## ONE, TWO, THREE OR FOUR PLAYERS

## 3 BALLS PER PLAYER

## INSTRUCTIONS

## INSERT COIN AND WAIT FOR MACHINE TO RESET BEFORE INSERTING COINS FOR ADDITIONAL PLAYERS.

## PLAYERS TAKE TURNS SHOOTING AS SHOWN ON BACK GLASS.

## HITTING M-A-S-K-E-D OR B-E-A-U-T-Y RAISES TARGET VALUES TO 10 TIMES.

## HITTING M-A-S-K-E-D AND B-E-A-U-T-Y RAISES A TARGET VALUE TO 100 TIMES.

## TOP BUMPER SPINS TARGET VALUES.

## STAR HAS VALUE OF 1.

## POINTS ARE SCORED AS INDICATED.

## A TILT DOES NOT DISQUALIFY A PLAYER.

A-9542

225

## ONE, TWO, THREE OR FOUR PLAYERS

## 5 BALLS PER PLAYER

## INSTRUCTIONS

## INSERT COIN AND WAIT FOR MACHINE TO RESET BEFORE INSERTING COINS FOR ADDITIONAL PLAYERS.

## PLAYERS TAKE TURNS SHOOTING AS SHOWN ON BACK GLASS.

## HITTING M-A-S-K-E-D OR B-E-A-U-T-Y RAISES TARGET VALUES TO 10 TIMES.

## HITTING M-A-S-K-E-D AND B-E-A-U-T-Y RAISES A TARGET VALUE TO 100 TIMES.

## TOP BUMPER SPINS TARGET VALUES.

## STAR HAS VALUE OF 1.

## POINTS ARE SCORED AS INDICATED.

## A TILT DOES NOT DISQUALIFY A PLAYER.

A-9543

225

## ONE, TWO, THREE OR FOUR PLAYERS

## 3 BALLS PER PLAYER

## INSTRUCTIONS

## INSERT COIN AND WAIT FOR MACHINE TO RESET BEFORE INSERTING COINS FOR ADDITIONAL PLAYERS.

## PLAYERS TAKE TURNS SHOOTING AS SHOWN ON BACK GLASS.

## HITTING M-A-S-K-E-D OR B-E-A-U-T-Y RAISES TARGET VALUES TO 10 TIMES.

## HITTING M-A-S-K-E-D AND B-E-A-U-T-Y RAISES A TARGET VALUE TO 100 TIMES.

## HITTING ANY 100 TIMES VALUE TARGET RESETS VALUES TO 1 TIMES.

## TOP BUMPER SPINS TARGET VALUES.

## STAR HAS VALUE OF 1.

## POINTS ARE SCORED AS INDICATED.

## A TILT DOES NOT DISQUALIFY A PLAYER.

A-9542-1

225

## ONE, TWO, THREE OR FOUR PLAYERS

## 5 BALLS PER PLAYER

## INSTRUCTIONS

## INSERT COIN AND WAIT FOR MACHINE TO RESET BEFORE INSERTING COINS FOR ADDITIONAL PLAYERS.

## PLAYERS TAKE TURNS SHOOTING AS SHOWN ON BACK GLASS.

## HITTING M-A-S-K-E-D OR B-E-A-U-T-Y RAISES TARGET VALUES TO 10 TIMES.

## HITTING M-A-S-K-E-D AND B-E-A-U-T-Y RAISES A TARGET VALUE TO 100 TIMES.

## HITTING ANY 100 TIMES VALUE TARGET RESETS VALUES TO 1 TIMES.

## TOP BUMPER SPINS TARGET VALUES.

## STAR HAS VALUE OF 1.

## POINTS ARE SCORED AS INDICATED.

## A TILT DOES NOT DISQUALIFY A PLAYER.

A-9543-2

225

## MASQUERADE

A-9541

225

## MATCHING LAST NUMBER IN SCORE TO NUMBER THAT APPEARS ON BACK GLASS WHEN GAME IS OVER AWARDS 1 REPLAY.

A-6245

SCORE CARDS ARE LISTED FROM LIBERAL TO CONSERVATIVE

CARDS MARKED \* ARE RECOMMENDED

**3 BALL PLAY**

A-9985

A-9986

A-9987

\* A-10099

A-8976

A-8980

A-9545

A-8876

A-9559-1

ADJUSTMENT PLUG LOCATIONS:

INSIDE LIGHTBOX—HIGH SCORE ADJ., STAR VALUE ADJ.

BOTTOM PANEL—MATCH ADJ., EXTRA CHUTE ADJ., 3-5 BALL ADJ.

TOP OF PLAYBOARD—POST ADJ.

**5 BALL PLAY**

A-10016

A-10015

A-10017

\* A-9549

A-9550

A-9551

A-9552

A-9553

A-9554

225

SCORE OF 1000 POINTS—GOOD

SCORE OF 1100 POINTS—SHARPIE

SCORE OF 1200 POINTS—EXPERT

SCORE OF 1300 POINTS—MARVEL

SCORE OF 1400 POINTS—NEAR GENIUS

SCORE OF 1300 POINTS—GENIUS

A-6411

1 REPLAY FOR EACH SCORE OF 700 POINTS.

1 REPLAY FOR EACH SCORE OF 1000 POINTS.

1 REPLAY FOR EACH SCORE OF 1100 POINTS.

1 REPLAY FOR EACH SCORE OF 1200 POINTS.

A-9985

1 REPLAY FOR EACH SCORE OF 700 POINTS.

1 REPLAY FOR EACH SCORE OF 1000 POINTS.

1 REPLAY FOR EACH SCORE OF 1200 POINTS.

1 REPLAY FOR EACH SCORE OF 1300 POINTS.

A-9986

1 REPLAY FOR EACH SCORE OF 800 POINTS.

1 REPLAY FOR EACH SCORE OF 1000 POINTS.

1 REPLAY FOR EACH SCORE OF 1200 POINTS.

1 REPLAY FOR EACH SCORE OF 1300 POINTS.

A-9987

1 REPLAY FOR EACH SCORE OF 700 POINTS.

1 REPLAY FOR EACH SCORE OF 1100 POINTS.

1 REPLAY FOR EACH SCORE OF 1400 POINTS.

1 REPLAY FOR EACH SCORE OF 1700 POINTS.

A-10099

1 REPLAY FOR EACH SCORE OF 800 POINTS.

1 REPLAY FOR EACH SCORE OF 1200 POINTS.

1 REPLAY FOR EACH SCORE OF 1300 POINTS.

1 REPLAY FOR EACH SCORE OF 1400 POINTS.

A-8976

1 REPLAY FOR EACH SCORE OF 900 POINTS.

1 REPLAY FOR EACH SCORE OF 1200 POINTS.

1 REPLAY FOR EACH SCORE OF 1300 POINTS.

1 REPLAY FOR EACH SCORE OF 1400 POINTS.

A-8980

1 REPLAY FOR EACH SCORE OF 900 POINTS.

1 REPLAY FOR EACH SCORE OF 1200 POINTS.

1 REPLAY FOR EACH SCORE OF 1400 POINTS.

1 REPLAY FOR EACH SCORE OF 1600 POINTS.

A-9545

1 REPLAY FOR EACH SCORE OF 1000 POINTS.

1 REPLAY FOR EACH SCORE OF 1200 POINTS.

1 REPLAY FOR EACH SCORE OF 1400 POINTS.

1 REPLAY FOR EACH SCORE OF 1600 POINTS.

A-8876

1 REPLAY FOR EACH SCORE OF 1200 POINTS.

1 REPLAY FOR EACH SCORE OF 1500 POINTS.

1 REPLAY FOR EACH SCORE OF 1600 POINTS.

A-10016

1 REPLAY FOR EACH SCORE OF 1200 POINTS.

1 REPLAY FOR EACH SCORE OF 1400 POINTS.

1 REPLAY FOR EACH SCORE OF 1600 POINTS.

A-10015

1 REPLAY FOR EACH SCORE OF 1200 POINTS.

1 REPLAY FOR EACH SCORE OF 1500 POINTS.

1 REPLAY FOR EACH SCORE OF 1800 POINTS.

A-10017

1 REPLAY FOR EACH SCORE OF 1300 POINTS.

1 REPLAY FOR EACH SCORE OF 1500 POINTS.

1 REPLAY FOR EACH SCORE OF 1800 POINTS.

A-9549

1 REPLAY FOR EACH SCORE OF 1300 POINTS.

1 REPLAY FOR EACH SCORE OF 1600 POINTS.

1 REPLAY FOR EACH SCORE OF 1700 POINTS.

A-9550

1 REPLAY FOR EACH SCORE OF 1300 POINTS.

1 REPLAY FOR EACH SCORE OF 1600 POINTS.

1 REPLAY FOR EACH SCORE OF 1800 POINTS.

A-9551

1 REPLAY FOR EACH SCORE OF 1400 POINTS.

1 REPLAY FOR EACH SCORE OF 1600 POINTS.

1 REPLAY FOR EACH SCORE OF 1800 POINTS.

A-9052

1 REPLAY FOR EACH SCORE OF 1400 POINTS.

1 REPLAY FOR EACH SCORE OF 1600 POINTS.

1 REPLAY FOR EACH SCORE OF 1700 POINTS.

A-9053

Used fonts: Futura Hv BT, Futura Bk BT.

Card size: 154x38mm, 154x108mm, 154x57mm

**Cards status:**

A-9541 title card confirmed.

A-9542 3 balls instruction card confirmed.

A-9543 5 balls instruction card needed to verify.

A-9542-1 3 balls instruction card confirmed.

A-9543-2 5 balls instruction card confirmed.

A-6245 match card confirmed.

A-6411 level card confirmed.

A-9559-1 score index card confirmed.

All score cards confirmed.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

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