One To Four  
Players

For Amusement  
Only

LASER BALL

###### 390,000 SCORES 1 CREDIT

###### 540,000 SCORES 1 CREDIT

###### 1 PLAY – 1 QUARTER

5 PLAYS – 1 DOLLAR

### 5 BALLS

PER GAME

###### 493-1

###### MAXIMUM CREDITS – 20

One To Four  
Players

For Amusement  
Only

LASER BALL

###### 270,000 SCORES 1 CREDIT

###### 390,000 SCORES 1 CREDIT

###### 510,000 SCORES 1 CREDIT

###### 1 PLAY – 1 QUARTER

5 PLAYS – 1 DOLLAR

### 3 BALLS

PER GAME

###### 493-2

###### MAXIMUM CREDITS – 20

## **INSTRUCTIONS**

• Insert Coin And Wait For Machine To Reset Before Inserting Coin  
 For Next Player.

• Lighting All 10 Stars Advances “AE” Value.  
 When #5 “AE” Is Lit, Bullseye Lites For Extra Ball.  
 When #6 “AE” Is Lit, Bullseye Lites For Special.

• Making B-A-L-L Drop Targets Scores “AE” Value, 10,000 For Each  
 Lit “AE”.

• Making L-A-S-E-R Drop Targets Advances Laser Value. When 20,000  
 Is Lit, Making L-A-S-E-R Lites Eject Hole For Extra Ball & Lites  
 Outlanes For Special.

• Bullseye & Eject Hole Advance “X” Value. When 5X Is Lit, Both  
 Spinners Lite For 1000’s.

• Tilt Penalty - Ball In Play - Does Not Disqualify Player.

**• Special Scores \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 1 CREDIT.  
• Beating Highest Score Scores \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 3 CREDITS.  
• Matching Last Two Numbers On Score With Numbers In Match  
 Window On Back Glass Scores \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 1 CREDIT.**

###### 493-3

## **INSTRUCTIONS**

• Insert Coin And Wait For Machine To Reset Before Inserting Coin  
 For Next Player.

• Lighting All 10 Stars Advances “AE” Value.  
 When #5 “AE” Is Lit, Bullseye Lites For Extra Ball.  
 When #6 “AE” Is Lit, Bullseye Lites For Special.

• Making B-A-L-L Drop Targets Scores “AE” Value, 10,000 For Each  
 Lit “AE”.

• Making L-A-S-E-R Drop Targets Advances Laser Value. When 20,000  
 Is Lit, Making L-A-S-E-R Lites Eject Hole For Extra Ball & Lites  
 Outlanes For Special.

• Bullseye & Eject Hole Advance “X” Value. When 5X Is Lit, Both  
 Spinners Lite For 1000’s.

• Tilt Penalty - Ball In Play - Does Not Disqualify Player.

**• Special Scores \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 1 EXTRA BALL.**

###### 493-4

## **INSTRUCTIONS**

• Insert Coin And Wait For Machine To Reset Before Inserting Coin  
 For Next Player.

• Lighting All 10 Stars Advances “AE” Value.  
 When #5 “AE” Is Lit, Bullseye Lites For Extra Ball.  
 When #6 “AE” Is Lit, Bullseye Lites For Special.

• Making B-A-L-L Drop Targets Scores “AE” Value, 10,000 For Each  
 Lit “AE”.

• Making L-A-S-E-R Drop Targets Advances Laser Value. When 20,000  
 Is Lit, Making L-A-S-E-R Lites Eject Hole For Extra Ball & Lites  
 Outlanes For Special.

• Bullseye & Eject Hole Advance “X” Value. When 5X Is Lit, Both  
 Spinners Lite For 1000’s.

• Tilt Penalty - Ball In Play - Does Not Disqualify Player.

**• Special Scores \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 1 CREDIT.**

###### 493-5

## **INSTRUCTIONS**

• Insert Coin And Wait For Machine To Reset Before Inserting Coin  
 For Next Player.

• Lighting All 10 Stars Advances “AE” Value.  
 When #5 “AE” Is Lit, Bullseye Lites For Extra Ball.  
 When #6 “AE” Is Lit, Bullseye Lites For Special.

• Making B-A-L-L Drop Targets Scores “AE” Value, 10,000 For Each  
 Lit “AE”.

• Making L-A-S-E-R Drop Targets Advances Laser Value. When 20,000  
 Is Lit, Making L-A-S-E-R Lites Eject Hole For Extra Ball & Lites  
 Outlanes For Special.

• Bullseye & Eject Hole Advance “X” Value. When 5X Is Lit, Both  
 Spinners Lite For 1000’s.

• Tilt Penalty - Ball In Play - Does Not Disqualify Player.

**• Special Scores \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ 50,000 POINTS.**

###### 493-6

Fonts used: Helvetica, Futura ExtraBold, Futura Hv BT

**Cards status:**

Card 493-1 is confirmed.

Card 493-2 is needed to verify.

Card 493-3 is confirmed.

Card 493-4 is confirmed.

Card 493-5 is confirmed.

Card 493-6 is confirmed.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

[www.inkochnito.nl](http://www.inkochnito.nl)

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