

ONE OR TWO PLAYERS 3 BALLS PER PLAYER

INSTRUCTIONS

INSERT ONE COIN AND WAIT FOR MACHINE TO RESET BEFORE INSERTING COIN FOR SECOND PLAYER.

PLAYERS TAKE TURNS SHOOTING AS SHOWN ON BACK GLASS.

POINTS ARE SCORED AS INDICATED.

HITTING ANY MULTI-BUMPER CONTACT LIGHTS CORRESPONDING POP BUMPER AND ROLLOVER.

HITTING A LIT TARGET RESETS TARGET VALUE TO 10.

A TILT DOES NOT DISQUALIFY A PLAYER.

211

A-8871-1

ONE OR TWO PLAYERS 5 BALLS PER PLAYER

INSTRUCTIONS

INSERT ONE COIN AND WAIT FOR MACHINE TO RESET BEFORE INSERTING COIN FOR SECOND PLAYER.

PLAYERS TAKE TURNS SHOOTING AS SHOWN ON BACK GLASS.

POINTS ARE SCORED AS INDICATED.

HITTING ANY MULTI-BUMPER CONTACT LIGHTS CORRESPONDING POP BUMPER AND ROLLOVER.

HITTING A TARGET RESETS TARGET VALUE TO 10.

A TILT DOES NOT DISQUALIFY A PLAYER.

211

A-8872-1

THORO-BRED

211

A-8868

SCORE CARDS ARE LISTED FROM LIBERAL TO CONSERVATIVE
CARDS MARKED * ARE RECOMMENDED

3 BALL PLAY

A-9237
A-8976
A-8873
*A-8978
A-8874
A-8875
A-8876

5 BALL PLAY

A-9238
A-9239
A-9240
*A-9241
A-8882
A-8733
A-8730

211

A-8950

1 REPLAY FOR EACH SCORE OF POINTS.
1 REPLAY FOR EACH SCORE OF POINTS.
1 REPLAY FOR EACH SCORE OF POINTS.
1 REPLAY FOR EACH SCORE OF POINTS.

A-9237

1 REPLAY FOR EACH SCORE OF 800 POINTS.
1 REPLAY FOR EACH SCORE OF 1200 POINTS.
1 REPLAY FOR EACH SCORE OF 1300 POINTS.
1 REPLAY FOR EACH SCORE OF 1400 POINTS.

A-8976

- 1 REPLAY FOR EACH SCORE OF 1000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1100 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1200 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1300 POINTS.

A-8873

- 1 REPLAY FOR EACH SCORE OF 900 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1100 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1300 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1500 POINTS.

A-8978

- 1 REPLAY FOR EACH SCORE OF POINTS.
- 1 REPLAY FOR EACH SCORE OF POINTS.
- 1 REPLAY FOR EACH SCORE OF POINTS.
- 1 REPLAY FOR EACH SCORE OF POINTS.

A-8874

- 1 REPLAY FOR EACH SCORE OF 1000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1200 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1300 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1400 POINTS.

A-8875

- 1 REPLAY FOR EACH SCORE OF 1000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1200 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1400 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1600 POINTS.

A-8876

- 1 REPLAY FOR EACH SCORE OF POINTS.
- 1 REPLAY FOR EACH SCORE OF POINTS.
- 1 REPLAY FOR EACH SCORE OF POINTS.
- 1 REPLAY FOR EACH SCORE OF POINTS.

A-9238

- 1 REPLAY FOR EACH SCORE OF 1100 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1400 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1500 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1600 POINTS.

A-9239

- 1 REPLAY FOR EACH SCORE OF 1100 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1400 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1600 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1800 POINTS.

A-9240

- 1 REPLAY FOR EACH SCORE OF 1100 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1500 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1600 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1700 POINTS.

A-9241

- 1 REPLAY FOR EACH SCORE OF 1200 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1400 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1600 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1800 POINTS.

A-8882

- 1 REPLAY FOR EACH SCORE OF 1300 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1400 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1500 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1600 POINTS.

A-8733

- 1 REPLAY FOR EACH SCORE OF 1200 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1500 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1600 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1700 POINTS.

A-8730

**TO OBTAIN BEST RESULTS FROM MULTI-BUMPER
SET SWITCH POINT GAP WITH .050 GAGE.**

210

A-8956

**TO CONVERT THIS GAME TO 3 BALL PLAY: MOVE ADJUST-
MENT PLUG LOCATED ON BOTTOM PANEL TO 3 BALL PLAY
POSITION.**

PROVIDE GAME WITH 3 BALLS INSTEAD OF USUAL 5 BALLS.

USE APPROPRIATE SCORE CARD.

212

A-8477-1

RUBBER RING CHART

No. Req'd.	Part No.	Size
8	#1	3/8" I.D.
4	#2	3/4" I.D.
4	#10	1" I.D.
2	#11	1-1/2" I.D.
2	#12	2" I.D.
2	#16	3" I.D.
2	#20	4" I.D.

211

A-8928-1

A-8887	1 #1 SEQUENCE RELAY A-1119	2 #2 SEQUENCE RELAY A-1119	3 #3 SEQUENCE RELAY A-1119	4 #4 SEQUENCE RELAY A-1119	5 #5 SEQUENCE RELAY A-1119	6 #6 SEQUENCE RELAY A-1119	211
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A-8893	2B 2nd PLAYER THOUSANDS RELAY A-1118 COIL	1B 1st PLAYER THOUSANDS RELAY A-1118 COIL	PB 2nd PLAYER RELAY A-1118 COIL	ZB 1st BALL RELAY A-1118 COIL	QB GAME OVER RELAY A-1118 COIL	SB START RELAY A-1118 COIL	XB LAST BALL RELAY A-1118 COIL	211
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R 115 V. HOLD RELAY	211	H 30 V. HOLD RELAY		T TILT RELAY	A-8927	B CHANGE PLAYERS & ADD BALL PLAYED RELAY		J 100 POINT TARGET RELAY
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J 100 POINT TARGET RELAY		L 10 POINT TARGET RELAY		X 50 POINT RELAY	A-7987	25 VOLT FUSE 10 AMP.	PLAYBOARD LIGHT FUSE 10 AMP.	LIGHTBOX LIGHT FUSE 10 AMP.
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Strip A-8927 completed size: 365x25mm

E REPLAY BUTTON RELAY	211	K COIN CHUTE RELAY	A-8896	W EXTRA CHUTE RELAY
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A #1 POP BUMPER RELAY	211	C #2 POP BUMPER RELAY		Z #3 POP BUMPER RELAY	A-8897	F #4 POP BUMPER RELAY
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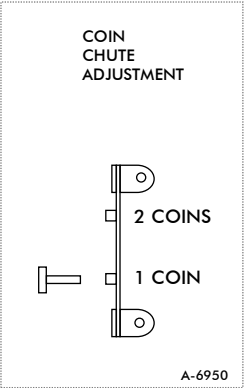
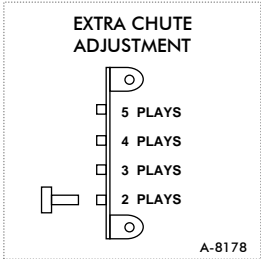
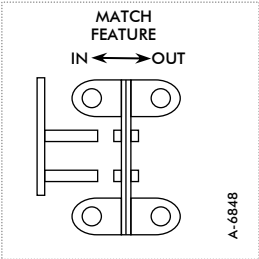
REPLAY UNIT A-4283	1ST PLAYER ONES UNIT A-7889	2ND PLAYER ONES UNIT A-7890
0-9 UNIT A-4287	1ST PLAYER TENS UNIT A-4291	2ND PLAYER TENS UNIT A-4294
BALLS PLAYED UNIT A-4289	1ST PLAYER HUNDREDS UNIT A-4292	2ND PLAYER HUNDREDS UNIT A-4295
SERIES RELAY A-5506	115 V. FUSE 3 AMP. A-7673	PRIMARY FUSE 7½ AMP. A-7675

THIS GAME IS EQUIPPED WITH A SPECIAL TAPPED TRANSFORMER TO MAINTAIN THE USUAL FINE FLIPPER ACTION AT LOW VOLTAGE. MOVING THE RED WITH YELLOW TRACER WIRE ON THE TRANSFORMER FROM THE NORMAL TAP TO THE HIGH TAP ALLOWS THE MACHINE TO OPERATE AT A REDUCED VOLTAGE. IN NO CASE SHOULD THE RED WITH YELLOW TRACER WIRE BE LEFT ON THE HIGH TAP WHEN THE LOCATION VOLTAGE EQUALS OR EXCEEDS 110 VOLTS.

A-6279

3 5
BALLS PER
PLAYER ADJ.

A-6270



POINT SCORE ADJUSTMENT					PLUG IN BLUE WIRE FOR SCORES 100 TO 1000.
100 - 1100	200 - 1200	300 - 1300	400 - 1400	500 - 1500	
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
1600 - 600	1700 - 700	1800 - 800	1900 - 900	1000	

PLUG IN RED
WIRE FOR
SCORES 1100
TO 1900.

A-6272

A-5522	BANK SET-UP CAUTION REPLACE ONLY WITH 1-AMP. SLO-BLO FUSE
	BANK SET-UP CAUTION REPLACE ONLY WITH 1-AMP. SLO-BLO FUSE

VERY IMPORTANT

Be Sure To Insert All Lightbox Plugs Before Attaching Cord To 115 V. Line. Do Not Make Any Adjustments On Contacts Or Step Switches While Machine Is Connected To 115 V. Line.

A-6235-1

Used fonts: Futura Hv BT, Futura Md BT, Futura Bk BT, AlternateGotNo1D, FranklinGothicEF, AdriannaExtendedDemiBold
Card size: 154x108mm (instructions), 154x76mm (score)

Cards status:

A-8871-1 3 balls instruction card confirmed.

A-8872-1 5 balls instruction card confirmed.

A-8868 Title card confirmed.

A-8950 index card confirmed.

Score cards confirmed, but for some cards the score levels are unknown.

A-8956 Multi-Bumper card confirmed (originally from game #210 Sky-Line)

A-8477-1 3 ball conversion card confirmed (originally from game #212 Bowling Queen)

A-8928-1 rubber ring chart confirmed.

All relay strips confirmed.

A-6235-1 Very Important card confirmed.

A-6848 Match Feature confirmed.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

www.inkochnito.nl

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