For  
Amusement  
Only

One or Two  
Players

5 BALLS  
10c PER PLAY

###### MAGIC CLOCK

Insert one coin and wait for machine to reset before inserting coin for second player.  
Press button to use all credits before inserting coin.

Each player shoots one ball at a time as indicated on back glass. A tilt by one player  
disqualifies only that player.

###### 1 REPLAY FOR EACH SCORE OF 1000 POINTS

###### 2 REPLAYS FOR EACH SCORE OF 1200 POINTS

###### 3 REPLAYS FOR EACH SCORE OF 1400 POINTS

###### 4 REPLAYS FOR EACH SCORE OF 1600 POINTS

###### 5 REPLAYS FOR EACH SCORE OF 1800 POINTS

1 Replay for either player matching last number in point score to lited number that  
appears on back glass when game is over.

2 Replays when both players match last number in point score to lited number that  
appears on back glass when game is over.

###### 244-1A

For  
Amusement  
Only

One or Two  
Players

5 BALLS  
10c PER PLAY

###### MAGIC CLOCK

Insert one coin and wait for machine to reset before inserting coin for second player.  
Press button to use all credits before inserting coin.

Each player shoots one ball at a time as indicated on back glass. A tilt by one player  
disqualifies only that player.

###### 1 REPLAY FOR EACH SCORE OF 1000 POINTS

###### 2 REPLAYS FOR EACH SCORE OF 1200 POINTS

###### 3 REPLAYS FOR EACH SCORE OF 1400 POINTS

###### 4 REPLAYS FOR EACH SCORE OF 1600 POINTS

###### 5 REPLAYS FOR EACH SCORE OF 1800 POINTS

1 Replay for either player matching last number in point score to lited number that  
appears on back glass when game is over.

5 Replays when both players match last number in point score to lited number that  
appears on back glass when game is over.

###### 244-1B

For  
Amusement  
Only

One or Two  
Players

5 BALLS  
10c PER PLAY

###### MAGIC CLOCK

Insert one coin and wait for machine to reset before inserting coin for second player.  
Press button to use all credits before inserting coin.

Each player shoots one ball at a time as indicated on back glass. A tilt by one player  
disqualifies only that player.

###### 1 REPLAY FOR EACH SCORE OF 1000 POINTS

###### 2 REPLAYS FOR EACH SCORE OF 1200 POINTS

###### 3 REPLAYS FOR EACH SCORE OF 1400 POINTS

###### 4 REPLAYS FOR EACH SCORE OF 1600 POINTS

###### 5 REPLAYS FOR EACH SCORE OF 1800 POINTS

1 Replay for either player matching last number in point score to lited number that  
appears on back glass when game is over.

10 Replays when both players match last number in point score to lited number that  
appears on back glass when game is over.

###### 244-1C

Fonts used: Futura Md BT, Futura Hv BT, Century

Card size: 88x154mm

**Cards status:**

Card 244-1A is needed to verify.

Card 244-1B is confirmed.

Card 244-1C is needed to verify.

SCS cards (coins per play) are available in a separate file called Williams\_SCS\_cards.zip

ASC cards (balls per game) are available in a separate file called: Williams\_ASC\_Balls\_per\_Game\_cards.zip.

Both files can be found on my website in the Williams red section.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

[www.inkochnito.nl](http://www.inkochnito.nl)

If you like my work, please send me a donation via PayPal.