MAGIC GIRL™

**GAME INSTRUCTIONS**

1 REPLAY FOR EACH SCORE OF **15,000,000** POINTS.

1 REPLAY FOR EACH SCORE OF **30,000,000** POINTS.

END OF GAME REPLAY AWARDS EACH PLAYER

More @ zidwarepinball.com

**3 BALLS PER GAME** #ZO-0101

1 TO 4  
CAN PLAY

FOR  
AMUSEMENT  
ONLY

MAGIC GIRL™

**GAME INSTRUCTIONS**

1 REPLAY FOR EACH SCORE OF **15,000,000** POINTS.

1 REPLAY FOR EACH SCORE OF **30,000,000** POINTS.

END OF GAME REPLAY AWARDS EACH PLAYER

More @ zidwarepinball.com

**5 BALLS PER GAME** #ZO-0102

1 TO 4  
CAN PLAY

FOR  
AMUSEMENT  
ONLY

MAGIC GIRL™

**GAME INSTRUCTIONS**

1 REPLAY FOR EACH SCORE OF . . . . . . . . . POINTS.

1 REPLAY FOR EACH SCORE OF . . . . . . . . . POINTS.

END OF GAME REPLAY AWARDS EACH PLAYER

More @ zidwarepinball.com

... **BALLS PER GAME** #ZO-0103

1 TO 4  
CAN PLAY

FOR  
AMUSEMENT  
ONLY

MAGIC GIRL™

**GAME INSTRUCTIONS**

FREE PLAY

More @ zidwarepinball.com

**3 BALLS PER GAME** #ZO-0104

1 TO 4  
CAN PLAY

FOR  
AMUSEMENT  
ONLY

MAGIC GIRL™

**GAME INSTRUCTIONS**

FREE PLAY

More @ zidwarepinball.com

**5 BALLS PER GAME** #ZO-0105

1 TO 4  
CAN PLAY

FOR  
AMUSEMENT  
ONLY

MAGIC GIRL™

**GAME INSTRUCTIONS**

• Insert coin, press start and wait for the machine to reset

• Shoot the ball to charge the Tesla Machine skill shot

• All targets collect magic power to light MAGIC letters

• Shoot the ball into the Magic Shoppe to light Magna Save

• Collect all Bonus levels at the end of each ball played

• King & Queen lanes multiply Bonus 2X-3X-4X-5X

• Master the Universe of Magic to become Immortal

**3 BALLS PER GAME** #ZO-0110

1 TO 4  
CAN PLAY

FOR  
AMUSEMENT  
ONLY

MAGIC GIRL™

**GAME INSTRUCTIONS**

• Insert coin, press start and wait for the machine to reset

• Shoot the ball to charge the Tesla Machine skill shot

• All targets collect magic power to light MAGIC letters

• Shoot the ball into the Magic Shoppe to light Magna Save

• Collect all Bonus levels at the end of each ball played

• King & Queen lanes multiply Bonus 2X-3X-4X-5X

• Master the Universe of Magic to become Immortal

**5 BALLS PER GAME** #ZO-0111

1 TO 4  
CAN PLAY

FOR  
AMUSEMENT  
ONLY

MAGIC GIRL™

**GAME INSTRUCTIONS**

• Insert coin, press start and wait for the machine to reset

• Shoot the ball to charge the Tesla Machine skill shot

• All targets collect magic power to light MAGIC letters

• Shoot the ball into the Magic Shoppe to light Magna Save

• Collect all Bonus levels at the end of each ball played

• King & Queen lanes multiply Bonus 2X-3X-4X-5X

• Master the Universe of Magic to become Immortal

#ZO-0112

1 TO 4  
CAN PLAY

FOR  
AMUSEMENT  
ONLY

Fonts used: Helvetica, American Captain, Myriad Pro, Master Of Break

Card size: 72x118mm

**Cards status:**

Originally all the Magic Girl cards are numbered #ZO-0012.

I’ve adjusted the card numbers to make each card unique.

#ZO-0101 confirmed, but adjusted the card number.

#ZO-0102 needed to verify, but adjusted the card number.

#ZO-0103 created.

#ZO-0104 created.

#ZO-0105 created.

#ZO-0110 confirmed, but adjusted the card number.

#ZO-0111 needed to verify, but adjusted the card number.

#ZO-0112 confirmed, but adjusted (deleted the “balls per game” line).

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

[www.inkochnito.nl](http://www.inkochnito.nl)

If you like my work, please send me a donation via PayPal.