# STOCK CAR

**MINIMUM 3 BALLS PER PLAY**

**INSTRUCTIONS**

## POINTS ARE SCORED AS INDICATED.

## GREEN OR YELLOW BUMPERS CAN NOT BE LIT AT THE SAME TIME.

## LIT ROLLOVER SPOTS CORRESPONDING NUMBER.

## INDICATOR STOPPING ON ANY NUMBER SCORES FROM 400 TO 1200 POINTS, ON LIT NUMBER 1000 ADDITIONAL POINTS ARE SCORED AND CORRESPONDING NUMBER IS SPOTTED.

## COMPLETING SEQUENCE LIGHTS “WOW”.

## INDICATOR STOPPING ON LIT NUMBER AFTER SEQUENCE IS COMPLETED SCORES “WOW”.

## HITTING “WOW” SCORES 1 ADDITIONAL BALL.

## BALL RETURN RESETS COMPLETED SEQUENCE.

## TILT PENALTY, ONE BALL PLUS BALL IN PLAY.

B-12194

277

# STOCK CAR

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## BALL RETURN RESETS COMPLETED SEQUENCE.

B-12194

277

# STOCK CAR

**MINIMUM 5 BALLS PER PLAY**

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## TILT PENALTY, ONE BALL PLUS BALL IN PLAY.

B-12195

277

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## BALL RETURN RESETS COMPLETED SEQUENCE.

B-12195

277

# STOCK CAR

**8 BALLS PER PLAY**

**INSTRUCTIONS**

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## LIT ROLLOVER SPOTS CORRESPONDING NUMBER.

## INDICATOR STOPPING ON ANY NUMBER SCORES FROM 400 TO 1200 POINTS, ON LIT NUMBER 1000 ADDITIONAL POINTS ARE SCORED AND CORRESPONDING NUMBER IS SPOTTED.

## BALL RETURN RESETS COMPLETED SEQUENCE.

## TILT PENALTY, ONE BALL PLUS BALL IN PLAY.

B-12196

277

# STOCK CAR

**8 BALLS PER PLAY**

**INSTRUCTIONS**

## POINTS ARE SCORED AS INDICATED.

## GREEN OR YELLOW BUMPERS CAN NOT BE LIT AT THE SAME TIME.

## LIT ROLLOVER SPOTS CORRESPONDING NUMBER.

## INDICATOR STOPPING ON ANY NUMBER SCORES FROM 400 TO 1200 POINTS, ON LIT NUMBER 1000 ADDITIONAL POINTS ARE SCORED AND CORRESPONDING NUMBER IS SPOTTED.

## BALL RETURN RESETS COMPLETED SEQUENCE.

B-12196

277

# STOCK CAR

**RULES**

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## COMPLETING SEQUENCE LIGHTS “WOW”.

## INDICATOR STOPPING ON LIT NUMBER AFTER SEQUENCE IS COMPLETED SCORES “WOW”.

## HITTING “WOW” SCORES 1 ADDITIONAL BALL.

## BALL RETURN RESETS COMPLETED SEQUENCE.

## TILT PENALTY, ONE BALL PLUS BALL IN PLAY.

B-12197

277

# STOCK CAR

**RULES**

## POINTS ARE SCORED AS INDICATED.

## GREEN OR YELLOW BUMPERS CAN NOT BE LIT AT THE SAME TIME.

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## INDICATOR STOPPING ON ANY NUMBER SCORES FROM 400 TO 1200 POINTS, ON LIT NUMBER 1000 ADDITIONAL POINTS ARE SCORED AND CORRESPONDING NUMBER IS SPOTTED.

## COMPLETING SEQUENCE LIGHTS “WOW”.

## INDICATOR STOPPING ON LIT NUMBER AFTER SEQUENCE IS COMPLETED SCORES “WOW”.

## HITTING “WOW” SCORES 1 ADDITIONAL BALL.

## BALL RETURN RESETS COMPLETED SEQUENCE.

B-12197

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SCORING 30,000 POINTS ADDS 1 BALL.

A-11746

SCORING 40,000 POINTS ADDS 1 BALL.

A-11747

SCORING 30,000 POINTS ADDS 1 BALL.

SCORING 50,000 POINTS ADDS 1 BALL.

A-11748

SCORING 40,000 POINTS ADDS 1 BALL.

SCORING 70,000 POINTS ADDS 1 BALL.

A-11768

Used fonts: Futura Hv BT, Futura LT condensed, Futura Bk BT, Futura Md BT

Card size: 154x108mm (instructions), 154x57mm (score)

**Cards status:**

B-12194 3 balls minimum instruction card confirmed.

B-12195 5 balls minimum instruction card needed to verify.

B-12196 8 balls instruction card confirmed.

B-12197 Rules instruction card confirmed.

A-11746 score (add a ball) card confirmed.

A-11747 score (add a ball) card confirmed.

A-11748 score (add a ball) card confirmed.

A-11768 score (add a ball) card confirmed.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

[www.inkochnito.nl](http://www.inkochnito.nl)

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