## SILVER

## HITTING ROLLOVERS 1-2-3-4 LIGHTS HOLE FOR SPECIAL.

## HITTING EACH TARGET LIGHTS CORRESPONDING LETTER IN NAME.

## LETTERS IN NAME REMAIN LIGHTED FROM GAME TO GAME UNTIL ALL ARE LIGHTED. WHEN NAME IS LIGHTED TARGET LIGHTS FOR SPECIAL.

## SPECIAL WHEN LIT HOLE AWARDS 1 REPLAY.

## SPECIAL WHEN LIT TARGET AWARDS 1 REPLAY.

## MATCHING LAST NUMBER IN SCORE TO LIGHTED STAR THAT AP- PEARS ON BACK GLASS WHEN GAME IS OVER AWARDS 1 REPLAY.

## 1 REPLAY FOR 5 MILLION 500 THOUSAND.

## 1 REPLAY FOR 6 MILLION.

## 1 REPLAY FOR 6 MILLION 500 THOUSAND.

## 1 REPLAY FOR 7 MILLION.

SK378-4

139

## SILVER

## HITTING ROLLOVERS 1-2-3-4 LIGHTS HOLE FOR SPECIAL.

## HITTING EACH TARGET LIGHTS CORRESPONDING LETTER IN NAME.

## LETTERS IN NAME REMAIN LIGHTED FROM GAME TO GAME UNTIL ALL ARE LIGHTED. WHEN NAME IS LIGHTED TARGET LIGHTS FOR SPECIAL.

## SPECIAL WHEN LIT HOLE AWARDS 1 REPLAY.

## SPECIAL WHEN LIT TARGET AWARDS 1 REPLAY.

## MATCHING LAST NUMBER IN SCORE TO LIGHTED STAR THAT AP- PEARS ON BACK GLASS WHEN GAME IS OVER AWARDS 1 REPLAY.

## 1 REPLAY FOR 5 MILLION 200 THOUSAND.

## 1 REPLAY FOR 5 MILLION 500 THOUSAND.

## 1 REPLAY FOR 6 MILLION.

## 1 REPLAY FOR 6 MILLION 500 THOUSAND.

## 1 REPLAY FOR 7 MILLION.

SK378-5

139

## SILVER

## HITTING ROLLOVERS 1-2-3-4 LIGHTS HOLE FOR SPECIAL.

## HITTING EACH TARGET LIGHTS CORRESPONDING LETTER IN NAME.

## LETTERS IN NAME REMAIN LIGHTED FROM GAME TO GAME UNTIL ALL ARE LIGHTED. WHEN NAME IS LIGHTED TARGET LIGHTS FOR SPECIAL.

## SPECIAL WHEN LIT HOLE AWARDS 1 REPLAY.

## SPECIAL WHEN LIT TARGET AWARDS 1 REPLAY.

## MATCHING LAST NUMBER IN SCORE TO LIGHTED STAR THAT AP- PEARS ON BACK GLASS WHEN GAME IS OVER AWARDS 1 REPLAY.

## 1 REPLAY FOR 5 MILLION 700 THOUSAND.

## 1 REPLAY FOR 6 MILLION.

## 1 REPLAY FOR 6 MILLION 500 THOUSAND.

## 1 REPLAY FOR 7 MILLION.

SK378-6

139

## SILVER

## HITTING ROLLOVERS 1-2-3-4 LIGHTS HOLE FOR SPECIAL.

## HITTING EACH TARGET LIGHTS CORRESPONDING LETTER IN NAME.

## LETTERS IN NAME REMAIN LIGHTED FROM GAME TO GAME UNTIL ALL ARE LIGHTED. WHEN NAME IS LIGHTED TARGET LIGHTS FOR SPECIAL.

## SPECIAL WHEN LIT HOLE AWARDS 1 REPLAY.

## SPECIAL WHEN LIT TARGET AWARDS 1 REPLAY.

## MATCHING LAST NUMBER IN SCORE TO LIGHTED STAR THAT AP- PEARS ON BACK GLASS WHEN GAME IS OVER AWARDS 1 REPLAY.

## 1 REPLAY FOR 6 MILLION.

## 1 REPLAY FOR 6 MILLION 200 THOUSAND.

## 1 REPLAY FOR 6 MILLION 500 THOUSAND.

## 1 REPLAY FOR 7 MILLION.

SK378-7

139

## SILVER

## HITTING ROLLOVERS 1-2-3-4 LIGHTS HOLE FOR SPECIAL.

## HITTING EACH TARGET LIGHTS CORRESPONDING LETTER IN NAME.

## LETTERS IN NAME REMAIN LIGHTED FROM GAME TO GAME UNTIL ALL ARE LIGHTED. WHEN NAME IS LIGHTED TARGET LIGHTS FOR SPECIAL.

## SPECIAL WHEN LIT HOLE AWARDS 1 REPLAY.

## SPECIAL WHEN LIT TARGET AWARDS 1 REPLAY.

## MATCHING LAST NUMBER IN SCORE TO LIGHTED STAR THAT AP- PEARS ON BACK GLASS WHEN GAME IS OVER AWARDS 1 REPLAY.

## 1 REPLAY FOR 5 MILLION 500 THOUSAND.

## 1 REPLAY FOR 5 MILLION 700 THOUSAND.

## 1 REPLAY FOR 6 MILLION.

## 1 REPLAY FOR 6 MILLION 500 THOUSAND.

## 1 REPLAY FOR 7 MILLION.

SK378-8

139

## SILVER

## HITTING ROLLOVERS 1-2-3-4 LIGHTS HOLE FOR SPECIAL.

## HITTING EACH TARGET LIGHTS CORRESPONDING LETTER IN NAME.

## LETTERS IN NAME REMAIN LIGHTED FROM GAME TO GAME UNTIL ALL ARE LIGHTED. WHEN NAME IS LIGHTED TARGET LIGHTS FOR SPECIAL.

## SPECIAL WHEN LIT HOLE AWARDS 1 REPLAY.

## SPECIAL WHEN LIT TARGET AWARDS 1 REPLAY.

## MATCHING LAST NUMBER IN SCORE TO LIGHTED STAR THAT AP- PEARS ON BACK GLASS WHEN GAME IS OVER AWARDS 1 REPLAY.

## 1 REPLAY FOR 5 MILLION 500 THOUSAND.

## 1 REPLAY FOR 6 MILLION.

## 1 REPLAY FOR 6 MILLION 200 THOUSAND.

## 1 REPLAY FOR 6 MILLION 500 THOUSAND.

## 1 REPLAY FOR 7 MILLION.

SK378-9

139

## SILVER

## HITTING ROLLOVERS 1-2-3-4 LIGHTS HOLE FOR SPECIAL.

## HITTING EACH TARGET LIGHTS CORRESPONDING LETTER IN NAME.

## LETTERS IN NAME REMAIN LIGHTED FROM GAME TO GAME UNTIL ALL ARE LIGHTED. WHEN NAME IS LIGHTED TARGET LIGHTS FOR SPECIAL.

## SPECIAL WHEN LIT HOLE AWARDS 1 REPLAY.

## SPECIAL WHEN LIT TARGET AWARDS 1 REPLAY.

## MATCHING LAST NUMBER IN SCORE TO LIGHTED STAR THAT AP- PEARS ON BACK GLASS WHEN GAME IS OVER AWARDS 1 REPLAY.

SK378-10

139

## SILVER

## HITTING ROLLOVERS 1-2-3-4 LIGHTS HOLE FOR SPECIAL.

## HITTING EACH TARGET LIGHTS CORRESPONDING LETTER IN NAME.

## LETTERS IN NAME REMAIN LIGHTED FROM GAME TO GAME UNTIL ALL ARE LIGHTED. WHEN NAME IS LIGHTED TARGET LIGHTS FOR SPECIAL.

## SPECIAL WHEN LIT HOLE AWARDS 1 REPLAY.

## SPECIAL WHEN LIT TARGET AWARDS 1 REPLAY.

## 1 REPLAY FOR 5 MILLION 500 THOUSAND.

## 1 REPLAY FOR 6 MILLION.

## 1 REPLAY FOR 6 MILLION 500 THOUSAND.

## 1 REPLAY FOR 7 MILLION.

SK378-11

139

## SILVER

## HITTING ROLLOVERS 1-2-3-4 LIGHTS HOLE FOR SPECIAL.

## HITTING EACH TARGET LIGHTS CORRESPONDING LETTER IN NAME.

## LETTERS IN NAME REMAIN LIGHTED FROM GAME TO GAME UNTIL ALL ARE LIGHTED. WHEN NAME IS LIGHTED TARGET LIGHTS FOR SPECIAL.

## SPECIAL WHEN LIT HOLE AWARDS 1 REPLAY.

## SPECIAL WHEN LIT TARGET AWARDS 1 REPLAY.

## 1 REPLAY FOR 5 MILLION 200 THOUSAND.

## 1 REPLAY FOR 5 MILLION 500 THOUSAND.

## 1 REPLAY FOR 6 MILLION.

## 1 REPLAY FOR 6 MILLION 500 THOUSAND.

## 1 REPLAY FOR 7 MILLION.

SK378-12

139

## SILVER

## HITTING ROLLOVERS 1-2-3-4 LIGHTS HOLE FOR SPECIAL.

## HITTING EACH TARGET LIGHTS CORRESPONDING LETTER IN NAME.

## LETTERS IN NAME REMAIN LIGHTED FROM GAME TO GAME UNTIL ALL ARE LIGHTED. WHEN NAME IS LIGHTED TARGET LIGHTS FOR SPECIAL.

## SPECIAL WHEN LIT HOLE AWARDS 1 REPLAY.

## SPECIAL WHEN LIT TARGET AWARDS 1 REPLAY.

## 1 REPLAY FOR 5 MILLION 700 THOUSAND.

## 1 REPLAY FOR 6 MILLION.

## 1 REPLAY FOR 6 MILLION 500 THOUSAND.

## 1 REPLAY FOR 7 MILLION.

SK378-13

139

## SILVER

## HITTING ROLLOVERS 1-2-3-4 LIGHTS HOLE FOR SPECIAL.

## HITTING EACH TARGET LIGHTS CORRESPONDING LETTER IN NAME.

## LETTERS IN NAME REMAIN LIGHTED FROM GAME TO GAME UNTIL ALL ARE LIGHTED. WHEN NAME IS LIGHTED TARGET LIGHTS FOR SPECIAL.

## SPECIAL WHEN LIT HOLE AWARDS 1 REPLAY.

## SPECIAL WHEN LIT TARGET AWARDS 1 REPLAY.

## 1 REPLAY FOR 6 MILLION.

## 1 REPLAY FOR 6 MILLION 200 THOUSAND.

## 1 REPLAY FOR 6 MILLION 500 THOUSAND.

## 1 REPLAY FOR 7 MILLION.

SK378-14

139

## SILVER

## HITTING ROLLOVERS 1-2-3-4 LIGHTS HOLE FOR SPECIAL.

## HITTING EACH TARGET LIGHTS CORRESPONDING LETTER IN NAME.

## LETTERS IN NAME REMAIN LIGHTED FROM GAME TO GAME UNTIL ALL ARE LIGHTED. WHEN NAME IS LIGHTED TARGET LIGHTS FOR SPECIAL.

## SPECIAL WHEN LIT HOLE AWARDS 1 REPLAY.

## SPECIAL WHEN LIT TARGET AWARDS 1 REPLAY.

## 1 REPLAY FOR 5 MILLION 500 THOUSAND.

## 1 REPLAY FOR 5 MILLION 700 THOUSAND.

## 1 REPLAY FOR 6 MILLION.

## 1 REPLAY FOR 6 MILLION 500 THOUSAND.

## 1 REPLAY FOR 7 MILLION.

SK378-15

139

## SILVER

## HITTING ROLLOVERS 1-2-3-4 LIGHTS HOLE FOR SPECIAL.

## HITTING EACH TARGET LIGHTS CORRESPONDING LETTER IN NAME.

## LETTERS IN NAME REMAIN LIGHTED FROM GAME TO GAME UNTIL ALL ARE LIGHTED. WHEN NAME IS LIGHTED TARGET LIGHTS FOR SPECIAL.

## SPECIAL WHEN LIT HOLE AWARDS 1 REPLAY.

## SPECIAL WHEN LIT TARGET AWARDS 1 REPLAY.

## 1 REPLAY FOR 5 MILLION 500 THOUSAND.

## 1 REPLAY FOR 6 MILLION.

## 1 REPLAY FOR 6 MILLION 200 THOUSAND.

## 1 REPLAY FOR 6 MILLION 500 THOUSAND.

## 1 REPLAY FOR 7 MILLION.

SK378-16

139

## SILVER

## HITTING ROLLOVERS 1-2-3-4 LIGHTS HOLE FOR SPECIAL.

## HITTING EACH TARGET LIGHTS CORRESPONDING LETTER IN NAME.

## LETTERS IN NAME REMAIN LIGHTED FROM GAME TO GAME UNTIL ALL ARE LIGHTED. WHEN NAME IS LIGHTED TARGET LIGHTS FOR SPECIAL.

## SPECIAL WHEN LIT HOLE AWARDS 1 REPLAY.

## SPECIAL WHEN LIT TARGET AWARDS 1 REPLAY.

SK378-17

139

## SILVER

## HITTING ROLLOVERS 1-2-3-4 LIGHTS HOLE FOR SPECIAL.

## HITTING EACH TARGET LIGHTS CORRESPONDING LETTER IN NAME.

## LETTERS IN NAME REMAIN LIGHTED FROM GAME TO GAME UNTIL ALL ARE LIGHTED. WHEN NAME IS LIGHTED TARGET LIGHTS FOR SPECIAL.

## SPECIAL WHEN LIT HOLE AWARDS 1 REPLAY.

## SPECIAL WHEN LIT TARGET AWARDS 1 REPLAY.

## MATCHING LAST NUMBER IN SCORE TO LIGHTED STAR THAT AP- PEARS ON BACK GLASS WHEN GAME IS OVER AWARDS 1 REPLAY.

## 1 REPLAY FOR 6 MILLION.

## 1 REPLAY FOR 6 MILLION.

## 1 REPLAY FOR 7 MILLION 500 THOUSAND.

SK378-21

139

## SILVER

## HITTING ROLLOVERS 1-2-3-4 LIGHTS HOLE FOR SPECIAL.

## HITTING EACH TARGET LIGHTS CORRESPONDING LETTER IN NAME.

## LETTERS IN NAME REMAIN LIGHTED FROM GAME TO GAME UNTIL ALL ARE LIGHTED. WHEN NAME IS LIGHTED TARGET LIGHTS FOR SPECIAL.

## SPECIAL WHEN LIT HOLE AWARDS 1 REPLAY.

## SPECIAL WHEN LIT TARGET AWARDS 1 REPLAY.

## MATCHING LAST NUMBER IN SCORE TO LIGHTED STAR THAT AP- PEARS ON BACK GLASS WHEN GAME IS OVER AWARDS 1 REPLAY.

## 1 REPLAY FOR 6 MILLION.

## 1 REPLAY FOR 6 MILLION 500 THOUSAND.

## 1 REPLAY FOR 7 MILLION.

## 1 REPLAY FOR 7 MILLION 500 THOUSAND.

SK378-22

139

## SILVER

## HITTING ROLLOVERS 1-2-3-4 LIGHTS HOLE FOR SPECIAL.

## HITTING EACH TARGET LIGHTS CORRESPONDING LETTER IN NAME.

## LETTERS IN NAME REMAIN LIGHTED FROM GAME TO GAME UNTIL ALL ARE LIGHTED. WHEN NAME IS LIGHTED TARGET LIGHTS FOR SPECIAL.

## SPECIAL WHEN LIT HOLE AWARDS 1 REPLAY.

## SPECIAL WHEN LIT TARGET AWARDS 1 REPLAY.

## 1 REPLAY FOR 6 MILLION.

## 1 REPLAY FOR 6 MILLION.

## 1 REPLAY FOR 7 MILLION 500 THOUSAND.

SK378-23

139

## SILVER

## HITTING ROLLOVERS 1-2-3-4 LIGHTS HOLE FOR SPECIAL.

## HITTING EACH TARGET LIGHTS CORRESPONDING LETTER IN NAME.

## LETTERS IN NAME REMAIN LIGHTED FROM GAME TO GAME UNTIL ALL ARE LIGHTED. WHEN NAME IS LIGHTED TARGET LIGHTS FOR SPECIAL.

## SPECIAL WHEN LIT HOLE AWARDS 1 REPLAY.

## SPECIAL WHEN LIT TARGET AWARDS 1 REPLAY.

## 1 REPLAY FOR 6 MILLION.

## 1 REPLAY FOR 6 MILLION 500 THOUSAND.

## 1 REPLAY FOR 7 MILLION.

## 1 REPLAY FOR 7 MILLION 500 THOUSAND.

SK378-24

139

Used fonts: Futura Hv BT, Futura Md BT

Card size: 154x108mm

**Cards status:**

SK378-4 instruction card confirmed.

SK378-5 instruction card confirmed.

SK378-6 instruction card confirmed.

SK378-7 instruction card confirmed.

SK378-8 instruction card needed to verify.

SK378-9 instruction card needed to verify.

SK378-10 instruction card confirmed.

SK378-11 instruction card confirmed.

SK378-12 instruction card needed to verify.

SK378-13 instruction card confirmed.

SK378-14 instruction card needed to verify.

SK378-15 instruction card needed to verify.

SK378-16 instruction card confirmed.

SK378-17 instruction card confirmed.

SK378-21 instruction card confirmed.

SK378-22 instruction card confirmed.

SK378-23 instruction card confirmed.

SK378-24 instruction card confirmed.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

[www.inkochnito.nl](http://www.inkochnito.nl)

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