

ALI

- Insert coins for credit ANYTIME game is on.
Press credit button to start game.
- Pop Bumpers score 100.
- Spotting A-L-I increases Center-Top Eject Pocket Value.
- Spotting A-L-I & G-R-E-A-T-E-S-T lites top turnaround for EXTRA BALL.
- Top Drop Targets down advance multiplier.
 - 2nd time down lites 2X 3rd time down lites 3X
 - 4th time down lites 4X 5th time down lites 5X
- Spotting ALI once & GREATEST twice lites SPECIAL.
- Side Drop Targets advance side stars & score as indicated.
- Side Eject Pocket collects bonus and any lit multiplier.
- Making EXTRA BALL Turnaround when lit lites SHOOT AGAIN.
- Maximum 1 Extra Ball per ball in play.
- Outhole collects all bonus and any lit multiplier.
- SPECIAL Score 1 Replay.
- Tilt disqualifies ball in play only.

12C-2-119-22

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12C-2-119-23

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- Insert coins for credit ANYTIME game is on.
Press credit button to start game.
- Pop Bumpers score 1000.
- Spotting A-L-I increases Center-Top Eject Pocket Value.
- Spotting G-R-E-A-T-E-S-T lites top turnaround for EXTRA BALL.
- Top Drop Targets down advance multiplier.
 - 1st time down lites 2X
 - 2nd time down lites 3X
 - 3rd time down lites 4X
 - 4th time down lites 5X
- Spotting ALI once & GREATEST twice lites SPECIAL.
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12C-2-119-23A

Used fonts: Futura Medium, Webdings, Helvetica, Times New Roman, Futura BdCn BT.

Cards status:

12C-2-119-22 confirmed.

12C-2-119-23 confirmed.

12C-2-119-23A confirmed.

High Score To Date recommended for 5 balls: ???,000.

Recommended score levels:

3 balls: 1st level ???,000 2nd level ???,000 points.

5 balls: 1st level ???,000 2nd level ???,000 points.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

www.inkochnito.nl

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