SELF TEST

(BUTTON LOCATED INSIDE OF COIN DOOR)

No. of Times Pushed	Test	Description
1	LAMPS	All Feature Lamps Will Flash On and Off.
2	DISPLAYS	All Display Digits Continuously Count From 0 to 9.
3	SOLENOIDS	Each Solenoid is Energized (One at a Time) and Identified by Number on the Player's Display (See Chart for Coil Number Identification).
4	SWITCHES	If any Switch is Stuck Closed the Player's Display will Identify it by Number (See Chart for Switch Identification Number). If all Switches are Correct Match/ Ball-In-Play Display will show 0.
5 To 11	THRESHOLD & BOOKKEEPING	See Operating Manual

For Rapid Exit To Power Up, Turn Game Off, Then On.

12A-154

Font used: HelveticaNeueLT Std Med, Century Schoolbook

Card size: 140 x 127 mm
12A-154 self test card confirmed.

Enjoy and have fun,
Peter
www.inkochnito.nl
If you like my work, please send me a donation via PayPal.