## WORLD BEAUTIES

## HITTING NUMBERED TARGETS AND ROLLOVERS LIGHT CORRESPOND- ING NUMBERS IN BACKGLASS. LIGHTING ALL NUMBERS SCORES 400,000, AWARDS 1 REPLAY AND LIGHTS SPECIAL WHEN LIT HOLE LIGHT.

## EXTRA SPECIAL HOLE LIGHTS AFTER HITTING A CUP AND LIGHTING ALL NUMBERS.

## SPECIAL WHEN LIT HOLES SCORE 1 REPLAY.

## EXTRA SPECIAL WHEN LIT HOLE SCORES 2 REPLAYS AFTER HITTING 1 CUP: 3 REPLAYS AFTER HITTING BOTH CUPS.

## HITTING CUPS LIGHTS 100,000 WHEN LIT KICKING RUBBERS.

## A-B-C ROLLOVERS AND HOLES SPOT NUMBERS AS INDICATED ON BACKGLASS. NUMBERS 1, 2, 3 & 4 SCORE 100,000.

## MATCHING LAST NUMBER IN SCORE TO LIGHTED STAR THAT APPEARS ON BACKGLASS WHEN GAME IS OVER AWARDS 1 REPLAY.

## 1 REPLAY FOR 5 MILLION.

## 1 REPLAY FOR 6 MILLION.

## 1 REPLAY FOR 7 MILLION.

## 1 REPLAY FOR 7 MILLION 900 THOUSAND.

SK430-1

164

## WORLD BEAUTIES

## HITTING NUMBERED TARGETS AND ROLLOVERS LIGHT CORRESPOND- ING NUMBERS IN BACKGLASS. LIGHTING ALL NUMBERS SCORES 400,000, AWARDS 1 REPLAY AND LIGHTS SPECIAL WHEN LIT HOLE LIGHT.

## EXTRA SPECIAL HOLE LIGHTS AFTER HITTING A CUP AND LIGHTING ALL NUMBERS.

## SPECIAL WHEN LIT HOLES SCORE 1 REPLAY.

## EXTRA SPECIAL WHEN LIT HOLE SCORES 2 REPLAYS AFTER HITTING 1 CUP: 3 REPLAYS AFTER HITTING BOTH CUPS.

## HITTING CUPS LIGHTS 100,000 WHEN LIT KICKING RUBBERS.

## A-B-C ROLLOVERS AND HOLES SPOT NUMBERS AS INDICATED ON BACKGLASS. NUMBERS 1, 2, 3 & 4 SCORE 100,000.

## MATCHING LAST NUMBER IN SCORE TO LIGHTED STAR THAT APPEARS ON BACKGLASS WHEN GAME IS OVER AWARDS 1 REPLAY.

## 1 REPLAY FOR 4 MILLION 500 THOUSAND.

## 1 REPLAY FOR 5 MILLION.

## 1 REPLAY FOR 6 MILLION.

## 1 REPLAY FOR 7 MILLION.

SK430-2

164

## WORLD BEAUTIES

## HITTING NUMBERED TARGETS AND ROLLOVERS LIGHT CORRESPOND- ING NUMBERS IN BACKGLASS. LIGHTING ALL NUMBERS SCORES 400,000, AWARDS 1 REPLAY AND LIGHTS SPECIAL WHEN LIT HOLE LIGHT.

## EXTRA SPECIAL HOLE LIGHTS AFTER HITTING A CUP AND LIGHTING ALL NUMBERS.

## SPECIAL WHEN LIT HOLES SCORE 1 REPLAY.

## EXTRA SPECIAL WHEN LIT HOLE SCORES 2 REPLAYS AFTER HITTING 1 CUP: 3 REPLAYS AFTER HITTING BOTH CUPS.

## HITTING CUPS LIGHTS 100,000 WHEN LIT KICKING RUBBERS.

## A-B-C ROLLOVERS AND HOLES SPOT NUMBERS AS INDICATED ON BACKGLASS. NUMBERS 1, 2, 3 & 4 SCORE 100,000.

## MATCHING LAST NUMBER IN SCORE TO LIGHTED STAR THAT APPEARS ON BACKGLASS WHEN GAME IS OVER AWARDS 1 REPLAY.

## 1 REPLAY FOR 5 MILLION.

## 1 REPLAY FOR 6 MILLION.

## 1 REPLAY FOR 6 MILLION 500 THOUSAND.

## 1 REPLAY FOR 7 MILLION.

SK430-3

164

## WORLD BEAUTIES

## HITTING NUMBERED TARGETS AND ROLLOVERS LIGHT CORRESPOND- ING NUMBERS IN BACKGLASS. LIGHTING ALL NUMBERS SCORES 400,000, AWARDS 1 REPLAY AND LIGHTS SPECIAL WHEN LIT HOLE LIGHT.

## EXTRA SPECIAL HOLE LIGHTS AFTER HITTING A CUP AND LIGHTING ALL NUMBERS.

## SPECIAL WHEN LIT HOLES SCORE 1 REPLAY.

## EXTRA SPECIAL WHEN LIT HOLE SCORES 2 REPLAYS AFTER HITTING 1 CUP: 3 REPLAYS AFTER HITTING BOTH CUPS.

## HITTING CUPS LIGHTS 100,000 WHEN LIT KICKING RUBBERS.

## A-B-C ROLLOVERS AND HOLES SPOT NUMBERS AS INDICATED ON BACKGLASS. NUMBERS 1, 2, 3 & 4 SCORE 100,000.

## MATCHING LAST NUMBER IN SCORE TO LIGHTED STAR THAT APPEARS ON BACKGLASS WHEN GAME IS OVER AWARDS 1 REPLAY.

## 1 REPLAY FOR 5 MILLION 500 THOUSAND.

## 1 REPLAY FOR 6 MILLION 500 THOUSAND.

## 1 REPLAY FOR 7 MILLION 500 THOUSAND.

SK430-4

164

## WORLD BEAUTIES

## HITTING NUMBERED TARGETS AND ROLLOVERS LIGHT CORRESPOND- ING NUMBERS IN BACKGLASS. LIGHTING ALL NUMBERS SCORES 400,000, AWARDS 1 REPLAY AND LIGHTS SPECIAL WHEN LIT HOLE LIGHT.

## EXTRA SPECIAL HOLE LIGHTS AFTER HITTING A CUP AND LIGHTING ALL NUMBERS.

## SPECIAL WHEN LIT HOLES SCORE 1 REPLAY.

## EXTRA SPECIAL WHEN LIT HOLE SCORES 2 REPLAYS AFTER HITTING 1 CUP: 3 REPLAYS AFTER HITTING BOTH CUPS.

## HITTING CUPS LIGHTS 100,000 WHEN LIT KICKING RUBBERS.

## A-B-C ROLLOVERS AND HOLES SPOT NUMBERS AS INDICATED ON BACKGLASS. NUMBERS 1, 2, 3 & 4 SCORE 100,000.

## MATCHING LAST NUMBER IN SCORE TO LIGHTED STAR THAT APPEARS ON BACKGLASS WHEN GAME IS OVER AWARDS 1 REPLAY.

## 1 REPLAY FOR 5 MILLION 500 THOUSAND.

## 1 REPLAY FOR 6 MILLION.

## 1 REPLAY FOR 6 MILLION 500 THOUSAND.

## 1 REPLAY FOR 7 MILLION.

SK430-5

164

## WORLD BEAUTIES

## HITTING NUMBERED TARGETS AND ROLLOVERS LIGHT CORRESPOND- ING NUMBERS IN BACKGLASS. LIGHTING ALL NUMBERS SCORES 400,000, AWARDS 1 REPLAY AND LIGHTS SPECIAL WHEN LIT HOLE LIGHT.

## EXTRA SPECIAL HOLE LIGHTS AFTER HITTING A CUP AND LIGHTING ALL NUMBERS.

## SPECIAL WHEN LIT HOLES SCORE 1 REPLAY.

## EXTRA SPECIAL WHEN LIT HOLE SCORES 2 REPLAYS AFTER HITTING 1 CUP: 3 REPLAYS AFTER HITTING BOTH CUPS.

## HITTING CUPS LIGHTS 100,000 WHEN LIT KICKING RUBBERS.

## A-B-C ROLLOVERS AND HOLES SPOT NUMBERS AS INDICATED ON BACKGLASS. NUMBERS 1, 2, 3 & 4 SCORE 100,000.

## MATCHING LAST NUMBER IN SCORE TO LIGHTED STAR THAT APPEARS ON BACKGLASS WHEN GAME IS OVER AWARDS 1 REPLAY.

## 1 REPLAY FOR 4 MILLION 500 THOUSAND.

## 1 REPLAY FOR 5 MILLION.

## 1 REPLAY FOR 5 MILLION 500 THOUSAND.

## 1 REPLAY FOR 6 MILLION.

SK430-6

164

## WORLD BEAUTIES

## HITTING NUMBERED TARGETS AND ROLLOVERS LIGHT CORRESPOND- ING NUMBERS IN BACKGLASS. LIGHTING ALL NUMBERS SCORES 400,000, AWARDS 1 REPLAY AND LIGHTS SPECIAL WHEN LIT HOLE LIGHT.

## EXTRA SPECIAL HOLE LIGHTS AFTER HITTING A CUP AND LIGHTING ALL NUMBERS.

## SPECIAL WHEN LIT HOLES SCORE 1 REPLAY.

## EXTRA SPECIAL WHEN LIT HOLE SCORES 2 REPLAYS AFTER HITTING 1 CUP: 3 REPLAYS AFTER HITTING BOTH CUPS.

## HITTING CUPS LIGHTS 100,000 WHEN LIT KICKING RUBBERS.

## A-B-C ROLLOVERS AND HOLES SPOT NUMBERS AS INDICATED ON BACKGLASS. NUMBERS 1, 2, 3 & 4 SCORE 100,000.

## MATCHING LAST NUMBER IN SCORE TO LIGHTED STAR THAT APPEARS ON BACKGLASS WHEN GAME IS OVER AWARDS 1 REPLAY.

## 1 REPLAY FOR 4 MILLION 200 THOUSAND.

## 1 REPLAY FOR 5 MILLION.

## 1 REPLAY FOR 5 MILLION 500 THOUSAND.

## 1 REPLAY FOR 6 MILLION.

SK430-7

164

## WORLD BEAUTIES

## HITTING NUMBERED TARGETS AND ROLLOVERS LIGHT CORRESPOND- ING NUMBERS IN BACKGLASS. LIGHTING ALL NUMBERS SCORES 400,000, AWARDS 1 REPLAY AND LIGHTS SPECIAL WHEN LIT HOLE LIGHT.

## EXTRA SPECIAL HOLE LIGHTS AFTER HITTING A CUP AND LIGHTING ALL NUMBERS.

## SPECIAL WHEN LIT HOLES SCORE 1 REPLAY.

## EXTRA SPECIAL WHEN LIT HOLE SCORES 2 REPLAYS AFTER HITTING 1 CUP: 3 REPLAYS AFTER HITTING BOTH CUPS.

## HITTING CUPS LIGHTS 100,000 WHEN LIT KICKING RUBBERS.

## A-B-C ROLLOVERS AND HOLES SPOT NUMBERS AS INDICATED ON BACKGLASS. NUMBERS 1, 2, 3 & 4 SCORE 100,000.

## MATCHING LAST NUMBER IN SCORE TO LIGHTED STAR THAT APPEARS ON BACKGLASS WHEN GAME IS OVER AWARDS 1 REPLAY.

## 1 REPLAY FOR 4 MILLION 700 THOUSAND.

## 1 REPLAY FOR 5 MILLION 500 THOUSAND.

## 1 REPLAY FOR 6 MILLION.

## 1 REPLAY FOR 7 MILLION.

SK430-8

164

## WORLD BEAUTIES

## HITTING NUMBERED TARGETS AND ROLLOVERS LIGHT CORRESPOND- ING NUMBERS IN BACKGLASS. LIGHTING ALL NUMBERS SCORES 400,000, AWARDS 1 REPLAY AND LIGHTS SPECIAL WHEN LIT HOLE LIGHT.

## EXTRA SPECIAL HOLE LIGHTS AFTER HITTING A CUP AND LIGHTING ALL NUMBERS.

## SPECIAL WHEN LIT HOLES SCORE 1 REPLAY.

## EXTRA SPECIAL WHEN LIT HOLE SCORES 2 REPLAYS AFTER HITTING 1 CUP: 3 REPLAYS AFTER HITTING BOTH CUPS.

## HITTING CUPS LIGHTS 100,000 WHEN LIT KICKING RUBBERS.

## A-B-C ROLLOVERS AND HOLES SPOT NUMBERS AS INDICATED ON BACKGLASS. NUMBERS 1, 2, 3 & 4 SCORE 100,000.

## MATCHING LAST NUMBER IN SCORE TO LIGHTED STAR THAT APPEARS ON BACKGLASS WHEN GAME IS OVER AWARDS 1 REPLAY.

SK430-9

164

## WORLD BEAUTIES

## HITTING NUMBERED TARGETS AND ROLLOVERS LIGHT CORRESPOND- ING NUMBERS IN BACKGLASS. LIGHTING ALL NUMBERS SCORES 400,000, AWARDS 1 REPLAY AND LIGHTS SPECIAL WHEN LIT HOLE LIGHT.

## EXTRA SPECIAL HOLE LIGHTS AFTER HITTING A CUP AND LIGHTING ALL NUMBERS.

## SPECIAL WHEN LIT HOLES SCORE 1 REPLAY.

## EXTRA SPECIAL WHEN LIT HOLE SCORES 2 REPLAYS AFTER HITTING 1 CUP: 3 REPLAYS AFTER HITTING BOTH CUPS.

## HITTING CUPS LIGHTS 100,000 WHEN LIT KICKING RUBBERS.

## A-B-C ROLLOVERS AND HOLES SPOT NUMBERS AS INDICATED ON BACKGLASS. NUMBERS 1, 2, 3 & 4 SCORE 100,000.

## 1 REPLAY FOR 5 MILLION.

## 1 REPLAY FOR 6 MILLION.

## 1 REPLAY FOR 7 MILLION.

## 1 REPLAY FOR 7 MILLION 900 THOUSAND.

SK430-10

164

## WORLD BEAUTIES

## HITTING NUMBERED TARGETS AND ROLLOVERS LIGHT CORRESPOND- ING NUMBERS IN BACKGLASS. LIGHTING ALL NUMBERS SCORES 400,000, AWARDS 1 REPLAY AND LIGHTS SPECIAL WHEN LIT HOLE LIGHT.

## EXTRA SPECIAL HOLE LIGHTS AFTER HITTING A CUP AND LIGHTING ALL NUMBERS.

## SPECIAL WHEN LIT HOLES SCORE 1 REPLAY.

## EXTRA SPECIAL WHEN LIT HOLE SCORES 2 REPLAYS AFTER HITTING 1 CUP: 3 REPLAYS AFTER HITTING BOTH CUPS.

## HITTING CUPS LIGHTS 100,000 WHEN LIT KICKING RUBBERS.

## A-B-C ROLLOVERS AND HOLES SPOT NUMBERS AS INDICATED ON BACKGLASS. NUMBERS 1, 2, 3 & 4 SCORE 100,000.

## 1 REPLAY FOR 4 MILLION 500 THOUSAND.

## 1 REPLAY FOR 5 MILLION.

## 1 REPLAY FOR 6 MILLION.

## 1 REPLAY FOR 7 MILLION.

SK430-11

164

## WORLD BEAUTIES

## HITTING NUMBERED TARGETS AND ROLLOVERS LIGHT CORRESPOND- ING NUMBERS IN BACKGLASS. LIGHTING ALL NUMBERS SCORES 400,000, AWARDS 1 REPLAY AND LIGHTS SPECIAL WHEN LIT HOLE LIGHT.

## EXTRA SPECIAL HOLE LIGHTS AFTER HITTING A CUP AND LIGHTING ALL NUMBERS.

## SPECIAL WHEN LIT HOLES SCORE 1 REPLAY.

## EXTRA SPECIAL WHEN LIT HOLE SCORES 2 REPLAYS AFTER HITTING 1 CUP: 3 REPLAYS AFTER HITTING BOTH CUPS.

## HITTING CUPS LIGHTS 100,000 WHEN LIT KICKING RUBBERS.

## A-B-C ROLLOVERS AND HOLES SPOT NUMBERS AS INDICATED ON BACKGLASS. NUMBERS 1, 2, 3 & 4 SCORE 100,000.

## 1 REPLAY FOR 5 MILLION.

## 1 REPLAY FOR 6 MILLION.

## 1 REPLAY FOR 6 MILLION 500 THOUSAND.

## 1 REPLAY FOR 7 MILLION.

SK430-12

164

## WORLD BEAUTIES

## HITTING NUMBERED TARGETS AND ROLLOVERS LIGHT CORRESPOND- ING NUMBERS IN BACKGLASS. LIGHTING ALL NUMBERS SCORES 400,000, AWARDS 1 REPLAY AND LIGHTS SPECIAL WHEN LIT HOLE LIGHT.

## EXTRA SPECIAL HOLE LIGHTS AFTER HITTING A CUP AND LIGHTING ALL NUMBERS.

## SPECIAL WHEN LIT HOLES SCORE 1 REPLAY.

## EXTRA SPECIAL WHEN LIT HOLE SCORES 2 REPLAYS AFTER HITTING 1 CUP: 3 REPLAYS AFTER HITTING BOTH CUPS.

## HITTING CUPS LIGHTS 100,000 WHEN LIT KICKING RUBBERS.

## A-B-C ROLLOVERS AND HOLES SPOT NUMBERS AS INDICATED ON BACKGLASS. NUMBERS 1, 2, 3 & 4 SCORE 100,000.

## 1 REPLAY FOR 5 MILLION 500 THOUSAND.

## 1 REPLAY FOR 6 MILLION 500 THOUSAND.

## 1 REPLAY FOR 7 MILLION 500 THOUSAND.

SK430-13

164

## WORLD BEAUTIES

## HITTING NUMBERED TARGETS AND ROLLOVERS LIGHT CORRESPOND- ING NUMBERS IN BACKGLASS. LIGHTING ALL NUMBERS SCORES 400,000, AWARDS 1 REPLAY AND LIGHTS SPECIAL WHEN LIT HOLE LIGHT.

## EXTRA SPECIAL HOLE LIGHTS AFTER HITTING A CUP AND LIGHTING ALL NUMBERS.

## SPECIAL WHEN LIT HOLES SCORE 1 REPLAY.

## EXTRA SPECIAL WHEN LIT HOLE SCORES 2 REPLAYS AFTER HITTING 1 CUP: 3 REPLAYS AFTER HITTING BOTH CUPS.

## HITTING CUPS LIGHTS 100,000 WHEN LIT KICKING RUBBERS.

## A-B-C ROLLOVERS AND HOLES SPOT NUMBERS AS INDICATED ON BACKGLASS. NUMBERS 1, 2, 3 & 4 SCORE 100,000.

## 1 REPLAY FOR 5 MILLION 500 THOUSAND.

## 1 REPLAY FOR 6 MILLION.

## 1 REPLAY FOR 6 MILLION 500 THOUSAND.

## 1 REPLAY FOR 7 MILLION.

SK430-14

164

## WORLD BEAUTIES

## HITTING NUMBERED TARGETS AND ROLLOVERS LIGHT CORRESPOND- ING NUMBERS IN BACKGLASS. LIGHTING ALL NUMBERS SCORES 400,000, AWARDS 1 REPLAY AND LIGHTS SPECIAL WHEN LIT HOLE LIGHT.

## EXTRA SPECIAL HOLE LIGHTS AFTER HITTING A CUP AND LIGHTING ALL NUMBERS.

## SPECIAL WHEN LIT HOLES SCORE 1 REPLAY.

## EXTRA SPECIAL WHEN LIT HOLE SCORES 2 REPLAYS AFTER HITTING 1 CUP: 3 REPLAYS AFTER HITTING BOTH CUPS.

## HITTING CUPS LIGHTS 100,000 WHEN LIT KICKING RUBBERS.

## A-B-C ROLLOVERS AND HOLES SPOT NUMBERS AS INDICATED ON BACKGLASS. NUMBERS 1, 2, 3 & 4 SCORE 100,000.

## 1 REPLAY FOR 4 MILLION 500 THOUSAND.

## 1 REPLAY FOR 5 MILLION.

## 1 REPLAY FOR 5 MILLION 500 THOUSAND.

## 1 REPLAY FOR 6 MILLION.

SK430-15

164

## WORLD BEAUTIES

## HITTING NUMBERED TARGETS AND ROLLOVERS LIGHT CORRESPOND- ING NUMBERS IN BACKGLASS. LIGHTING ALL NUMBERS SCORES 400,000, AWARDS 1 REPLAY AND LIGHTS SPECIAL WHEN LIT HOLE LIGHT.

## EXTRA SPECIAL HOLE LIGHTS AFTER HITTING A CUP AND LIGHTING ALL NUMBERS.

## SPECIAL WHEN LIT HOLES SCORE 1 REPLAY.

## EXTRA SPECIAL WHEN LIT HOLE SCORES 2 REPLAYS AFTER HITTING 1 CUP: 3 REPLAYS AFTER HITTING BOTH CUPS.

## HITTING CUPS LIGHTS 100,000 WHEN LIT KICKING RUBBERS.

## A-B-C ROLLOVERS AND HOLES SPOT NUMBERS AS INDICATED ON BACKGLASS. NUMBERS 1, 2, 3 & 4 SCORE 100,000.

## 1 REPLAY FOR 4 MILLION 200 THOUSAND.

## 1 REPLAY FOR 5 MILLION.

## 1 REPLAY FOR 5 MILLION 500 THOUSAND.

## 1 REPLAY FOR 6 MILLION.

SK430-16

164

## WORLD BEAUTIES

## HITTING NUMBERED TARGETS AND ROLLOVERS LIGHT CORRESPOND- ING NUMBERS IN BACKGLASS. LIGHTING ALL NUMBERS SCORES 400,000, AWARDS 1 REPLAY AND LIGHTS SPECIAL WHEN LIT HOLE LIGHT.

## EXTRA SPECIAL HOLE LIGHTS AFTER HITTING A CUP AND LIGHTING ALL NUMBERS.

## SPECIAL WHEN LIT HOLES SCORE 1 REPLAY.

## EXTRA SPECIAL WHEN LIT HOLE SCORES 2 REPLAYS AFTER HITTING 1 CUP: 3 REPLAYS AFTER HITTING BOTH CUPS.

## HITTING CUPS LIGHTS 100,000 WHEN LIT KICKING RUBBERS.

## A-B-C ROLLOVERS AND HOLES SPOT NUMBERS AS INDICATED ON BACKGLASS. NUMBERS 1, 2, 3 & 4 SCORE 100,000.

## 1 REPLAY FOR 4 MILLION 700 THOUSAND.

## 1 REPLAY FOR 5 MILLION 500 THOUSAND.

## 1 REPLAY FOR 6 MILLION.

## 1 REPLAY FOR 7 MILLION.

SK430-17

164

## WORLD BEAUTIES

## HITTING NUMBERED TARGETS AND ROLLOVERS LIGHT CORRESPOND- ING NUMBERS IN BACKGLASS. LIGHTING ALL NUMBERS SCORES 400,000, AWARDS 1 REPLAY AND LIGHTS SPECIAL WHEN LIT HOLE LIGHT.

## EXTRA SPECIAL HOLE LIGHTS AFTER HITTING A CUP AND LIGHTING ALL NUMBERS.

## SPECIAL WHEN LIT HOLES SCORE 1 REPLAY.

## EXTRA SPECIAL WHEN LIT HOLE SCORES 2 REPLAYS AFTER HITTING 1 CUP: 3 REPLAYS AFTER HITTING BOTH CUPS.

## HITTING CUPS LIGHTS 100,000 WHEN LIT KICKING RUBBERS.

## A-B-C ROLLOVERS AND HOLES SPOT NUMBERS AS INDICATED ON BACKGLASS. NUMBERS 1, 2, 3 & 4 SCORE 100,000.

SK430-18

164

## WORLD BEAUTIES

## HITTING NUMBERED TARGETS AND ROLLOVERS LIGHT CORRESPOND- ING NUMBERS IN BACKGLASS. LIGHTING ALL NUMBERS SCORES 400,000, AWARDS 1 REPLAY AND LIGHTS SPECIAL WHEN LIT HOLE LIGHT.

## EXTRA SPECIAL HOLE LIGHTS AFTER HITTING A CUP AND LIGHTING ALL NUMBERS.

## SPECIAL WHEN LIT HOLES SCORE 1 REPLAY.

## EXTRA SPECIAL WHEN LIT HOLE SCORES 2 REPLAYS AFTER HITTING 1 CUP: 3 REPLAYS AFTER HITTING BOTH CUPS.

## HITTING CUPS LIGHTS 100,000 WHEN LIT KICKING RUBBERS.

## A-B-C ROLLOVERS AND HOLES SPOT NUMBERS AS INDICATED ON BACKGLASS. NUMBERS 1, 2, 3 & 4 SCORE 100,000.

## 3 MILLION—FAIR

## 4 MILLION—GOOD

## 5 MILLION—EXCELLENT

## 6 MILLION—SUPER

## 7 MILLION—GENIUS

SK430-19

164

Used fonts: Futura ExtraBold, Futura Md BT

Card size: 108x154mm

**Cards status: (complete)**

SK430-1 card confirmed.

SK430-2 card confirmed.

SK430-3 card confirmed.

SK430-4 card confirmed.

SK430-5 card confirmed.

SK430-6 card confirmed.

SK430-7 card confirmed.

SK430-8 card confirmed.

SK430-9 card confirmed.

SK430-10 card confirmed.

SK430-11 card confirmed.

SK430-12 card confirmed.

SK430-13 card confirmed.

SK430-14 card confirmed.

SK430-15 card confirmed.

SK430-16 card confirmed.

SK430-17 card confirmed.

SK430-18 card confirmed.

SK430-19 card confirmed.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

[www.inkochnito.nl](http://www.inkochnito.nl)

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