# SURFER

**INSTRUCTIONS**

**ONE or TWO PLAYERS - - - 3 BALLS PER PLAYER**

## INSERT COIN OR PRESS CREDIT BUTTON TO RESET MACHINE. REPEAT FOR SECOND PLAYER.

POINTS ARE SCORED AS INDICATED.

POP BUMPERS SCORE 1000 POINTS.

## ROLLOVER BUTTONS SCORE 100 POINTS AND INCREASES HOLE VALUE. COMPLETING 5 ROLLOVER BUTTONS LIGHTS SIDE ROLLOVER FEATURES.

BONUS IS SCORED AND FEATURES RESET AFTER EACH BALL.

## BONUS VALUE DOUBLES ON LAST BALL OR BY HITTING EITHER SIDE ROLLOVER WHEN LIT. EITHER SIDE ROLLOVER TRIPLES BONUS VALUE IF DOUBLE IS LIT.

A TILT DOES NOT DISQUALIFY A PLAYER.

MATCHING LAST TWO NUMBERS IN SCORE TO NUMBER THAT APPEARS  
ON BACK GLASS AFTER GAME IS OVER SCORES 1 REPLAY.

**B-16269-1**

**387**

# SURFER

**INSTRUCTIONS**

**ONE or TWO PLAYERS - - - 5 BALLS PER PLAYER**

## INSERT COIN OR PRESS CREDIT BUTTON TO RESET MACHINE. REPEAT FOR SECOND PLAYER.

POINTS ARE SCORED AS INDICATED.

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## ROLLOVER BUTTONS SCORE 100 POINTS AND INCREASES HOLE VALUE. COMPLETING 5 ROLLOVER BUTTONS LIGHTS SIDE ROLLOVER FEATURES.

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HITTING SPECIAL GIVES EXTRA BALL WHEN LIT.

MAXIMUM 1 EXTRA BALL PER BALL IN PLAY.

BONUS IS SCORED AND FEATURES RESET AFTER EACH BALL.

## BONUS VALUE DOUBLES ON LAST BALL OR BY HITTING EITHER SIDE ROLLOVER WHEN LIT. EITHER SIDE ROLLOVER TRIPLES BONUS VALUE IF DOUBLE IS LIT.

A TILT DOES NOT DISQUALIFY A PLAYER.

**B-16878-1**

**387**

# SURFER

**INSTRUCTIONS**

**ONE or TWO PLAYERS - - - 5 BALLS PER PLAYER**

## INSERT COIN OR PRESS CREDIT BUTTON TO RESET MACHINE. REPEAT FOR SECOND PLAYER.

POINTS ARE SCORED AS INDICATED.

POP BUMPERS SCORE 100 POINTS.

## ROLLOVER BUTTONS SCORE 100 POINTS AND INCREASES HOLE VALUE. COMPLETING 5 ROLLOVER BUTTONS LIGHTS SIDE ROLLOVER FEATURES.

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A TILT DOES NOT DISQUALIFY A PLAYER.

**387**

**B-16878-1**

**SCORE CARDS ARE LISTED FROM LIBERAL TO CONSERVATIVE.  
RECOMMENDED CARDS ARE MARKED \* FOR 3 BALL AND † FOR 5 BALL.  
NOTE: DUE TO ELECTRICAL ADJUSTMENTS THE 3 BALL SCORES ON  
REPLAY ARE HIGHER THAN 5 BALL SCORES.**

ADJUSTMENT PLUG LOCATION  
LIGHTBOX — POINT SCORE ADJ., GAME ADJ. AND  
MATCH FEATURE ADJ.  
PLAYBOARD — 3-5 ADJ.  
BOTTOM PANEL — 1st COIN CHUTE ADJ. AND 2nd CHUTE ADJ.

A-16255-5

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REPLAY SCORES

A-16952 61,000 - 77,000

A-16953 62,000 - 78,000

A-16954 65,000 - 81,000

† A-16955 68,000 - 84,000

A-16956 71,000 - 87,000

A-16957 74,000 - 90,000

\* A-16958 77,000 - 93,000

A-16959 80,000 - 96,000

A-16960 83,000 - 99,000

A-16961 86,000 - 99,000

ADD-A-BALL SCORES

A-17257 50,000 - 85,000

A-17258 55,000 - 90,000

A-17259 60,000 - 95,000

A-17260 70,000 - 97,000

A-17261 80,000 - 99,000

A-17262 50,000

\*† A-17263 55,000

A-17264 60,000

A-17265 65,000

A-17266 70,000

A-17267 75,000

A-17268 80,000

1 REPLAY FOR EACH SCORE OF 61,000 POINTS.

1 REPLAY FOR EACH SCORE OF 77,000 POINTS.

1 REPLAY FOR EACH SPECIAL ROLLOVER WHEN LIT.

A-16952

1 REPLAY FOR EACH SCORE OF 62,000 POINTS.

1 REPLAY FOR EACH SCORE OF 78,000 POINTS.

1 REPLAY FOR EACH SPECIAL ROLLOVER WHEN LIT.

A-16953

1 REPLAY FOR EACH SCORE OF 65,000 POINTS.

1 REPLAY FOR EACH SCORE OF 81,000 POINTS.

1 REPLAY FOR EACH SPECIAL ROLLOVER WHEN LIT.

A-16954

1 REPLAY FOR EACH SCORE OF 68,000 POINTS.

1 REPLAY FOR EACH SCORE OF 84,000 POINTS.

1 REPLAY FOR EACH SPECIAL ROLLOVER WHEN LIT.

A-16955

1 REPLAY FOR EACH SCORE OF 71,000 POINTS.

1 REPLAY FOR EACH SCORE OF 87,000 POINTS.

1 REPLAY FOR EACH SPECIAL ROLLOVER WHEN LIT.

A-16956

1 REPLAY FOR EACH SCORE OF 74,000 POINTS.

1 REPLAY FOR EACH SCORE OF 90,000 POINTS.

1 REPLAY FOR EACH SPECIAL ROLLOVER WHEN LIT.

A-16957

1 REPLAY FOR EACH SCORE OF 77,000 POINTS.

1 REPLAY FOR EACH SCORE OF 93,000 POINTS.

1 REPLAY FOR EACH SPECIAL ROLLOVER WHEN LIT.

A-16958

1 REPLAY FOR EACH SCORE OF 80,000 POINTS.

1 REPLAY FOR EACH SCORE OF 96,000 POINTS.

1 REPLAY FOR EACH SPECIAL ROLLOVER WHEN LIT.

A-16959

1 REPLAY FOR EACH SCORE OF 83,000 POINTS.

1 REPLAY FOR EACH SCORE OF 99,000 POINTS.

1 REPLAY FOR EACH SPECIAL ROLLOVER WHEN LIT.

A-16960

1 REPLAY FOR EACH SCORE OF 86,000 POINTS.

1 REPLAY FOR EACH SCORE OF 99,000 POINTS.

1 REPLAY FOR EACH SPECIAL ROLLOVER WHEN LIT.

A-16961

SCORING 50,000 POINTS ADDS 1 BALL.

SCORING 85,000 POINTS ADDS 1 BALL.

A-17257

SCORING 55,000 POINTS ADDS 1 BALL.

SCORING 90,000 POINTS ADDS 1 BALL.

A-17258

SCORING 60,000 POINTS ADDS 1 BALL.

SCORING 95,000 POINTS ADDS 1 BALL.

A-17259

SCORING 70,000 POINTS ADDS 1 BALL.

SCORING 97,000 POINTS ADDS 1 BALL.

A-17260

SCORING 50,000 POINTS ADDS 1 BALL.

A-17262

SCORING 80,000 POINTS ADDS 1 BALL.

SCORING 99,000 POINTS ADDS 1 BALL.

A-17261

SCORING 60,000 POINTS ADDS 1 BALL.

A-17264

SCORING 55,000 POINTS ADDS 1 BALL.

A-17263

SCORING 70,000 POINTS ADDS 1 BALL.

A-17266

SCORING 65,000 POINTS ADDS 1 BALL.

A-17265

SCORING 80,000 POINTS ADDS 1 BALL.

A-17268

SCORING 75,000 POINTS ADDS 1 BALL.

A-17267

SCORING POINTS ADDS 1 BALL.

A-17242

SCORING POINTS ADDS 1 BALL.

SCORING POINTS ADDS 1 BALL.

A-17243

1 REPLAY FOR EACH SCORE OF POINTS.

1 REPLAY FOR EACH SCORE OF POINTS.

A-16141

1 REPLAY FOR EACH SCORE OF POINTS.

1 REPLAY FOR EACH SCORE OF POINTS.

1 REPLAY FOR EACH SCORE OF POINTS.

A-12689-1

Fonts used: Futura BdCn BT, Futura Bk BT, Futura Md BT, News Gothic Std.

**Card status:**

B-16269-1 instruction card for 3 balls confirmed.

B-16878-1 instruction cards confirmed.

A-16255-5 index card confirmed. This is the card from Surf Champ and as the game is the same, it is also used in Surfer.

All score cards confirmed.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter.

[www.inkochnito.nl](http://www.inkochnito.nl)

If you like my work, please send me a donation via Paypal.