

For Amusement
Only

MAGIC CITY

Score Void if
Game is Tilted

- 1 REPLAY FOR EACH SCORE OF 2700 POINTS
- 1 REPLAY FOR EACH SCORE OF 3200 POINTS
- 1 REPLAY FOR EACH SCORE OF 4100 POINTS
- 1 REPLAY FOR EACH SCORE OF 4600 POINTS

5 BALLS PER GAME

MAGIC CITY 329-1

For Amusement
Only

MAGIC CITY

Score Void if
Game is Tilted

- 1 REPLAY FOR EACH SCORE OF 1800 POINTS
- 1 REPLAY FOR EACH SCORE OF 2200 POINTS
- 1 REPLAY FOR EACH SCORE OF 2700 POINTS
- 1 REPLAY FOR EACH SCORE OF 3300 POINTS

3 BALLS PER GAME

MAGIC CITY 329-1A

- 1 REPLAY FOR EACH SCORE OF 2700 POINTS
- 1 REPLAY FOR EACH SCORE OF 3200 POINTS
- 1 REPLAY FOR EACH SCORE OF 4100 POINTS
- 1 REPLAY FOR EACH SCORE OF 4600 POINTS

329-6A

- 1 REPLAY FOR EACH SCORE OF 2000 POINTS
- 1 REPLAY FOR EACH SCORE OF 2400 POINTS
- 1 REPLAY FOR EACH SCORE OF 3100 POINTS
- 1 REPLAY FOR EACH SCORE OF 3500 POINTS

329-7A

INSTRUCTIONS

- Making the words MAGIC CITY lites outside bottom rollovers to score 1 REPLAY.
- Making the star lites the center bumper to score 100 points and lites the inside bottom rollovers to score 1 REPLAY.
- Matching last number in point score to lited number that appears on back glass when game is over scores 1 REPLAY.

MAGIC CITY 329-1B

INSTRUCTIONS

- Making the words MAGIC CITY lites outside bottom rollovers to score 1 REPLAY.
- Making the star lites the center bumper to score 100 points and lites the inside bottom rollovers to score 1 REPLAY.

MAGIC CITY 329-1C

INSTRUCTIONS

- Making the words MAGIC CITY light outside bottom rollovers to score 1 REPLAY, and scores 1 REPLAY on completion of game.
- Making the star light the center bumper to score 100 points and light the inside bottom rollovers to score 1 REPLAY.
- Matching last number in point score to lighted number that appears on back glass when game is over scores 1 REPLAY.

MAGIC CITY 329-1D

INSTRUCTIONS

- Making the words MAGIC CITY light outside bottom rollovers to score 1 REPLAY, and scores 1 REPLAY on completion of game.
- Making the star light the center bumper to score 100 points and light the inside bottom rollovers to score 1 REPLAY.

MAGIC CITY 329-1E

POINT SCORE ADJUSTMENT													
1100	2100	3100	4100	5100	6100	<input type="checkbox"/>	<input type="checkbox"/>	6600	5600	4600	3600	2600	1600
1200	2200	3200	4200	5200	6200	<input type="checkbox"/>	<input type="checkbox"/>	6700	5700	4700	3700	2700	1700
1300	2300	3300	4300	5300	6300	<input type="checkbox"/>	<input type="checkbox"/>	6800	5800	4800	3800	2800	1800
1400	2400	3400	4400	5400	6400	<input type="checkbox"/>	<input type="checkbox"/>	6900	5900	4900	3900	2900	1900
1500	2500	3500	4500	5500	6500	<input type="checkbox"/>	<input type="checkbox"/>	7000	6000	5000	4000	3000	2000
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PLUG IN BROWN WIRE FOR SCORES 6100 TO 7000				PLUG IN WHITE WIRE FOR SCORES 5100 TO 6000				PLUG IN GREEN WIRE FOR SCORES 4100 TO 5000				PLUG IN YELLOW WIRE FOR SCORES 3100 TO 4000	
329-5													