

THE INCREDIBLE HULK™

INSTRUCTIONS

3 BALLS PER PLAYER

DROP TARGETS SCORE 3000 POINTS. COMPLETING DROP TARGETS SPOTS "C", SCORES 5000 POINTS AND RESETS TARGETS.

COMPLETING 1-2-3 SEQUENCE LIGHTS "EXTRA BALL" ROLLOVER AND SPINNING TARGET.

COMPLETING A-B-C SEQUENCE LIGHTS "SPECIAL" ROLLOVERS.

POP BUMPERS AND ROLLOVER BUTTONS SCORE 1000 POINTS.

A TILT DOES NOT DISQUALIFY A PLAYER.

MATCHING LAST TWO NUMBERS IN SCORE TO NUMBER THAT APPEARS ON BACKGLASS AFTER GAME IS OVER SCORES ONE REPLAY.

433 SS

B-19277-1

THE INCREDIBLE HULK™

INSTRUCTIONS

5 BALLS PER PLAYER

DROP TARGETS SCORE 500 POINTS. COMPLETING DROP TARGETS SPOTS "C", SCORES 5000 POINTS AND RESETS TARGETS.

COMPLETING 1-2-3 SEQUENCE LIGHTS "EXTRA BALL" ROLLOVER AND SPINNING TARGET.

COMPLETING A-B-C SEQUENCE LIGHTS "SPECIAL" ROLLOVERS.

POP BUMPERS AND ROLLOVER BUTTONS SCORE 100 POINTS.

A TILT DOES NOT DISQUALIFY A PLAYER.

MATCHING LAST TWO NUMBERS IN SCORE TO NUMBER THAT APPEARS ON BACKGLASS AFTER GAME IS OVER SCORES ONE REPLAY.

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3 BALLS PER PLAYER

DROP TARGETS SCORE 3000 POINTS. COMPLETING DROP TARGETS SPOTS "C", SCORES 5000 POINTS AND RESETS TARGETS.

COMPLETING 1-2-3 SEQUENCE LIGHTS "EXTRA BALL" ROLLOVER AND SPINNING TARGET.

COMPLETING A-B-C SEQUENCE LIGHTS "SPECIAL" ROLLOVERS.

POP BUMPERS AND ROLLOVER BUTTONS SCORE 1000 POINTS.

A TILT DOES NOT DISQUALIFY A PLAYER.

MAKING "SPECIAL" SCORES ONE EXTRA BALL. MAXIMUM ONE EXTRA BALL PER BALL IN PLAY.

433 SS

B-19278-1

THE INCREDIBLE HULK™

INSTRUCTIONS

5 BALLS PER PLAYER

DROP TARGETS SCORE 500 POINTS. COMPLETING DROP TARGETS SPOTS "C", SCORES 5000 POINTS AND RESETS TARGETS.

COMPLETING 1-2-3 SEQUENCE LIGHTS "EXTRA BALL" ROLLOVER AND SPINNING TARGET.

COMPLETING A-B-C SEQUENCE LIGHTS "SPECIAL" ROLLOVERS.

POP BUMPERS AND ROLLOVER BUTTONS SCORE 100 POINTS.

A TILT DOES NOT DISQUALIFY A PLAYER.

MAKING "SPECIAL" SCORES ONE EXTRA BALL. MAXIMUM ONE EXTRA BALL PER BALL IN PLAY.

433 SS

B-19278-1

REGLE DE JEU

INCROYABLE HULK™

INSTRUCTIONS

3 BILLES PAR JOUEUR

Les cibles marquent 3000 points. Abattre toutes les cibles allume le "C" donne 5000 points et réarme les cibles.

Faire la série 1-2-3 allume le passage "EXTRA BALL" et la cible tournante.

Faire la série A B C allume les passages du "SPECIAL".

Les bumpers et les étoiles donnent 1000 points.

Le Tilt ne disqualifie pas le joueur.

A la fin de la partie, lorsque les deux derniers chiffres du joueur sont identiques aux deux chiffres affichés en bas au milieu du fronton (number to match) une partie est obtenue. —

A-19664

433

REGLE DE JEU

INCROYABLE HULK™

INSTRUCTIONS

5 BILLES PAR JOUEUR

Les cibles marquent 500 points. Abattre toutes les cibles allume le "C" donne 5000 points et réarme les cibles.

Faire la série 1-2-3 allume le passage "EXTRA BALL" et la cible tournante.

Faire la série A B C allume les passages du "SPECIAL".

Les bumpers et les étoiles donnent 100 points.

Le Tilt ne disqualifie pas le joueur.

A la fin de la partie, lorsque les deux derniers chiffres du joueur sont identiques aux deux chiffres affichés en bas au milieu du fronton (number to match) une partie est obtenue. —

A-19664

433

THE INCREDIBLE HULK™

SCORES ARE LISTED FROM LIBERAL TO CONSERVATIVE. RECOMMENDED CARDS ARE MARKED * FOR 3 BALL AND † FOR 5 BALL.

A-19460	160,000 - 290,000 - 430,000	A-19496	150,000 - 250,000 - 350,000
A-19490	170,000 - 300,000 - 440,000	A-19497	160,000 - 260,000 - 360,000
A-19461	180,000 - 310,000 - 450,000	*† A-19498	170,000 - 270,000 - 370,000
* A-19491	190,000 - 320,000 - 460,000	A-19239	180,000 - 280,000 - 380,000
† A-19492	210,000 - 330,000 - 470,000	A-19240	190,000 - 290,000 - 390,000
A-19493	230,000 - 350,000 - 490,000		
A-19494	240,000 - 360,000 - 500,000		
A-19495	250,000 - 380,000 - 510,000		

NOTE: IF GAME IS OPERATED WITHOUT "HIGH GAME TO DATE" FEATURE TURN SCORE CARD OVER.

A-19276

1 REPLAY FOR EACH SCORE OF 160,000 POINTS.
1 REPLAY FOR EACH SCORE OF 290,000 POINTS.
1 REPLAY FOR EACH SCORE OF 430,000 POINTS.
3 REPLAYS FOR BEATING HIGH SCORE TO DATE.

A-19460

1 REPLAY FOR EACH SCORE OF 160,000 POINTS.
1 REPLAY FOR EACH SCORE OF 290,000 POINTS.
1 REPLAY FOR EACH SCORE OF 430,000 POINTS.

A-19460

1 REPLAY FOR EACH SCORE OF 170,000 POINTS.
1 REPLAY FOR EACH SCORE OF 300,000 POINTS.
1 REPLAY FOR EACH SCORE OF 440,000 POINTS.
3 REPLAYS FOR BEATING HIGH SCORE TO DATE.

A-19490

1 REPLAY FOR EACH SCORE OF 170,000 POINTS.
1 REPLAY FOR EACH SCORE OF 300,000 POINTS.
1 REPLAY FOR EACH SCORE OF 440,000 POINTS.

A-19490

1 REPLAY FOR EACH SCORE OF 180,000 POINTS.
1 REPLAY FOR EACH SCORE OF 310,000 POINTS.
1 REPLAY FOR EACH SCORE OF 450,000 POINTS.
3 REPLAYS FOR BEATING HIGH SCORE TO DATE.

A-19461

1 REPLAY FOR EACH SCORE OF 180,000 POINTS.
1 REPLAY FOR EACH SCORE OF 310,000 POINTS.
1 REPLAY FOR EACH SCORE OF 450,000 POINTS.

A-19461

1 REPLAY FOR EACH SCORE OF 190,000 POINTS.
1 REPLAY FOR EACH SCORE OF 320,000 POINTS.
1 REPLAY FOR EACH SCORE OF 460,000 POINTS.
3 REPLAYS FOR BEATING HIGH SCORE TO DATE.

A-19491

1 REPLAY FOR EACH SCORE OF 190,000 POINTS.
1 REPLAY FOR EACH SCORE OF 320,000 POINTS.
1 REPLAY FOR EACH SCORE OF 460,000 POINTS.

A-19491

1 REPLAY FOR EACH SCORE OF 210,000 POINTS.
1 REPLAY FOR EACH SCORE OF 330,000 POINTS.
1 REPLAY FOR EACH SCORE OF 470,000 POINTS.
3 REPLAYS FOR BEATING HIGH SCORE TO DATE.

A-19492

1 REPLAY FOR EACH SCORE OF 210,000 POINTS.
1 REPLAY FOR EACH SCORE OF 330,000 POINTS.
1 REPLAY FOR EACH SCORE OF 470,000 POINTS.

A-19492

1 REPLAY FOR EACH SCORE OF 230,000 POINTS.
1 REPLAY FOR EACH SCORE OF 350,000 POINTS.
1 REPLAY FOR EACH SCORE OF 490,000 POINTS.
3 REPLAYS FOR BEATING HIGH SCORE TO DATE.

A-19493

1 REPLAY FOR EACH SCORE OF 230,000 POINTS.
1 REPLAY FOR EACH SCORE OF 350,000 POINTS.
1 REPLAY FOR EACH SCORE OF 490,000 POINTS.

A-19493

1 REPLAY FOR EACH SCORE OF 240,000 POINTS.
1 REPLAY FOR EACH SCORE OF 360,000 POINTS.
1 REPLAY FOR EACH SCORE OF 500,000 POINTS.
3 REPLAYS FOR BEATING HIGH SCORE TO DATE.

A-19494

1 REPLAY FOR EACH SCORE OF 240,000 POINTS.
1 REPLAY FOR EACH SCORE OF 360,000 POINTS.
1 REPLAY FOR EACH SCORE OF 500,000 POINTS.

A-19494

1 REPLAY FOR EACH SCORE OF 250,000 POINTS.
1 REPLAY FOR EACH SCORE OF 380,000 POINTS.
1 REPLAY FOR EACH SCORE OF 510,000 POINTS.
3 REPLAYS FOR BEATING HIGH SCORE TO DATE.

A-19495

1 REPLAY FOR EACH SCORE OF 250,000 POINTS.
1 REPLAY FOR EACH SCORE OF 380,000 POINTS.
1 REPLAY FOR EACH SCORE OF 510,000 POINTS.

A-19495

SCORING 150,000 POINTS ADDS 1 BALL.
SCORING 250,000 POINTS ADDS 1 BALL.
SCORING 350,000 POINTS ADDS 1 BALL.

A-19496

SCORING 160,000 POINTS ADDS 1 BALL.
SCORING 260,000 POINTS ADDS 1 BALL.
SCORING 360,000 POINTS ADDS 1 BALL.

A-19497

SCORING 170,000 POINTS ADDS 1 BALL.
SCORING 270,000 POINTS ADDS 1 BALL.
SCORING 370,000 POINTS ADDS 1 BALL.

A-19498

SCORING 180,000 POINTS ADDS 1 BALL.
SCORING 280,000 POINTS ADDS 1 BALL.
SCORING 380,000 POINTS ADDS 1 BALL.

A-19239

SCORING 190,000 POINTS ADDS 1 BALL.
SCORING 290,000 POINTS ADDS 1 BALL.
SCORING 390,000 POINTS ADDS 1 BALL.

A-19240

1 REPLAY FOR EACH SCORE OF POINTS.
1 REPLAY FOR EACH SCORE OF POINTS.
1 REPLAY FOR EACH SCORE OF POINTS.
3 REPLAYS FOR BEATING HIGH SCORE TO DATE.

A-18287

1 REPLAY FOR EACH SCORE OF POINTS.
1 REPLAY FOR EACH SCORE OF POINTS.
1 REPLAY FOR EACH SCORE OF POINTS.

A-18287

1 REPLAY FOR EACH SCORE OF POINTS.
1 REPLAY FOR EACH SCORE OF POINTS.
3 REPLAYS FOR BEATING HIGH SCORE TO DATE.

A-18288

1 REPLAY FOR EACH SCORE OF POINTS.
1 REPLAY FOR EACH SCORE OF POINTS.

A-18288

Used fonts: Futura Hv BT, Futura Md BT, Helvetica, News Gothic Std.
Card size: 154x108mm (instructions), 154x57mm (score)

Cards status:

B-19277-1 3 & 5 ball instruction card confirmed.

B-19278-1 3 & 5 ball instruction card confirmed.

A-19664 3 & 5 ball French instruction card confirmed.

A-19276 score index (recommended score) card confirmed.

All score cards confirmed.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

www.inkochnito.nl

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