

# C H E E T A H

- ★ **POP BUMPERS:** SCORE 1000.
- ★ **BONUS MULTIPLIER:** 1) INCREASES WHEN TOP 3 BANK TARGETS DOWN.  
2) INCREASES WHEN MIDDLE 3 BANK LITE IS ON AND TARGETS DOWN
- ★ **ADVANCE BONUS:** 1) MAXIMUM BONUS 100,000.  
2) OUTLANE ADVANCE 30,000.  
3) MIDDLE RETURN LANE 10,000.  
4) MIDDLE RIGHT DROP TARGET, EACH TARGET 10,000.  
5) 1 THRU 5 DROP TARGET DOWN 2ND TIME IN SEQUENCE ADVANCES TO MAXIMUM OF 100,000.
- ★ **SPECIAL:** 1) SIDE KICKER LANE LITES WHEN 3 RED LITES LITE UP.  
2) OUTLANE LITES WHEN 1 THRU 5 DROP TARGETS IS HIT IN SEQUENCE 4 TIMES.
- ★ **LEFT SPINNER:** INCREASED VALUE WHEN 3 BLUE LITES LITE UP.
- ★ **RIGHT SPINNER:** INCREASED VALUE WHEN 3 YELLOW LITES LITE UP.
- ★ **COLLECT BONUS LANE:** LITES WHEN 1 THRU 5 DROP TARGETS HIT IN SEQUENCE.
- ★ **EXTRA BALL:** 1) RETURN LANE LITES WHEN 1 THRU 5 DROP TARGETS HIT IN SEQUENCE 3RD TIME.  
2) TURNAROUND SPINNER LITES WHEN 3 AMBER LITES LITE UP.
- ★ **TILT:** DISQUALIFIES BALL IN PLAY ONLY

12C-2-116-22

# C H E E T A H

# C H E E T A H

- ★ **POP BUMPERS:** SCORE 100.
- ★ **BONUS MULTIPLIER:** 1) INCREASES WHEN TOP 3 BANK TARGETS DOWN.  
2) INCREASES WHEN MIDDLE 3 BANK LITE IS ON AND TARGETS DOWN
- ★ **ADVANCE BONUS:** 1) MAXIMUM BONUS 100,000.  
2) OUTLANE ADVANCE 30,000.  
3) MIDDLE RETURN LANE 10,000.  
4) MIDDLE RIGHT DROP TARGET, EACH TARGET 10,000.  
5) 1 THRU 5 DROP TARGET DOWN 2ND TIME IN SEQUENCE ADVANCES TO MAXIMUM OF 100,000.
- ★ **SPECIAL:** 1) SIDE KICKER LANE LITES WHEN 3 RED LITES LITE UP.  
2) OUTLANE LITES WHEN 1 THRU 5 DROP TARGETS IS HIT IN SEQUENCE 4 TIMES.
- ★ **LEFT SPINNER:** INCREASED VALUE WHEN 3 BLUE LITES LITE UP.
- ★ **RIGHT SPINNER:** INCREASED VALUE WHEN 3 YELLOW LITES LITE UP.
- ★ **COLLECT BONUS LANE:** LITES WHEN 1 THRU 5 DROP TARGETS HIT IN SEQUENCE.
- ★ **EXTRA BALL:** 1) RETURN LANE LITES WHEN 1 THRU 5 DROP TARGETS HIT IN SEQUENCE 3RD TIME.  
2) TURNAROUND SPINNER LITES WHEN 3 AMBER LITES LITE UP.
- ★ **TILT:** DISQUALIFIES BALL IN PLAY ONLY

12C-2-116-22A

# C H E E T A H

**3 BALLS  
PER GAME**      **1 PLAY - QUARTER  
6 PLAYS - DOLLAR COIN**

1,000,000 \_\_\_\_\_ 1 REPLAY

1,760,000 \_\_\_\_\_ 1 REPLAY

- ★ EXTRA BALL LITES SHOOT AGAIN.
- ★ SPECIAL SCORE 1 REPLAY.

3 Replays For Beating High Score to Date.  
1 Replay For Matching Last Two Score  
Numbers With Match Numbers.

12D-SC-2-79A

**5 BALLS  
PER GAME**      **1 PLAY - QUARTER  
6 PLAYS - DOLLAR COIN**

1,520,000 \_\_\_\_\_ 1 REPLAY

3,100,000 \_\_\_\_\_ 1 REPLAY

- ★ EXTRA BALL LITES SHOOT AGAIN.
- ★ SPECIAL SCORE 1 REPLAY.

3 Replays For Beating High Score to Date.  
1 Replay For Matching Last Two Score  
Numbers With Match Numbers.

12D-SC-2-79

Used fonts: Futura BdCn BT, Helvetica, Helvetica-Black, Times New Roman

**Cards status:**

12B-2-116-22 confirmed.  
12B-2-116-22A confirmed.  
12D-SC2-79 5 balls score card confirmed.  
12D-SC2-79A 3 balls score card confirmed.

Recommend the High Score to Date:  
2,300,000 for 3 ball game,  
3,600,000 for 5 ball game.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,  
Peter  
[www.inkochnito.nl](http://www.inkochnito.nl)