

For Amusement
Only

ACES & KINGS

One to Four
Players

Extra Ball For Each Score of

Points

Extra Ball For Each Score of

Points

MAXIMUM — 1 EXTRA BALL FOR BALL BEING PLAYED

5 BALLS PER GAME

377-EB-1

For Amusement
Only

ACES & KINGS

One to Four
Players

Extra Ball For Each Score of

Points

Extra Ball For Each Score of

Points

MAXIMUM — 1 EXTRA BALL FOR BALL BEING PLAYED

3 BALLS PER GAME

377-EB-2

INSTRUCTIONS

- Insert one coin and wait for machine to reset before inserting coin for next player.
- Each player shoots one ball at a time, as indicated on back glass.
- A tilt does not disqualify player.
- Left eject hole scores 10 times value when green joker is lit.
- Right eject hole scores 10 times value when yellow joker is lit.
- Making 4 Aces lites left eject hole for extra ball.
- Making 4 Kings lites right eject hole for extra ball.

377-EB-3

For Amusement
Only

ACES & KINGS

One to Four
Players

- 1 REPLAY FOR EACH SCORE OF 4300 POINTS
- 1 REPLAY FOR EACH SCORE OF 5700 POINTS
- 1 REPLAY FOR EACH SCORE OF 7100 POINTS
- 1 REPLAY FOR EACH SCORE OF 8500 POINTS

5 BALLS PER GAME

377-1

For Amusement
Only

ACES & KINGS

One to Four
Players

- 1 REPLAY FOR EACH SCORE OF 4500 POINTS
- 1 REPLAY FOR EACH SCORE OF 5900 POINTS
- 1 REPLAY FOR EACH SCORE OF 7300 POINTS
- 1 REPLAY FOR EACH SCORE OF 8700 POINTS

3 BALLS PER GAME

377-2

INSTRUCTIONS

- Insert one coin and wait for machine to reset before inserting coin for next player.
- Each player shoots one ball at a time, as indicated on back glass.
- A tilt does not disqualify player.
- Left eject hole scores 10 times value when green joker is lit.
- Right eject hole scores 10 times value when yellow joker is lit.
- Making 4 Aces lites left eject hole for extra ball.
- Making 4 Kings lites right eject hole for extra ball.
- 1 Replay for each player matching last number in point score to lited number that appears on back glass when game is over.

377-1A

INSTRUCTIONS

- Insert one coin and wait for machine to reset before inserting coin for next player.
- Each player shoots one ball at a time, as indicated on back glass.
- A tilt does not disqualify player.
- Left eject hole scores 10 times value when green joker is lit.
- Right eject hole scores 10 times value when yellow joker is lit.
- Making 4 Aces lites left eject hole for extra ball.
- Making 4 Kings lites right eject hole for extra ball.

377-2A

INSTRUCTIONS

- Insert one coin and wait for machine to reset before inserting coin for next player.
- Each player shoots one ball at a time, as indicated on back glass.
- A tilt does not disqualify player.
- Left eject hole scores 10 times value when green joker is lit.
- Right eject hole scores 10 times value when yellow joker is lit.
- Making 4 Aces lites left eject hole for special.
- Making 4 Kings lites right eject hole for special.

377-3

Fonts used: Futura Hv BT, Futura ExtraBold, Futura Md BT, Futura Medium, Helvetica, Times New Roman

Cards status:

Card 377-EB-1 is confirmed.

Card 377-EB-2 is confirmed.

Card 377-EB-3 is confirmed.

Card 377-1 confirmed.

Card 377-2 confirmed.

Card 377-1A confirmed.

Card 377-2A confirmed.

Card 377-3 is needed to verify.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

www.inkochnito.nl

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