## ONE OR TWO PLAYERS

## INSTRUCTIONS

## INSERT ONE COIN AND WAIT FOR MACHINE TO RESET BEFORE INSERTING COIN FOR SECOND PLAYER.

## PLAYERS TAKE TURNS SHOOTING AS SHOWN ON BACK GLASS.

## POINTS ARE SCORED AS INDICATED.

## A, B, C & D ROLLOVERS OR TARGETS MUST BE HIT IN ROTATION.

## HITTING LIGHTED D ROLLOVER OR TARGET ALLOWS CONTINUED PLAY.

## HITTING A STAR VALUE HOLE ALLOWS CONTINUED PLAY.

## STAR HAS A VALUE OF 1.

## SUBTRACTING "BALLS TO PLAY" OR CHANGING PLAYERS TURNS OUT LIGHTED BUMPERS.

## A TILT DOES NOT DISQUALIFY A PLAYER.

## CONTINUED PLAY ALLOWED FOR EACH SCORE OF 3000 POINTS.

## CONTINUED PLAY ALLOWED FOR EACH SCORE OF 5000 POINTS.

A-9968

235

## ONE OR TWO PLAYERS

## INSTRUCTIONS

## INSERT ONE COIN AND WAIT FOR MACHINE TO RESET BEFORE INSERTING COIN FOR SECOND PLAYER.

## PLAYERS TAKE TURNS SHOOTING AS SHOWN ON BACK GLASS.

## POINTS ARE SCORED AS INDICATED.

## A, B, C & D ROLLOVERS OR TARGETS MUST BE HIT IN ROTATION.

## HITTING LIGHTED D ROLLOVER OR TARGET ALLOWS CONTINUED PLAY.

## HITTING A STAR VALUE HOLE ALLOWS CONTINUED PLAY.

## STAR HAS A VALUE OF 1.

## SUBTRACTING "BALLS TO PLAY" OR CHANGING PLAYERS TURNS OUT LIGHTED BUMPERS.

## A TILT DOES NOT DISQUALIFY A PLAYER.

A-9969

235

Used fonts: Futura Hv BT, Futura Bk BT, Helvetica

**Cards status:**

A-9968 instruction card confirmed.

A-9969 instruction card confirmed.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

[www.inkochnito.nl](http://www.inkochnito.nl)

If you like my work, please send me a donation via Paypal.