1. Locate Switches S1 Thru S32 On MPU Assembly.
2. Set Switches For Desired Game Conditions.
3. Turn Game Off, Then On. Adjustments Are Then Complete.

**Switch Game**

**Game Adjustments Switch No. Function Function**

HIGH SCORE S-6 ON - Free Game

(AWARDS ACCORDING OFF - Extra Ball

TO SCORE CARD)

HIGH GAME TO S-15 ON - 3 Free Games

DATE AWARD OFF - No Free Games

BONUS COUNT DOWN S-22 OFF - Multiple

ON - 1,000 Point Step

TARGET SETS FOR S-24 ON - Both Sets of 3

Drop Targets

TRIPLE BONUS OFF - Either Set of 3

Drop Targets

PLAYER UP S-25 ON - 4 Players

OFF - 2 Players

EXTRA BALL ENABLE (WOW) S-26 ON - Award

OFF - Bypass

STAR SPECIAL SELECTION S-30 ON - 1 Replay Per Ball

OFF - Open Ended

SPECIAL LITE AWARD S-31 ON -

S-32 OFF -

S-31 OFF -

S-32 ON -

S-31 OFF -

S-32 OFF -

S-31 ON - Free Ball

S-32 OFF - Free Game

S-32

S-25

S-24

S-17

S-16

S-9

S-8

S-1

ON OFF

Free Ball

Free Game

100,000 Points

**12A-188**

Font used: Helvetica, CentSchbook Mono BT.

Card size: 8 x 6-5/8 inch / 203 x 168 mm.

Stars 12A-188 Game Adjustments card confirmed.

Enjoy and have fun,

Peter

[www.inkochnito.nl](http://www.inkochnito.nl)

If you like my work, please send me a donation via PayPal.