

# Bride of Pinbot 2.0 Instructions

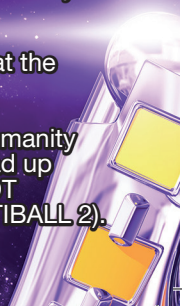
**MULTIBALL** - 'Shuttle Ramp' starts lock phase, where 'Heartbeat Ramp' light locks. Lock 3 balls with the 'Shuttle Ramp' to start Multiball.

**WHEEL MODES** - Shoot the 'Scoop' (leftmost shot) to start a 'Wheel Mode'. Successfully completing a 'Wheel Mode' from the 'Small Wheel' will light a 'Big Wheel Mode'; the last of which is 'Big Wheel Billion', giving you the opportunity to score a whopping 1 billion points!!

**JACKPOT VALUE** - Jackpot value starts at 1 Million and can be increased to 8 Million by playing 'Wheel Modes' and Multiball.

**VIDEOMODE** - Shoot the 'Shuttle Ramp' when nothing is lit to spell P-I-N-B-O-T at the miniplayfield. When P-I-N-B-O-T is spelled, 'Videomode' is lit at the 'Scoop'.

**STORY & PROGRESSION** - PIN\*BOT is bored on his planet and his Bride, who humanity "gifted" him in 1990; has run out of battery power. PIN\*BOT commands you to load up the good ole' Space Shuttle with new batteries and deliver them to Planet PIN\*BOT (MULTIBALL 1). Then unload and insert the batteries and activate the Bride (MULTIBALL 2). Finally raise her heartbeat and make her live (METAMORPHOSIS).



*dutch* **dp** *pinball*

*it's a whole new game!*



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**FREE PLAY**