

## **BALL IN PLAY**

### **INSTRUCTIONS**

#### **ONE or TWO PLAYERS – 3 BALLS PER PLAYER**

INSERT ONE COIN AND WAIT FOR MACHINE TO RESET BEFORE INSERTING COIN FOR SECOND PLAYER.

PLAYERS TAKE TURNS SHOOTING AS SHOWN ON BACK GLASS.

POINTS ARE SCORED AS INDICATED.

HITTING RED OR YELLOW HOLE RESETS CORRESPONDING TARGET.

HITTING RED OR YELLOW HOLE WITH CORRESPONDING TARGET AT "WOW" SCORES 1000 POINTS AND LIGHTS "SAME PLAYER SHOOT AGAIN".

A TILT DOES NOT DISQUALIFY A PLAYER.

MATCHING LAST NUMBER IN SCORE TO NUMBER THAT APPEARS ON BACK GLASS AFTER GAME IS OVER AWARDS ONE REPLAY.

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B-12005

## **BALL IN PLAY**

### **INSTRUCTIONS**

#### **ONE or TWO PLAYERS – 5 BALLS PER PLAYER**

INSERT ONE COIN AND WAIT FOR MACHINE TO RESET BEFORE INSERTING COIN FOR SECOND PLAYER.

PLAYERS TAKE TURNS SHOOTING AS SHOWN ON BACK GLASS.

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B-12005

Font used: Futura XBlk BT, Futura Md BT, Futura Hv BT, News Gothic MT Std, Type Embellishments Two

**Cards status:**

B-12005 instruction card confirmed.

Score index card needed.

A-9995 Ball-in-Play card confirmed. This card is being used behind the instruction card and is available on my website as [A-9995 Back mask](#).

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

[www.inkochnito.nl](http://www.inkochnito.nl)

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