# LUCKY HAND

**INSTRUCTIONS**

**3 BALLS PER PLAY**

## POP BUMPERS SCORE 100 POINTS.

COMPLETING INDICATED TARGETS SCORES 5000. RESET TARGETS  
AND ADVANCES SPOT. COMPLETING ROYAL FLUSH WHEN LIT  
LIGHTS TARGET “WOW”. WHEN TARGET “WOW” IS LIT ALL  
TARGETS SCORE “WOW”.

DROP TARGETS SCORE 1000 PLUS 1000 FOR EACH COMPLETED TOP  
ROLLOVER.

TOP ROLLOVERS SCORE 5000 OR “WOW” WHEN LIT. COMPLETING  
TOP ROLLOVERS ADVANCES SPOT RESETS ROLLOVERS AND  
LIGHTS ALL TOP ROLLOVERS FOR “WOW”.

“WOW” VALUE IS 50,000 POINTS.

TILT PENALTY, 1 BALL PLUS BALL IN PLAY.

**415A**

**B-17532**

# LUCKY HAND

**INSTRUCTIONS**

**3 BALLS PER PLAY**

## POP BUMPERS SCORE 100 POINTS.

COMPLETING INDICATED TARGETS SCORES 5000. RESET TARGETS  
AND ADVANCES SPOT. COMPLETING ROYAL FLUSH WHEN LIT  
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LIGHTS ALL TOP ROLLOVERS FOR “WOW”.

“WOW” VALUE IS 50,000 POINTS.

**415A**

**B-17532**

# LUCKY HAND

**INSTRUCTIONS**

**5 BALLS PER PLAY**

## POP BUMPERS SCORE 100 POINTS.

COMPLETING INDICATED TARGETS SCORES 5000. RESET TARGETS  
AND ADVANCES SPOT. COMPLETING ROYAL FLUSH WHEN LIT  
LIGHTS TARGET “WOW”. WHEN TARGET “WOW” IS LIT ALL  
TARGETS SCORE “WOW”.

DROP TARGETS SCORE 1000 PLUS 1000 FOR EACH COMPLETED TOP  
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TOP ROLLOVERS SCORE 5000 OR “WOW” WHEN LIT. COMPLETING  
TOP ROLLOVERS ADVANCES SPOT RESETS ROLLOVERS AND  
LIGHTS ALL TOP ROLLOVERS FOR “WOW”.

“WOW” VALUE IS 50,000 POINTS.

TILT PENALTY, 1 BALL PLUS BALL IN PLAY.

**415A**

**B-17533**

# LUCKY HAND

**INSTRUCTIONS**

**5 BALLS PER PLAY**

## POP BUMPERS SCORE 100 POINTS.

COMPLETING INDICATED TARGETS SCORES 5000. RESET TARGETS  
AND ADVANCES SPOT. COMPLETING ROYAL FLUSH WHEN LIT  
LIGHTS TARGET “WOW”. WHEN TARGET “WOW” IS LIT ALL  
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DROP TARGETS SCORE 1000 PLUS 1000 FOR EACH COMPLETED TOP  
ROLLOVER.

TOP ROLLOVERS SCORE 5000 OR “WOW” WHEN LIT. COMPLETING  
TOP ROLLOVERS ADVANCES SPOT RESETS ROLLOVERS AND  
LIGHTS ALL TOP ROLLOVERS FOR “WOW”.

“WOW” VALUE IS 50,000 POINTS.

**415A**

**B-17533**

# LUCKY HAND

**INSTRUCTIONS**

**MINIMUM 3 BALLS PER PLAY**

## POP BUMPERS SCORE 100 POINTS.

COMPLETING INDICATED TARGETS SCORES 5000. RESET TARGETS  
AND ADVANCES SPOT. COMPLETING ROYAL FLUSH WHEN LIT  
LIGHTS TARGET “WOW”. WHEN TARGET “WOW” IS LIT ALL  
TARGETS SCORE “WOW”.

DROP TARGETS SCORE 1000 PLUS 1000 FOR EACH COMPLETED TOP  
ROLLOVER.

TOP ROLLOVERS SCORE 5000 OR “WOW” WHEN LIT. COMPLETING  
TOP ROLLOVERS ADVANCES SPOT RESETS ROLLOVERS AND  
LIGHTS ALL TOP ROLLOVERS FOR “WOW”.

“WOW” VALUE IS ONE ADDITIONAL BALL.

TILT PENALTY, 1 BALL PLUS BALL IN PLAY.

**415A**

**B-17534**

# LUCKY HAND

**INSTRUCTIONS**

**MINIMUM 3 BALLS PER PLAY**

## POP BUMPERS SCORE 100 POINTS.

COMPLETING INDICATED TARGETS SCORES 5000. RESET TARGETS  
AND ADVANCES SPOT. COMPLETING ROYAL FLUSH WHEN LIT  
LIGHTS TARGET “WOW”. WHEN TARGET “WOW” IS LIT ALL  
TARGETS SCORE “WOW”.

DROP TARGETS SCORE 1000 PLUS 1000 FOR EACH COMPLETED TOP  
ROLLOVER.

TOP ROLLOVERS SCORE 5000 OR “WOW” WHEN LIT. COMPLETING  
TOP ROLLOVERS ADVANCES SPOT RESETS ROLLOVERS AND  
LIGHTS ALL TOP ROLLOVERS FOR “WOW”.

“WOW” VALUE IS ONE ADDITIONAL BALL.

**415A**

**B-17534**

# LUCKY HAND

**INSTRUCTIONS**

**MINIMUM 5 BALLS PER PLAY**

## POP BUMPERS SCORE 100 POINTS.

COMPLETING INDICATED TARGETS SCORES 5000. RESET TARGETS  
AND ADVANCES SPOT. COMPLETING ROYAL FLUSH WHEN LIT  
LIGHTS TARGET “WOW”. WHEN TARGET “WOW” IS LIT ALL  
TARGETS SCORE “WOW”.

DROP TARGETS SCORE 1000 PLUS 1000 FOR EACH COMPLETED TOP  
ROLLOVER.

TOP ROLLOVERS SCORE 5000 OR “WOW” WHEN LIT. COMPLETING  
TOP ROLLOVERS ADVANCES SPOT RESETS ROLLOVERS AND  
LIGHTS ALL TOP ROLLOVERS FOR “WOW”.

“WOW” VALUE IS ONE ADDITIONAL BALL.

TILT PENALTY, 1 BALL PLUS BALL IN PLAY.

**415A**

**B-17535**

# LUCKY HAND

**INSTRUCTIONS**

**MINIMUM 5 BALLS PER PLAY**

## POP BUMPERS SCORE 100 POINTS.

COMPLETING INDICATED TARGETS SCORES 5000. RESET TARGETS  
AND ADVANCES SPOT. COMPLETING ROYAL FLUSH WHEN LIT  
LIGHTS TARGET “WOW”. WHEN TARGET “WOW” IS LIT ALL  
TARGETS SCORE “WOW”.

DROP TARGETS SCORE 1000 PLUS 1000 FOR EACH COMPLETED TOP  
ROLLOVER.

TOP ROLLOVERS SCORE 5000 OR “WOW” WHEN LIT. COMPLETING  
TOP ROLLOVERS ADVANCES SPOT RESETS ROLLOVERS AND  
LIGHTS ALL TOP ROLLOVERS FOR “WOW”.

“WOW” VALUE IS ONE ADDITIONAL BALL.

**415A**

**B-17535**

SCORING 50,000 POINTS ADDS 1 BALL.

A-17262

SCORING 55,000 POINTS ADDS 1 BALL.

A-17263

SCORING 60,000 POINTS ADDS 1 BALL.

A-17264

SCORING 65,000 POINTS ADDS 1 BALL.

A-17265

SCORING 70,000 POINTS ADDS 1 BALL.

A-17266

SCORING 75,000 POINTS ADDS 1 BALL.

A-17267

SCORING 80,000 POINTS ADDS 1 BALL.

A-17268

Fonts used: Futura Md BT, Futura Std Condensed ExtBd, News Gothic Std

**Card status:**

B-17532 instruction card confirmed.

B-17533 instruction card confirmed.

B-17534 instruction card confirmed.

B-17535 instruction card needed to verify.

Index card needed.

All score cards confirmed.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter.

[www.inkochnito.nl](http://www.inkochnito.nl)

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