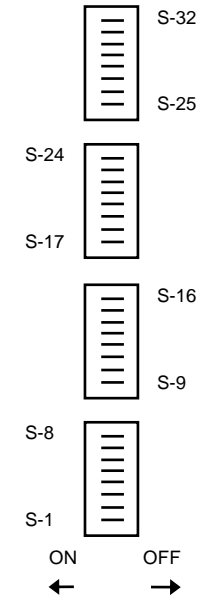


- (1) Locate Switches S1 Thru S32 On MPU Assembly.
- (2) Set Switches For Desired Game Conditions.
- (3) Turn Game Off, Then On. Adjustments Are Then Complete.

Game Adjustments	Switch No.	Switch Function	Game Function
SPECIAL LITE AWARD	S31 & S32	ON-ON	FREE GAME
			FREE BALL
	S31 & S32	OFF-OFF	100,000 PTS.
	S31	ON	FREE BALL
	S32	OFF	
	S31	OFF	FREE GAME
	S32	ON	
STRIKE SPECIAL	S27	ON	1 REPLAY PER GAME
		OFF	OPEN ENDED
OUTLANE SPECIAL	S24	ON	1 REPLAY PER GAME
		OFF	OPEN ENDED
EXTRA BALL	S26	ON	AWARD
		OFF	BYPASS
EXTRA BALL LANES	S25	ON	LANES ALTERNATE
		OFF	BOTH LANES ON
STRIKE LAMP	S24	ON	MULT. OF 40
		OFF	MULT. OF 20
NUMBER OF STRIKES	S23 & S22	OFF-OFF	3 STRIKES
	S23	OFF	4 STRIKES
	S22	ON	
	S23	ON	5 STRIKES
	S22	OFF	
	S23 & S22	ON-ON	6 STRIKES



Font used: Helvetica, CentSchbook Mono BT.
12C-232 (size 7-3/4 x 6 inch / 197 x 152 mm) needed to verify.

Enjoy and have fun,
Peter

www.inkochnito.nl

If you like my work, please send me a donation via PayPal.