# POP-A-CARD

**MINIMUM 3 BALLS PER PLAY**

**INSTRUCTIONS**

## POINTS ARE SCORED AS INDICATED.

## HITTING TARGETS #2 THRU #5 LIGHTS LEFT TARGET FOR “WOW”.

## HITTING TARGETS #6 THRU #9 LIGHTS RIGHT TARGET FOR “WOW”.

## HITTING TARGETS #10 THRU ACE LIGHTS FOUR ROLLOVERS FOR “WOW”.

## BALL LEAVING TABLE AFTER A SEQUENCE IS COMPLETED WILL RESET THE COMPLETED SEQUENCE.

## “WOW” VALUE IS 1 ADDITIONAL BALL.

## TILT PENALTY, 1 BALL PLUS BALL IN PLAY.

B-13747

315

# POP-A-CARD

**MINIMUM 3 BALLS PER PLAY**

**INSTRUCTIONS**

## POINTS ARE SCORED AS INDICATED.

## HITTING TARGETS #2 THRU #5 LIGHTS LEFT TARGET FOR “WOW”.

## HITTING TARGETS #6 THRU #9 LIGHTS RIGHT TARGET FOR “WOW”.

## HITTING TARGETS #10 THRU ACE LIGHTS FOUR ROLLOVERS FOR “WOW”.

## BALL LEAVING TABLE AFTER A SEQUENCE IS COMPLETED WILL RESET THE COMPLETED SEQUENCE.

## “WOW” VALUE IS 1 ADDITIONAL BALL.

B-13747

315

# POP-A-CARD

**MINIMUM 5 BALLS PER PLAY**

**INSTRUCTIONS**

## POINTS ARE SCORED AS INDICATED.

## HITTING TARGETS #2 THRU #5 LIGHTS LEFT TARGET FOR “WOW”.

## HITTING TARGETS #6 THRU #9 LIGHTS RIGHT TARGET FOR “WOW”.

## HITTING TARGETS #10 THRU ACE LIGHTS FOUR ROLLOVERS FOR “WOW”.

## BALL LEAVING TABLE AFTER A SEQUENCE IS COMPLETED WILL RESET THE COMPLETED SEQUENCE.

## “WOW” VALUE IS 1 ADDITIONAL BALL.

## TILT PENALTY, 1 BALL PLUS BALL IN PLAY.

B-13748

315

# POP-A-CARD

**MINIMUM 5 BALLS PER PLAY**

**INSTRUCTIONS**

## POINTS ARE SCORED AS INDICATED.

## HITTING TARGETS #2 THRU #5 LIGHTS LEFT TARGET FOR “WOW”.

## HITTING TARGETS #6 THRU #9 LIGHTS RIGHT TARGET FOR “WOW”.

## HITTING TARGETS #10 THRU ACE LIGHTS FOUR ROLLOVERS FOR “WOW”.

## BALL LEAVING TABLE AFTER A SEQUENCE IS COMPLETED WILL RESET THE COMPLETED SEQUENCE.

## “WOW” VALUE IS 1 ADDITIONAL BALL.

B-13748

315

# POP-A-CARD

**MINIMUM 8 BALLS PER PLAY**

**INSTRUCTIONS**

## POINTS ARE SCORED AS INDICATED.

## HITTING TARGETS #2 THRU #5 LIGHTS LEFT TARGET FOR “WOW”.

## HITTING TARGETS #6 THRU #9 LIGHTS RIGHT TARGET FOR “WOW”.

## HITTING TARGETS #10 THRU ACE LIGHTS FOUR ROLLOVERS FOR “WOW”.

## BALL LEAVING TABLE AFTER A SEQUENCE IS COMPLETED WILL RESET THE COMPLETED SEQUENCE.

## “WOW” VALUE IS 1 ADDITIONAL BALL.

## TILT PENALTY, 1 BALL PLUS BALL IN PLAY.

B-13749

315

# POP-A-CARD

**MINIMUM 8 BALLS PER PLAY**

**INSTRUCTIONS**

## POINTS ARE SCORED AS INDICATED.

## HITTING TARGETS #2 THRU #5 LIGHTS LEFT TARGET FOR “WOW”.

## HITTING TARGETS #6 THRU #9 LIGHTS RIGHT TARGET FOR “WOW”.

## HITTING TARGETS #10 THRU ACE LIGHTS FOUR ROLLOVERS FOR “WOW”.

## BALL LEAVING TABLE AFTER A SEQUENCE IS COMPLETED WILL RESET THE COMPLETED SEQUENCE.

## “WOW” VALUE IS 1 ADDITIONAL BALL.

B-13749

315

# POP-A-CARD

**RULES**

## POINTS ARE SCORED AS INDICATED.

## HITTING TARGETS #2 THRU #5 LIGHTS LEFT TARGET FOR “WOW”.

## HITTING TARGETS #6 THRU #9 LIGHTS RIGHT TARGET FOR “WOW”.

## HITTING TARGETS #10 THRU ACE LIGHTS FOUR ROLLOVERS FOR “WOW”.

## BALL LEAVING TABLE AFTER A SEQUENCE IS COMPLETED WILL RESET THE COMPLETED SEQUENCE.

## PLAY CONTINUES WHEN “WOW” IS MADE.

## TILT PENALTY, 1 BALL PLUS BALL IN PLAY.

B-13750

315

# POP-A-CARD

**RULES**

## POINTS ARE SCORED AS INDICATED.

## HITTING TARGETS #2 THRU #5 LIGHTS LEFT TARGET FOR “WOW”.

## HITTING TARGETS #6 THRU #9 LIGHTS RIGHT TARGET FOR “WOW”.

## HITTING TARGETS #10 THRU ACE LIGHTS FOUR ROLLOVERS FOR “WOW”.

## BALL LEAVING TABLE AFTER A SEQUENCE IS COMPLETED WILL RESET THE COMPLETED SEQUENCE.

## PLAY CONTINUES WHEN “WOW” IS MADE.

B-13750

315

SCORING 30,000 POINTS ADDS 1 BALL.

A-11746

SCORING 40,000 POINTS ADDS 1 BALL.

A-11747

SCORING 30,000 POINTS ADDS 1 BALL.

SCORING 50,000 POINTS ADDS 1 BALL.

A-11748

SCORING 30,000 POINTS ADDS 1 BALL.

SCORING 60,000 POINTS ADDS 1 BALL.

A-11749

SCORING 40,000 POINTS ADDS 1 BALL.

SCORING 70,000 POINTS ADDS 1 BALL.

A-11768

SCORING 40,000 POINTS ADDS 1 BALL.

SCORING 60,000 POINTS ADDS 1 BALL.

A-11862

Used fonts: Tremolo, Futura Hv BT, Futura Md BT

**Cards status:**

B-13747 3 balls minimum instruction card confirmed.

B-13748 5 balls minimum instruction card confirmed.

B-13749 8 balls minimum instruction card confirmed.

B-13750 Rules instruction card confirmed.

Score (add a ball) cards confirmed, but unknown if these are to be used in this game.

Index card needed.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

[www.inkochnito.nl](http://www.inkochnito.nl)

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