

# **JUNGLE QUEEN**

## **INSTRUCTIONS**

**ONE, TWO, THREE OR FOUR PLAYERS — 3 BALLS PER PLAYER  
INSERT COIN AND/OR PRESS CREDIT BUTTON TO RESET MACHINE.  
REPEAT FOR ADDITIONAL PLAYERS.**

**COMPLETING A-B-C ROLLOVERS LIGHTS DOUBLE BONUS. DOUBLE BONUS  
ALSO LIGHTS ON LAST BALL.**

**COMPLETING EITHER SET OF DROP TARGETS LIGHTS EXTRA BALL FEATURE  
ALTERNATELY.**

**COMPLETING A-B-C ROLLOVERS AND EITHER SET OF DROP TARGETS LIGHTS  
SPECIAL FEATURE ALTERNATELY.**

**RED POP BUMPERS SCORE 1000 POINTS.**

**BLUE POP BUMPERS SCORE 100 POINTS OR 1000 POINTS WHEN LIT.**

**BONUS IS SCORED AND FEATURES RESET AFTER EACH BALL IN PLAY.**

**A TILT DOES NOT DISQUALIFY A PLAYER.**

**MATCHING LAST TWO NUMBERS IN SCORE TO NUMBER THAT APPEARS ON  
BACK GLASS AFTER GAME IS OVER SCORES 1 REPLAY.**

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B-17156-2

# **JUNGLE QUEEN**

## **INSTRUCTIONS**

**ONE, TWO, THREE OR FOUR PLAYERS — 5 BALLS PER PLAYER  
INSERT COIN AND/OR PRESS CREDIT BUTTON TO RESET MACHINE.  
REPEAT FOR ADDITIONAL PLAYERS.**

**COMPLETING A-B-C ROLLOVERS LIGHTS DOUBLE BONUS. DOUBLE BONUS  
ALSO LIGHTS ON LAST BALL.**

**COMPLETING ALL DROP TARGETS LIGHTS EXTRA BALL FEATURE ALTER-  
NATELY.**

**COMPLETING A-B-C ROLLOVERS AND ALL DROP TARGETS LIGHTS SPECIAL  
FEATURE ALTERNATELY.**

**RED POP BUMPERS SCORE 100 POINTS.**

**BLUE POP BUMPERS SCORE 10 POINTS OR 100 POINTS WHEN LIT.**

**BONUS IS SCORED AND FEATURES RESET AFTER EACH BALL IN PLAY.**

**A TILT DOES NOT DISQUALIFY A PLAYER.**

**MATCHING LAST TWO NUMBERS IN SCORE TO NUMBER THAT APPEARS ON  
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**COMPLETING EITHER SET OF DROP TARGETS LIGHTS EXTRA BALL FEATURE  
ALTERNATELY.**

**COMPLETING A-B-C ROLLOVERS AND EITHER SET OF DROP TARGETS LIGHTS  
SPECIAL FEATURE ALTERNATELY.**

**MAKING "SPECIAL" GIVES ONE EXTRA BALL.**

**RED POP BUMPERS SCORE 1000 POINTS.**

**BLUE POP BUMPERS SCORE 100 POINTS OR 1000 POINTS WHEN LIT.**

**BONUS IS SCORED AND FEATURES RESET AFTER EACH BALL IN PLAY.**

**A TILT DOES NOT DISQUALIFY A PLAYER.**

**MAXIMUM ONE EXTRA BALL PER BALL IN PLAY.**

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B-17409-1

# **JUNGLE QUEEN**

## **INSTRUCTIONS**

**ONE, TWO, THREE OR FOUR PLAYERS — 5 BALLS PER PLAYER  
INSERT COIN AND/OR PRESS CREDIT BUTTON TO RESET MACHINE.  
REPEAT FOR ADDITIONAL PLAYERS.**

**COMPLETING A-B-C ROLLOVERS LIGHTS DOUBLE BONUS. DOUBLE BONUS  
ALSO LIGHTS ON LAST BALL.**

**COMPLETING ALL DROP TARGETS LIGHTS EXTRA BALL FEATURE ALTER-  
NATELY.**

**COMPLETING A-B-C ROLLOVERS AND ALL DROP TARGETS LIGHTS SPECIAL  
FEATURE ALTERNATELY.**

**MAKING "SPECIAL" GIVES ONE EXTRA BALL.**

**RED POP BUMPERS SCORE 100 POINTS.**

**BLUE POP BUMPERS SCORE 10 POINTS OR 100 POINTS WHEN LIT.**

**BONUS IS SCORED AND FEATURES RESET AFTER EACH BALL IN PLAY.**

**A TILT DOES NOT DISQUALIFY A PLAYER.**

**MAXIMUM ONE EXTRA BALL PER BALL IN PLAY.**

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B-17409-1

SCORES ARE LISTED FROM LIBERAL TO CONSERVATIVE.  
 RECOMMENDED CARDS ARE MARKED \* FOR 3 BALL  
 AND † FOR 5 BALL.

NOTE: DUE TO ELECTRICAL ADJUSTMENTS  
 THE 3 BALL SCORES ON REPLAY ARE  
 THE SAME AS 5 BALL SCORES.

REPLAY SCORES		ADD-A-BALL SCORES	
A-17751	90,000 - 110,000 - 160,000	A-17601	100,000
A-17752	90,000 - 120,000 - 160,000	A-17602	110,000
A-17308	100,000 - 120,000 - 170,000	†* A-17603	120,000
†* A-17309	100,000 - 130,000 - 170,000	A-17604	130,000
A-17753	110,000 - 130,000 - 180,000	A-17605	140,000
A-17311	110,000 - 140,000 - 180,000	A-17606	150,000
A-17642	120,000 - 140,000 - 190,000		
A-16126	120,000 - 150,000 - 190,000		
A-16128	130,000 - 150,000 - 190,000		

ADJUSTMENT PLUG LOCATION  
 PLAYBOARD ~ 3-5 BALL ADJ.  
 BOTTOM PANEL ~ "W" RELAY ADJ. AND 1st & 2nd CHUTE ADJ.  
 LIGHT BOX ~ POINT SCORE ADJ., GAME ADJ. AND  
 MATCH FEATURE ADJ.

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A-17157-3

- 1 REPLAY FOR EACH SCORE OF 90,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 110,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 160,000 POINTS.

A-17751

- 1 REPLAY FOR EACH SCORE OF 90,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 120,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 160,000 POINTS.

A-17752

- 1 REPLAY FOR EACH SCORE OF 100,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 120,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 170,000 POINTS.

A-17308

- 1 REPLAY FOR EACH SCORE OF 100,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 130,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 170,000 POINTS.

A-17309

- 1 REPLAY FOR EACH SCORE OF 110,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 130,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 180,000 POINTS.

A-17753

- 1 REPLAY FOR EACH SCORE OF 110,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 140,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 180,000 POINTS.

A-17311

- 1 REPLAY FOR EACH SCORE OF 120,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 140,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 190,000 POINTS.

A-17642

- 1 REPLAY FOR EACH SCORE OF 120,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 150,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 190,000 POINTS.

A-16126

- 1 REPLAY FOR EACH SCORE OF 130,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 150,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 190,000 POINTS.

A-16128

SCORING 100,000 POINTS ADDS 1 BALL.

A-17601

SCORING 110,000 POINTS ADDS 1 BALL.

A-17602

SCORING 120,000 POINTS ADDS 1 BALL.

A-17603

SCORING 130,000 POINTS ADDS 1 BALL.

A-17604

SCORING 140,000 POINTS ADDS 1 BALL.

A-17605

SCORING 150,000 POINTS ADDS 1 BALL.

A-17606

Fonts used: Helvetica, Futura Hv BT, Futura Bk BT, News Gothic Std, Futura Md BT, Segoe UI Symbol

**Cards status:**

B-17156-2 3 & 5 balls instruction card confirmed.

B-17409-2 3 & 5 balls instruction card confirmed.

A-17157-3 score index card confirmed.

All score cards confirmed.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

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