

**HOW
TO PLAY**

PINK PANTHER

**3 BALLS
PER GAME**

MULTI-BALL . . . Activate the captive holes by completing the target banks. When ball is captured, new ball will be saved. When both are captured, MULTI-BALL begins, playing 3 at once.

SPECIAL Awarded 2 ways. During MULTI-BALL, each spot target and black target hit scores 1 diamond. Exceeding "Total To Beat" awards Special. Also, completing black target bank awards Special when lit.

MULTIPLIERS . . Each spot target is a Multiplier when hit three times, lighting both pink and blue lights.

BONUS Collect bonus during play by hitting a spot target for the fourth time, which turns lights off. Bonus is also collected at the end of each ball.

EXTRA BALL . . . Awarded in hole when lit. Completing P-I-N-K rollovers lights Extra Ball hole.

A-20614

**HOW
TO PLAY**

PINK PANTHER

**5 BALLS
PER GAME**

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EXTRA BALL . . . Awarded in hole when lit. Completing P-I-N-K rollovers lights Extra Ball hole.

A-20614

"PINK PANTHER"

INSTRUCTIONS

3 BILLES PAR JOUEUR

- Multi Ball** Actionnez les trous de capture en abattant les rangées de cibles. Lorsque la bille est capturée, une nouvelle bille sera donnée. Lorsque les deux seront capturées, le multi-ball commence, en jouant trois billes à la fois.
- Spécial** est obtenu de deux façons: durant le multi-ball chaque cible ronde et cible noire touchée donne 1 diamant. Arriver au "total à battre" donne le Spécial. Abattre toutes les cibles noires donne également le Spécial lorsqu'il est allumé.
- Multiplicateurs** ... Chaque cible ronde est un multiplicateur lorsqu'elle est touchée trois fois, allumant les deux lumières rose et bleue.
- Bonus** Le Bonus est compté en jouant, lorsqu'une cible ronde est touchée pour la 4ème fois, ce qui éteint les lumières. Il est aussi compté à la fin de chaque bille.
- Extra-Ball** est obtenu dans le trou lorsqu'il est allumé. Faire les passages P-I-N-K allume le trou extra-ball.

A-20784

"PINK PANTHER"

INSTRUCTIONS

5 BILLES PAR JOUEUR

- Multi Ball** Actionnez les trous de capture en abattant les rangées de cibles. Lorsque la bille est capturée, une nouvelle bille sera donnée. Lorsque les deux seront capturées, le multi-ball commence, en jouant trois billes à la fois.
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A-20784

PINK PANTHER

SCORES ARE LISTED FROM LIBERAL TO CONSERVATIVE.
RECOMMENDED CARDS ARE MARKED * FOR 3 BALL AND † FOR 5 BALL.

REPLAY		ADD-A-BALL	
A-20660	290,000 – 500,000	A-20668	420,000 – 670,000
A-20661	340,000 – 560,000	* † A-20669	450,000 – 700,000
* A-20662	390,000 – 610,000	A-20670	480,000 – 730,000
A-20663	440,000 – 660,000		
† A-20664	470,000 – 760,000		
A-20665	500,000 – 790,000		
A-20666	530,000 – 820,000		
A-20667	560,000 – 860,000		
A-20870	590,000 – 900,000		
A-20871	620,000 – 940,000		

NOTE: IF GAME IS OPERATED WITHOUT “HIGH GAME TO DATE” FEATURE
TURN SCORE CARD OVER.

A-20671-2

- 1 REPLAY FOR EACH SCORE OF 290,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 500,000 POINTS.
- 3 REPLAYS FOR BEATING HIGH SCORE TO DATE.

A-20660

- 1 REPLAY FOR EACH SCORE OF 290,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 500,000 POINTS.

A-20660

1 REPLAY FOR EACH SCORE OF 340,000 POINTS.
1 REPLAY FOR EACH SCORE OF 560,000 POINTS.
3 REPLAYS FOR BEATING HIGH SCORE TO DATE.

A-20661

1 REPLAY FOR EACH SCORE OF 340,000 POINTS.
1 REPLAY FOR EACH SCORE OF 560,000 POINTS.

A-20661

1 REPLAY FOR EACH SCORE OF 390,000 POINTS.
1 REPLAY FOR EACH SCORE OF 610,000 POINTS.
3 REPLAYS FOR BEATING HIGH SCORE TO DATE.

A-20662

1 REPLAY FOR EACH SCORE OF 390,000 POINTS.
1 REPLAY FOR EACH SCORE OF 610,000 POINTS.

A-20662

- 1 REPLAY FOR EACH SCORE OF 440,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 660,000 POINTS.
- 3 REPLAYS FOR BEATING HIGH SCORE TO DATE.

A-20663

- 1 REPLAY FOR EACH SCORE OF 440,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 660,000 POINTS.

A-20663

- 1 REPLAY FOR EACH SCORE OF 470,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 760,000 POINTS.
- 3 REPLAYS FOR BEATING HIGH SCORE TO DATE.

A-20664

- 1 REPLAY FOR EACH SCORE OF 440,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 660,000 POINTS.

A-20664

- 1 REPLAY FOR EACH SCORE OF 500,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 790,000 POINTS.
- 3 REPLAYS FOR BEATING HIGH SCORE TO DATE.

A-20665

- 1 REPLAY FOR EACH SCORE OF 500,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 790,000 POINTS.

A-20665

- 1 REPLAY FOR EACH SCORE OF 530,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 820,000 POINTS.
- 3 REPLAYS FOR BEATING HIGH SCORE TO DATE.

A-20666

- 1 REPLAY FOR EACH SCORE OF 530,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 820,000 POINTS.

A-20666

- 1 REPLAY FOR EACH SCORE OF 560,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 860,000 POINTS.
- 3 REPLAYS FOR BEATING HIGH SCORE TO DATE.

A-20667

- 1 REPLAY FOR EACH SCORE OF 560,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 860,000 POINTS.

A-20667

- 1 REPLAY FOR EACH SCORE OF 590,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 900,000 POINTS.
- 3 REPLAYS FOR BEATING HIGH SCORE TO DATE.

A-20870

- 1 REPLAY FOR EACH SCORE OF 590,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 900,000 POINTS.

A-20870

1 REPLAY FOR EACH SCORE OF 620,000 POINTS.

1 REPLAY FOR EACH SCORE OF 940,000 POINTS.

3 REPLAYS FOR BEATING HIGH SCORE TO DATE.

A-20871

1 REPLAY FOR EACH SCORE OF 620,000 POINTS.

1 REPLAY FOR EACH SCORE OF 940,000 POINTS.

A-20871

SCORING 420,000 POINTS ADDS 1 BALL.

SCORING 670,000 POINTS ADDS 1 BALL.

A-20668

SCORING 450,000 POINTS ADDS 1 BALL.

SCORING 700,000 POINTS ADDS 1 BALL.

A-20669

SCORING 480,000 POINTS ADDS 1 BALL.

SCORING 730,000 POINTS ADDS 1 BALL.

A-20670

Fonts used: Helvetica, Helvetica Inserat LT Std, News Gothic MT Std, Futura Md BT, Futura Bk BT, Futura Hv BT.

Cards status:

A-20614 3 & 5 balls instruction card confirmed.

A-20784 3 & 5 balls (French) instruction card confirmed.

A-20671 index card confirmed.

All score cards confirmed.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

www.inkochnito.nl

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