

SEA-SHORE

207

A-8196

ONE OR TWO PLAYERS

INSTRUCTIONS

INSERT ONE COIN AND WAIT FOR MACHINE TO RESET BEFORE INSERTING COIN FOR ADDITIONAL PLAYERS.

PLAYERS TAKE TURNS SHOOTING AS SHOWN ON BACK GLASS.

POINTS ARE SCORED AS INDICATED.

UNLIGHTED HOLE OR TOP ROLLOVER TURNS OUT POP BUMPERS.

A TILT DOES NOT DISQUALIFY A PLAYER.

207

A-8197

MATCHING LAST NUMBER IN SCORE TO NUMBER THAT APPEARS ON BACK GLASS WHEN GAME IS OVER AWARDS 1 REPLAY.

A-6245

3 BALLS PER PLAYER

- 1 REPLAY FOR EACH SCORE OF 800 POINTS.
- 1 REPLAY FOR EACH SCORE OF 900 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1100 POINTS.

A-6702

3 BALLS PER PLAYER

- 1 REPLAY FOR EACH SCORE OF 800 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1100 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1200 POINTS.

A-6703

3 BALLS PER PLAYER

- 1 REPLAY FOR EACH SCORE OF 900 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1100 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1200 POINTS.

A-6704

5 BALLS PER PLAYER

- 1 REPLAY FOR EACH SCORE OF 1200 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1300 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1400 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1500 POINTS.

A-6705

5 BALLS PER PLAYER

- 1 REPLAY FOR EACH SCORE OF 1300 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1400 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1500 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1600 POINTS.

A-6706

5 BALLS PER PLAYER

- 1 REPLAY FOR EACH SCORE OF 1300 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1500 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1600 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1700 POINTS.

A-6707

3 BALLS PER PLAYER

- 1 REPLAY FOR EACH SCORE OF 1000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1100 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1200 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1300 POINTS.

A-8200

5 BALLS PER PLAYER

- 1 REPLAY FOR EACH SCORE OF 1400 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1600 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1700 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1800 POINTS.

A-8203

3 BALLS PER PLAYER

- 1 REPLAY FOR EACH SCORE OF 800 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1100 POINTS.

A-7056

3 BALLS PER PLAYER

- 1 REPLAY FOR EACH SCORE OF 800 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1200 POINTS.

A-7057

5 BALLS PER PLAYER

- 1 REPLAY FOR EACH SCORE OF 900 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1100 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1200 POINTS.

A-7058

5 BALLS PER PLAYER

- 1 REPLAY FOR EACH SCORE OF 1200 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1300 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1400 POINTS.

A-7059

5 BALLS PER PLAYER

- 1 REPLAY FOR EACH SCORE OF 1300 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1500 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1600 POINTS.

A-7060

5 BALLS PER PLAYER

- 1 REPLAY FOR EACH SCORE OF 1300 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1500 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1700 POINTS.

A-7061

5 BALLS PER PLAYER

- 1 REPLAY FOR EACH SCORE OF 1400 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1600 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1700 POINTS.

A-7062

5 BALLS PER PLAYER

- 1 REPLAY FOR EACH SCORE OF 1500 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1600 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1700 POINTS.

A-7063

RUBBER RING CHART

No. Req'd.	Part No.	Size
6	#1	3/8" I.D.
4	#2	3/4" I.D.
7	#10	1" I.D.
3	#11	1-1/2" I.D.
2	#12	2" I.D.
2	#16	3" I.D.
2	#18	3-1/2 " I.D.
1	#25	5" I.D.

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A-8249

Used fonts: Futura LT Condensed, Futura Hv BT, Futura Bk BT, Futura Md BT

Cards status:

A-8196 title card confirmed.

A-8197 instruction card confirmed.

A-6245 match card confirmed.

All score cards confirmed.

A-8267 rubber ring chart confirmed.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

www.inkochnito.nl

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