PHARAOH Bonus (5,000 per lit letter). When letters are flashing (Stop & Score), awards 3X or 5X lit value. Completing P-H-A-R-A-O-H alternates lites Hidden Tomb and Slaves Tomb for possible Extra Ball.

**Stop & Score:** Hidden Tomb (Slaves Tomb) starts Stop & Score countdown from 3X (5X) PHARAOH Bonus and flashes letter in PHARAOH, Score displayed collected by making either eject hole.

**Magna-Save™:** Targets in lower 3-Banks advances lighting of magna-unit lamps. Activate Magna-Save by pushing red buttons on cabinet sides.

**Multi-Ball™:** Making eject hole with arrow lit locks up Ball, and initiates Multi-Ball play and 2X scoring.

- Completing both lower 3-Banks lites Hidden Tomb to collect bonus.
- Special awards \_\_\_\_\_ **EXTRA BALL OR BONUS BALL**
- Beating highest score awards \_\_\_\_\_ **3 CREDITS**
- Matching scores \_\_\_\_\_ **1 CREDIT**

504-4

Fonts used: Helvetica, Helvetica Narrow, Helvetica 55 Roman, Futura ExtraBold, Futura Hv BT

## **Cards status:**

504-1 confirmed.

504-2 needed to verify.

504-3 needed to verify.

504-4 confirmed.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

[www.inkochnito.nl](http://www.inkochnito.nl)

If you like my work, please send me a donation via PayPal.