# SPOT POOL

# INSTRUCTIONS

**5 BALLS PER PLAY**

## COMPLETING 1 THROUGH 15 SEQUENCE LIGHTS #1 ROLLOVER AND HOLES FOR “WOW”.

## HOLE VALUE IS 10,000 POINTS FOR EACH LIT BALL INDICATED AND “WOW” WHEN LIT.

## ROLLOVERS AND TARGETS SCORE 5000 POINTS.

## POP BUMPERS SCORE 1000 POINTS.

## BONUS VALUE IS 10,000 POINTS FOR EACH LIT BALL.

## “WOW” VALUE IS 50,000 POINTS.

## TILT PENALTY, 1 BALL PLUS BALL IN PLAY.

391

B-16447

# SPOT POOL

# INSTRUCTIONS

**5 BALLS PER PLAY**

## COMPLETING 1 THROUGH 15 SEQUENCE LIGHTS #1 ROLLOVER AND HOLES FOR “WOW”.

## HOLE VALUE IS 10,000 POINTS FOR EACH LIT BALL INDICATED AND “WOW” WHEN LIT.

## ROLLOVERS AND TARGETS SCORE 5000 POINTS.

## POP BUMPERS SCORE 1000 POINTS.

## BONUS VALUE IS 10,000 POINTS FOR EACH LIT BALL.

## “WOW” VALUE IS 50,000 POINTS.

391

B-16447

# SPOT POOL

# INSTRUCTIONS

**MINIMUM 5 BALLS PER PLAY**

## COMPLETING 1 THROUGH 15 SEQUENCE LIGHTS “WOW”. HOLE “WOW” REMAINS LIT FOR DURATION OF BALL IN PLAY. ROLLOVER “WOW” REMAINS ON UNTIL HIT AFTER SEQUENCE RESETS.

## COMPLETED SEQUENCE RESETS AND SPOTS 2, 3, 7, 8, 13 AND 14 AFTER BALL IN PLAY.

## HOLE VALUE IS 1000 POINTS FOR EACH LIT BALL INDICATED AND “WOW” WHEN LIT.

## ROLLOVERS AND TARGETS SCORE 500 POINTS.

## POP BUMPERS SCORE 100 POINTS.

## BONUS VALUE IS 1000 POINTS FOR EACH LIT BALL.

## “WOW” VALUE IS 1 ADDITIONAL BALL.

## TILT PENALTY, 1 BALL PLUS BALL IN PLAY.

391

B-16448

# SPOT POOL

# INSTRUCTIONS

**MINIMUM 5 BALLS PER PLAY**

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## COMPLETED SEQUENCE RESETS AND SPOTS 2, 3, 7, 8, 13 AND 14 AFTER BALL IN PLAY.

## HOLE VALUE IS 1000 POINTS FOR EACH LIT BALL INDICATED AND “WOW” WHEN LIT.

## ROLLOVERS AND TARGETS SCORE 500 POINTS.

## POP BUMPERS SCORE 100 POINTS.

## BONUS VALUE IS 1000 POINTS FOR EACH LIT BALL.

## “WOW” VALUE IS 1 ADDITIONAL BALL.

391

B-16448

# SPOT POOL

# INSTRUCTIONS

**3 BALLS PER PLAY**

## COMPLETING 1 THROUGH 15 SEQUENCE LIGHTS #1 ROLLOVER AND HOLES FOR “WOW”.

## HOLE VALUE IS 10,000 POINTS FOR EACH LIT BALL INDICATED AND “WOW” WHEN LIT.

## ROLLOVERS AND TARGETS SCORE 5000 POINTS.

## POP BUMPERS SCORE 1000 POINTS.

## BONUS VALUE IS 10,000 POINTS FOR EACH LIT BALL.

## “WOW” VALUE IS 50,000 POINTS.

## TILT PENALTY, 1 BALL PLUS BALL IN PLAY.

391

B-16750

# SPOT POOL

# INSTRUCTIONS

**3 BALLS PER PLAY**

## COMPLETING 1 THROUGH 15 SEQUENCE LIGHTS #1 ROLLOVER AND HOLES FOR “WOW”.

## HOLE VALUE IS 10,000 POINTS FOR EACH LIT BALL INDICATED AND “WOW” WHEN LIT.

## ROLLOVERS AND TARGETS SCORE 5000 POINTS.

## POP BUMPERS SCORE 1000 POINTS.

## BONUS VALUE IS 10,000 POINTS FOR EACH LIT BALL.

## “WOW” VALUE IS 50,000 POINTS.

391

B-16750

# SPOT POOL

# INSTRUCTIONS

**MINIMUM 3 BALLS PER PLAY**

## COMPLETING 1 THROUGH 15 SEQUENCE LIGHTS “WOW”. HOLE “WOW” REMAINS LIT FOR DURATION OF BALL IN PLAY. ROLLOVER “WOW” REMAINS ON UNTIL HIT AFTER SEQUENCE RESETS.

## COMPLETED SEQUENCE RESETS AND SPOTS 2, 3, 7, 8, 13 AND 14 AFTER BALL IN PLAY.

## HOLE VALUE IS 1000 POINTS FOR EACH LIT BALL INDICATED AND “WOW” WHEN LIT.

## ROLLOVERS AND TARGETS SCORE 500 POINTS.

## POP BUMPERS SCORE 100 POINTS.

## BONUS VALUE IS 1000 POINTS FOR EACH LIT BALL.

## “WOW” VALUE IS 1 ADDITIONAL BALL.

## TILT PENALTY, 1 BALL PLUS BALL IN PLAY.

391

B-16751

# SPOT POOL

# INSTRUCTIONS

**MINIMUM 3 BALLS PER PLAY**

## COMPLETING 1 THROUGH 15 SEQUENCE LIGHTS “WOW”. HOLE “WOW” REMAINS LIT FOR DURATION OF BALL IN PLAY. ROLLOVER “WOW” REMAINS ON UNTIL HIT AFTER SEQUENCE RESETS.

## COMPLETED SEQUENCE RESETS AND SPOTS 2, 3, 7, 8, 13 AND 14 AFTER BALL IN PLAY.

## HOLE VALUE IS 1000 POINTS FOR EACH LIT BALL INDICATED AND “WOW” WHEN LIT.

## ROLLOVERS AND TARGETS SCORE 500 POINTS.

## POP BUMPERS SCORE 100 POINTS.

## BONUS VALUE IS 1000 POINTS FOR EACH LIT BALL.

## “WOW” VALUE IS 1 ADDITIONAL BALL.

391

B-16751

SCORING 30,000 POINTS ADDS 1 BALL.

SCORING 80,000 POINTS ADDS 1 BALL.

SCORING 120,000 POINTS ADDS 1 BALL.

A-14761

SCORING 40,000 POINTS ADDS 1 BALL.

SCORING 90,000 POINTS ADDS 1 BALL.

SCORING 130,000 POINTS ADDS 1 BALL.

A-14762

Fonts used: Futura BdCn BT, Futura Hv BT, Futura Bk BT, Type Embellishments Two, News Gothic Std.

All cards are taken from Bank Shot.

**Cards status:**

B-16447 5 balls instruction card front confirmed.

B-16448 minimum 5 balls instruction card back confirmed.

B-16750 3 balls instruction card confirmed.

B-16751 minimum 3 balls instruction card back and front confirmed.

A-14761 score card confirmed.

A-14762 score card confirmed.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

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