# POSEIDON

**INSTRUCTIONS**

**5 BALLS PER PLAY**

## CARD SEQUENCE SCORES 5000 POINTS.

## COMPLETING RED CARD SEQUENCE LIGHTS RED CARDS, TOP HOLEAND BALL KICKER FOR “WOW”. COMPLETING BLACK CARD SEQUENCE LIGHTS BLACK CARDS, BOTTOM HOLE AND BALL KICKER FOR “WOW”.

## BALL KICKER SCORES 5000, 10,000 OR 15,000, WHEN LIT SCORES 1, 2 OR 3 “WOWS”.

## ROLLOVER BUTTONS SCORE 100 OR 1000 WHEN LIT.

## LEFT AND RIGHT POP BUMPER VALUE IS 1000 POINTS.

## CENTER POP BUMPER VALUE IS 100 POINTS.

## “WOW” IS 50,000 POINTS.

## TILT PENALTY, 1 BALL PLUS BALL IN PLAY.

B-18246

416

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**INSTRUCTIONS**

**3 BALLS PER PLAY**

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B-18247

416

# POSEIDON

**INSTRUCTIONS**

**MINIMUM 5 BALLS PER PLAY**

## CARD SEQUENCE SCORES 500 POINTS.

## COMPLETING RED CARD SEQUENCE LIGHTS A RED CARD AND TOP HOLE ALTERNATELY FOR “WOW”. COMPLETING BLACK CARD SEQUENCE LIGHTS A BLACK CARD AND BOTTOM HOLE ALTERNATELY FOR “WOW”.

## COMPLETING BOTH CARD SEQUENCES LIGHTS BALL KICKER FOR “WOW”.

## BALL KICKER SCORES 5000, 10,000 OR 15,000, WHEN LIT SCORES 1, 2 OR 3 “WOWS”.

## ROLLOVER BUTTONS SCORE 100 OR 1000 WHEN LIT.

## LEFT AND RIGHT POP BUMPER VALUE IS 500 POINTS.

## CENTER POP BUMPER VALUE IS 100 POINTS.

## COMPLETED SEQUENCE RESETS WHEN BALL LEAVES THE PLAYFIELD AFTER HITTING A LIT “WOW”.

## “WOW” VALUE IS ONE ADDITIONAL BALL.

## TILT PENALTY, 1 BALL PLUS BALL IN PLAY.

B-18248

416

# POSEIDON

**INSTRUCTIONS**

**MINIMUM 5 BALLS PER PLAY**

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## “WOW” VALUE IS ONE ADDITIONAL BALL.

B-18248

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## CENTER POP BUMPER VALUE IS 1000 POINTS.

## COMPLETED SEQUENCE RESETS WHEN BALL LEAVES THE PLAYFIELD AFTER HITTING A LIT “WOW”.

## “WOW” VALUE IS ONE ADDITIONAL BALL.

## TILT PENALTY, 1 BALL PLUS BALL IN PLAY.

B-18249

416

# POSEIDON

**INSTRUCTIONS**

**MINIMUM 3 BALLS PER PLAY**

## CARD SEQUENCE SCORES 500 POINTS.

## COMPLETING RED CARD SEQUENCE LIGHTS A RED CARD AND TOP HOLE ALTERNATELY FOR “WOW”. COMPLETING BLACK CARD SEQUENCE LIGHTS A BLACK CARD AND BOTTOM HOLE ALTERNATELY FOR “WOW”.

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## LEFT AND RIGHT POP BUMPER VALUE IS 100 POINTS.

## CENTER POP BUMPER VALUE IS 1000 POINTS.

## COMPLETED SEQUENCE RESETS WHEN BALL LEAVES THE PLAYFIELD AFTER HITTING A LIT “WOW”.

## “WOW” VALUE IS ONE ADDITIONAL BALL.

B-18249

416

SCORING 90,000 POINTS ADDS 1 BALL.

SCORING 140,000 POINTS ADDS 1 BALL.

A-17344

Used fonts: Futura Hv BT, Futura LT condensed, Futura Bk BT

Cards are taken from Gottlieb - Neptune.

**Cards status:**

B-18246 5 balls instruction card confirmed.

B-18247 3 balls instruction card confirmed.

B-18248 5 balls minimum instruction card confirmed.

B-18249 3 balls minimum instruction card confirmed.

A-17344 score (add a ball) card confirmed.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

[www.inkochnito.nl](http://www.inkochnito.nl)

If you like my work, please send me a donation via PayPal.