# **GRAND PRIX PINBALL PLAYFIELD SHOT MAP**

### **GARAGE AWARDS:**

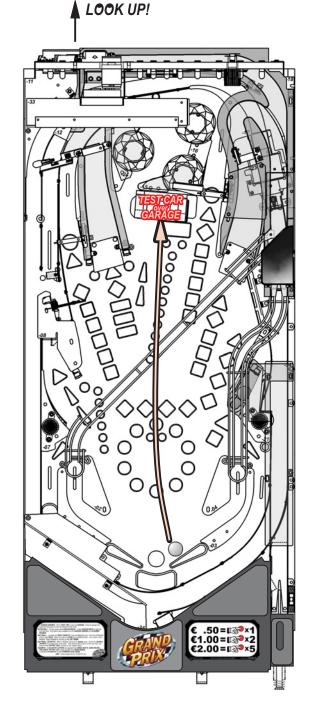
Hit the **TEST CAR** to open the **GARAGE**. Enter the garage and follow the instructions on the **Dot Display** for that mode.

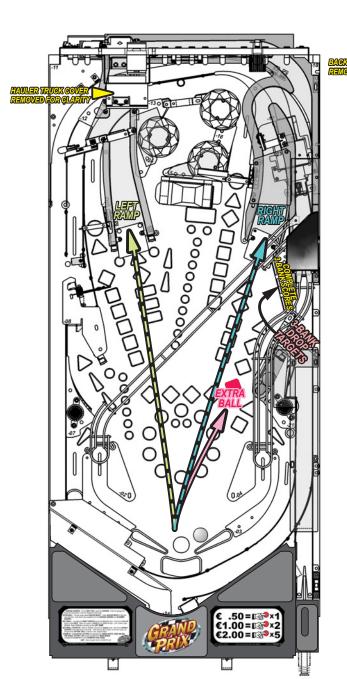
### **EXTRA BALL:**

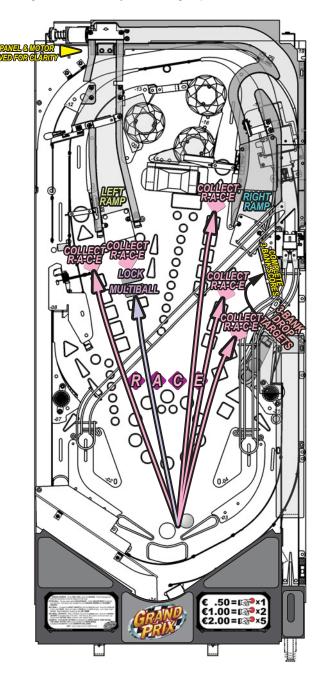
The two ramps award HAULER MILES. Collect HAULER MILES to light the extra ball shot. Extra Ball is also available from the GARAGE AWARDS and SCANNER AWARDS.

#### MULTIBALL:

Complete the **DROP TARGETS** to light the **R-A-C-E** shots. Shoot the lit **R-A-C-E** shots to spell **RACE**. When all 4 letters in **RACE** are lit, **LOCK** will light. Lock 2 balls to light Multiball. Begin Multiball by shooting up the **LEFT RAMP**.







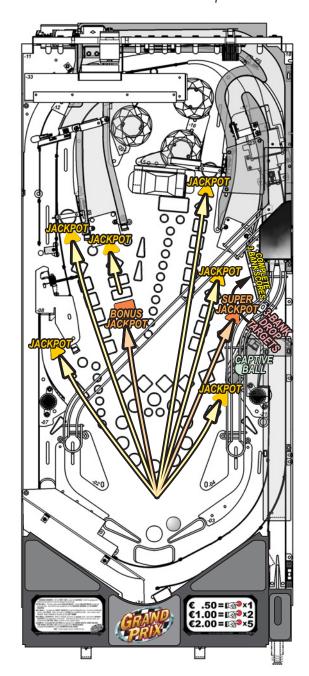
# GRAND PRIX PINBALL PLAYFIELD SHOT MAP CONTINUED

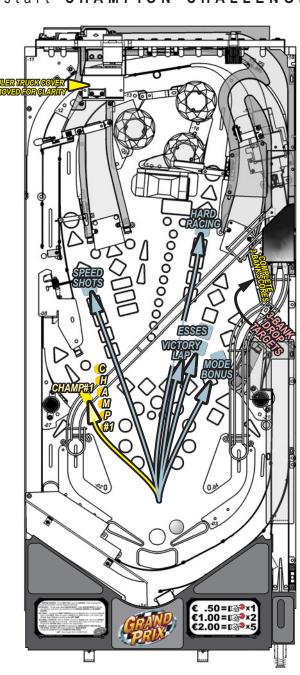
### MULTIBALL JACKPOTS:

While in Multiball, shoot the lit **Jackpot** shots. Shoot the lit **BONUS JACKPOT** to put balls back on the track. Note that any time a ball is on the race track, you should hit the **CAPTIVE BALL** to freeze a new Jackpot Value!

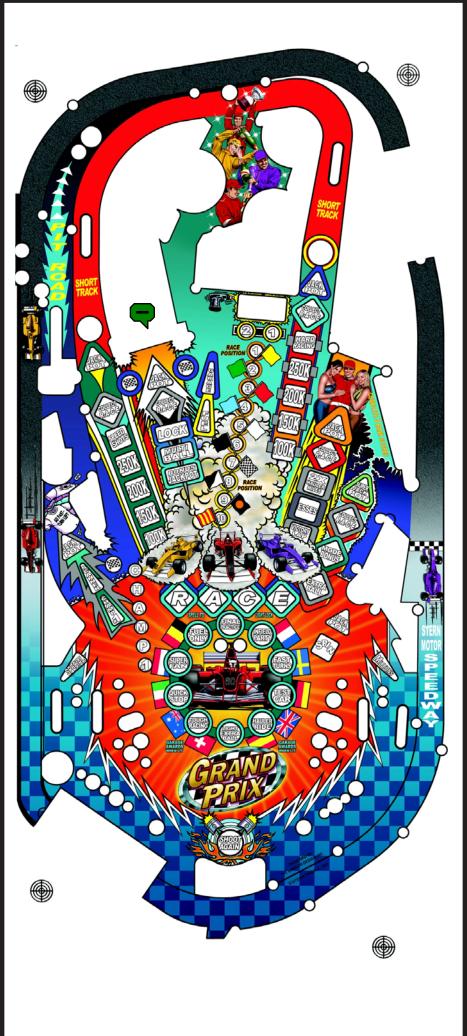
# CHAMP #1:

C-H-A-M-P-#1 LETTERS are awarded from SPEED SHOTS, HARD RACING, ESSES, VICTORY L A P and are possible from MODE BONUS. Complete C-H-A-M-P-#1 to start C H A M P I O N C H A L L E N G E.





HINT: Check Instant Info for CHAMP #1 list! (Hold down the Flipper Buttons.)



**GARAGE AWARDS:** Hit the **TEST CAR** to open the **GARAGE**. Enter the garage and follow the instructions on the Dot Display for that mode.

EXTRA BALL: The two ramps award HAULER MILES. Collect HAULER MILES to light the extra ball shot. Extra Ball is also available from the GARAGE AWARDS and SCANNER AWARDS.

**MULTIBALL:** Complete the **DROP TARGETS** to light the **R-A-C-E** shots. Shoot the lit **R-A-C-E** shots to spell **RACE**. When all 4 letters in **RACE** are lit, **LOCK** will light. Lock 2 balls to light Multiball. Begin Multiball by shooting up the **LEFT RAMP**.

MULTIBALL JACKPOTS: While in Multiball, shoot the lit Jackpot shots. Shoot the lit BONUS JACKPOT to put balls back on the track. Note that any time a ball is on the race track, you should hit the CAPTIVE BALL to freeze a new Jackpot Value!

CHAMP #1: C-H-A-M-P-#1 LETTERS are awarded from SPEED SHOTS, HARD RACING, THE ESSES, VICTORY LAP and are possible from MODE BONUS.

Complete C-H-A-M-P-#1 to start CHAMPION CHALLENGE.

HINT: Check Instant Info for CHAMP #1 list!