### 3 BALLS

PER GAME

1 PLAY – – – – – 25c

###### 700,000 SCORES 1 CREDIT

###### 1,500,000 SCORES 1 CREDIT

###### BONUS BALL AWARDED TO PLAYER WITH BEST SCORE WHEN 2 OR MORE PLAY.

###### MAXIMUM CREDITS – 30

###### 504-1

**FOR AMUSEMENT ONLY**

1 TO 4 PLAYERS

**PHARAOH**

### 5 BALLS

PER GAME

1 PLAY – – – – – 25c

###### 1,000,000 SCORES 1 CREDIT

###### 2,000,000 SCORES 1 CREDIT

###### BONUS BALL AWARDED TO PLAYER WITH BEST SCORE WHEN 2 OR MORE PLAY.

###### MAXIMUM CREDITS – 30

###### 504-2

**FOR AMUSEMENT ONLY**

1 TO 4 PLAYERS

**PHARAOH**

PHARAOH: Making matching targets in upper 3-banks advances P-H-A-R-A-O-H. Captive  
 Ball awards PHARAOH Bonus (5,000 per lit letter). When letters are flashing  
 (Stop & Score), awards 3X or 5X lit value. Completing P-H-A-R-A-O-H  
 alternates lites Hidden Tomb and Slaves Tomb for possible Extra Ball.

Stop & Score: Hidden Tomb (Slaves Tomb) starts Stop & Score countdown from 3X (5X)  
 PHARAOH Bonus and flashes letter in PHARAOH, Score displayed collected  
 by making either eject hole.

Magna-Save™: Targets in lower 3-Banks advances lighting of magna-unit lamps. Activate  
 Magna-Save by pushing red buttons on cabinet sides.

Multi-Ball™: Making eject hole with arrow lit locks up Ball, and initiates Multi-Ball play  
 and 2X scoring.

• Completing both lower 3-Banks lites Hidden Tomb to collect bonus.

• Special awards \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 1 CREDIT  
• Beating highest score awards \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 3 CREDITS  
• Matching scores \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 1 CREDIT

## **INSTRUCTIONS**

###### 504-3

PHARAOH: Making matching targets in upper 3-banks advances P-H-A-R-A-O-H. Captive  
 Ball awards PHARAOH Bonus (5,000 per lit letter). When letters are flashing  
 (Stop & Score), awards 3X or 5X lit value. Completing P-H-A-R-A-O-H  
 alternates lites Hidden Tomb and Slaves Tomb for possible Extra Ball.

Stop & Score: Hidden Tomb (Slaves Tomb) starts Stop & Score countdown from 3X (5X)  
 PHARAOH Bonus and flashes letter in PHARAOH, Score displayed collected  
 by making either eject hole.

Magna-Save™: Targets in lower 3-Banks advances lighting of magna-unit lamps. Activate  
 Magna-Save by pushing red buttons on cabinet sides.

Multi-Ball™: Making eject hole with arrow lit locks up Ball, and initiates Multi-Ball play  
 and 2X scoring.

• Completing both lower 3-Banks lites Hidden Tomb to collect bonus.

• Special awards \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_EXTRA BALL OR BONUS BALL  
• Beating highest score awards \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 3 CREDITS

• Matching scores \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 1 CREDIT

## **INSTRUCTIONS**

###### 504-4

Fonts used: Helvetica, Helvetica Narrow, Helvetica 55 Roman, Futura ExtraBold, Futura Hv BT

**Cards status:**

504-1 confirmed.

504-2 needed to verify.

504-3 needed to verify.

504-4 confirmed.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

[www.inkochnito.nl](http://www.inkochnito.nl)

If you like my work, please send me a donation via PayPal.