

ETALLIC

Limited Editionshot map

- FUEL LAME: Shoot FUEL LAME to start double scoring and collect FUEL awards during FUEL mode.
- 2. FUEL TARGETS: Shoot FUEL TARGETS to advance FUEL gauge. Fill FUEL gauge to start FUEL mode.
- 3. LEFT ORBIT: Orbit shot lane collects Grave Markers, Electric Chair, Snakes, and Jackpot awards.
- 4. MASTER OF PUPPETS: Shoot and knock down three in-line targets to lite the Grave Marker. Shoot lit Grave Marker to start "Master of Puppets" Multiball.
- 5. LEFT RAMP: Shoot left ramp to collect letters to spell "M-F-T-A-L-L-I-C-A" to start "... And Justice for All" mode.
- 6. ELECTRIC CHAIR: Shoot the Electric Chair to lite Electric Chair insert in front of the chair. Shoot the chair one more time to start Electric Chair multiball.
- 7. CASKET CAPTIVE BALL: Shoot the captive ball (under the Hammer) to lite Casket ball lock. Lock three balls to start Casket Multiball. Captive ball also collects Hurry up values when lit.

- 8. ROLLOVER LANES: Collect all ROLLOVER LANES to lite Mystery feature at the ball scoop.
 - SNAKE: Feed the snake to spell "S-N-A-K-E." Feed snake one more time to start Snake Multiball.
 - 10. RIGHT RAMP: Shoot right ramp to collect letters to spell "M-E-T-A-L-L-I-C-A" to start "...And Justice For All" mode.
 - 11. RIGHT ORBIT: Orbit shot lane collects Grave Markers, Electric Chair, Snakes, and Jackpot awards.
 - 12. SCOOP: Shoot the scoop to collect Mystery awards, Extra Ball when lit, and Crank It Up feature when lit.
 - 13. GUITAR PICK TARGETS: Shoot guitar pick targets to collect band members.
 - 14. CASKET: Shoot captive ball to lite Casket lock. Lock three balls in casket to start Casket Multiball.
 - 15. HAMMER: Help James, Lars, Kirk, and Robert hammer balls into the coffin!







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