# JET SPIN

# INSTRUCTIONS

ONE, TWO, THREE OR FOUR PLAYERS – 3 BALLS PER PLAYER

## INSERT COIN AND/OR PRESS CREDIT BUTTON TO RESET MACHINE. REPEAT FOR ADDITIONAL PLAYERS.

## CENTER ROTO TARGET ADDS BONUS FROM 1 TO 5 STEPS AS INDICATED.

## STAR TARGET VALUE IS 500 POINTS.

## HITTING VARI-TARGET TO SIXTH POSITION LIGHTS BULLS-EYE TARGET FOR “SPECIAL”. VARI-TARGET SCORES 1000 TO 5000 POINTS AS INDI- CATED.

## POP BUMPERS SCORE 1000 POINTS.

## BONUS IS SCORED UPON COMPLETION OF BALL IN PLAY.

**MATCHING LAST TWO NUMBERS IN SCORE TO NUMBER THAT APPEARS  
 ON BACK GLASS AFTER GAME IS OVER SCORES ONE REPLAY.**

**403**

**B-17329**

# JET SPIN

# INSTRUCTIONS

ONE, TWO, THREE OR FOUR PLAYERS – 5 BALLS PER PLAYER

## INSERT COIN AND/OR PRESS CREDIT BUTTON TO RESET MACHINE. REPEAT FOR ADDITIONAL PLAYERS.

## CENTER ROTO TARGET ADDS BONUS FROM 1 TO 5 STEPS AS INDICATED.

## STAR TARGET VALUE IS 500 POINTS.

## HITTING VARI-TARGET TO SIXTH POSITION LIGHTS BULLS-EYE TARGET FOR “SPECIAL”. VARI-TARGET SCORES 100 TO 500 POINTS AS INDICATED.

## POP BUMPERS SCORE 100 POINTS.

## BONUS IS SCORED UPON COMPLETION OF BALL IN PLAY.

**MATCHING LAST TWO NUMBERS IN SCORE TO NUMBER THAT APPEARS  
 ON BACK GLASS AFTER GAME IS OVER SCORES ONE REPLAY.**

**403**

**B-17329**

# JET SPIN

# INSTRUCTIONS

ONE, TWO, THREE OR FOUR PLAYERS – 3 BALLS PER PLAYER

## INSERT COIN AND/OR PRESS CREDIT BUTTON TO RESET MACHINE. REPEAT FOR ADDITIONAL PLAYERS.

## CENTER ROTO TARGET ADDS BONUS FROM 1 TO 5 STEPS AS INDICATED.

## STAR TARGET VALUE IS 500 POINTS.

## HITTING VARI-TARGET TO SIXTH POSITION LIGHTS BULLS-EYE TARGET FOR “SPECIAL”. VARI-TARGET SCORES FROM 1000 TO 5000 POINTS AS INDICATED.

## MAKING “SPECIAL” GIVES ONE EXTRA BALL.

## POP BUMPERS SCORE 1000 POINTS.

## BONUS IS SCORED UPON COMPLETION OF BALL IN PLAY.

**MAXIMUM ONE EXTRA BALL PER BALL IN PLAY.**

**403**

**B-17330-2**

# JET SPIN

# INSTRUCTIONS

ONE, TWO, THREE OR FOUR PLAYERS – 5 BALLS PER PLAYER

## INSERT COIN AND/OR PRESS CREDIT BUTTON TO RESET MACHINE. REPEAT FOR ADDITIONAL PLAYERS.

## CENTER ROTO TARGET ADDS BONUS FROM 1 TO 5 STEPS AS INDICATED.

## STAR TARGET VALUE IS 500 POINTS.

## HITTING VARI-TARGET TO SIXTH POSITION LIGHTS BULLS-EYE TARGET FOR “SPECIAL”. VARI-TARGET SCORES FROM 100 TO 500 POINTS AS INDICATED.

## MAKING “SPECIAL” GIVES ONE EXTRA BALL.

## POP BUMPERS SCORE 100 POINTS.

## BONUS IS SCORED UPON COMPLETION OF BALL IN PLAY.

**MAXIMUM ONE EXTRA BALL PER BALL IN PLAY.**

**403**

**B-17330-2**

**SCORE CARDS ARE LISTED FROM LIBERAL  
TO CONSERVATIVE.  
RECOMMENDED CARDS ARE MARKED \* FOR 3 BALL  
AND † FOR 5 BALL.**

**PLUG ADJUSTMENT LOCATION**

**INSIDE LIGHTBOX** ! **POINT SCORE ADJ., GAME ADJ.,  
MATCH FEATURE ADJ.**

**BOTTOM PANEL** ! **1st CHUTE ADJ., 2nd COIN CHUTE ADJ. AND  
2nd CHUTE RELAY ADJ.**

PLAYBOARD ! 3-5 BALL ADJ., AND EXTRA BALL ADJ.

ADD-A-BALL SCORES

A-17760 70,000 - 100,000

A-17761 80,000 - 110,000

\*† A-17762 90,000 - 120,000

A-17763 100,000 - 130,000

A-17764 110,000 - 140,000

A-17765 120,000 - 150,000

REPLAY SCORES

A-17757 70,000 - 100,000 - 180,000

A-17636 80,000 - 100,000 - 180,000

A-17758 80,000 - 110,000 - 180,000

\* A-17637 90,000 - 110,000 - 180,000

A-17638 90,000 - 120,000 - 180,000

† A-17639 100,000 - 120,000 - 180,000

A-17640 100,000 - 130,000 - 190,000

A-17641 110,000 - 130,000 - 190,000

A-17759 110,000 - 140,000 - 190,000

A-17642 120,000 - 140,000 - 190,000

A-16425 120,000 - 150,000

A-17331-1

403

1 REPLAY FOR EACH SCORE OF 70,000 POINTS.

1 REPLAY FOR EACH SCORE OF 100,000 POINTS.

1 REPLAY FOR EACH SCORE OF 180,000 POINTS.

A-17757

1 REPLAY FOR EACH SCORE OF 80,000 POINTS.

1 REPLAY FOR EACH SCORE OF 100,000 POINTS.

1 REPLAY FOR EACH SCORE OF 180,000 POINTS.

A-17636

1 REPLAY FOR EACH SCORE OF 80,000 POINTS.

1 REPLAY FOR EACH SCORE OF 100,000 POINTS.

1 REPLAY FOR EACH SCORE OF 180,000 POINTS.

A-17758

1 REPLAY FOR EACH SCORE OF 90,000 POINTS.

1 REPLAY FOR EACH SCORE OF 110,000 POINTS.

1 REPLAY FOR EACH SCORE OF 180,000 POINTS.

A-17637

1 REPLAY FOR EACH SCORE OF 90,000 POINTS.

1 REPLAY FOR EACH SCORE OF 120,000 POINTS.

1 REPLAY FOR EACH SCORE OF 180,000 POINTS.

A-17638

1 REPLAY FOR EACH SCORE OF 100,000 POINTS.

1 REPLAY FOR EACH SCORE OF 120,000 POINTS.

1 REPLAY FOR EACH SCORE OF 180,000 POINTS.

A-17639

1 REPLAY FOR EACH SCORE OF 100,000 POINTS.

1 REPLAY FOR EACH SCORE OF 130,000 POINTS.

1 REPLAY FOR EACH SCORE OF 190,000 POINTS.

A-17640

1 REPLAY FOR EACH SCORE OF 110,000 POINTS.

1 REPLAY FOR EACH SCORE OF 130,000 POINTS.

1 REPLAY FOR EACH SCORE OF 190,000 POINTS.

A-17641

1 REPLAY FOR EACH SCORE OF 110,000 POINTS.

1 REPLAY FOR EACH SCORE OF 140,000 POINTS.

1 REPLAY FOR EACH SCORE OF 190,000 POINTS.

A-17759

1 REPLAY FOR EACH SCORE OF 120,000 POINTS.

1 REPLAY FOR EACH SCORE OF 140,000 POINTS.

1 REPLAY FOR EACH SCORE OF 190,000 POINTS.

A-17642

1 REPLAY FOR EACH SCORE OF 120,000 POINTS.

1 REPLAY FOR EACH SCORE OF 150,000 POINTS.

A-16425

SCORING 70,000 POINTS ADDS 1 BALL

SCORING 100,000 POINTS ADDS 1 BALL

A-17760

SCORING 80,000 POINTS ADDS 1 BALL

SCORING 110,000 POINTS ADDS 1 BALL

A-17761

SCORING 90,000 POINTS ADDS 1 BALL

SCORING 120,000 POINTS ADDS 1 BALL

A-17762

SCORING 100,000 POINTS ADDS 1 BALL

SCORING 130,000 POINTS ADDS 1 BALL

A-17763

SCORING 110,000 POINTS ADDS 1 BALL

SCORING 140,000 POINTS ADDS 1 BALL

A-17764

SCORING 120,000 POINTS ADDS 1 BALL

SCORING 150,000 POINTS ADDS 1 BALL

A-17765

Fonts used: Helvetica, Futura Hv BT, Futura Bk BT, Type Embellishments Two, News Gothic Std, Futura Md BT

**Cards status:**

B-17329 instruction card confirmed.

B-17330-1 instruction card confirmed (identical to B-17330-2).

B-17330-2 instruction card confirmed.

A-17331 & A-17331-1 (extra score level added) score index card confirmed.

All score cards confirmed.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

[www.inkochnito.nl](http://www.inkochnito.nl)

If you like my work, please send me a donation via Paypal.