## FLIPPER

## MINIMUM 3 BALLS PER PLAY

## TOP ROLLOVERS DETERMINE SELECTED CARD.

## JOKER CANCELS SELECTED CARD.

## JOKER ADDS 1 BALL IF NO CARD IS SELECTED.

## TARGET ADDS 1 BALL IF LIGHTED ARROW POINTS TO SELECTED CARD.

## IF A CARD HAS BEEN SELECTED HITTING THE SAME ROLLOVER ADDS 1 BALL.

## SCORING 2,000 POINTS ADDS 1 BALL.

SK451-1

175

## FLIPPER

## MINIMUM 4 BALLS PER PLAY

## TOP ROLLOVERS DETERMINE SELECTED CARD.

## JOKER CANCELS SELECTED CARD.

## JOKER ADDS 1 BALL IF NO CARD IS SELECTED.

## TARGET ADDS 1 BALL IF LIGHTED ARROW POINTS TO SELECTED CARD.

## IF A CARD HAS BEEN SELECTED HITTING THE SAME ROLLOVER ADDS 1 BALL.

## SCORING 2,000 POINTS ADDS 1 BALL.

SK451-2

175

## FLIPPER

## MINIMUM 5 BALLS PER PLAY

## TOP ROLLOVERS DETERMINE SELECTED CARD.

## JOKER CANCELS SELECTED CARD.

## JOKER ADDS 1 BALL IF NO CARD IS SELECTED.

## TARGET ADDS 1 BALL IF LIGHTED ARROW POINTS TO SELECTED CARD.

## IF A CARD HAS BEEN SELECTED HITTING THE SAME ROLLOVER ADDS 1 BALL.

## SCORING 2,000 POINTS ADDS 1 BALL.

SK451-3

175

## FLIPPER

## MINIMUM 3 BALLS PER PLAY

## TOP ROLLOVERS DETERMINE SELECTED CARD.

## JOKER CANCELS SELECTED CARD.

## JOKER ADDS 1 BALL IF NO CARD IS SELECTED.

## TARGET ADDS 1 BALL IF LIGHTED ARROW POINTS TO SELECTED CARD.

## IF A CARD HAS BEEN SELECTED HITTING THE SAME ROLLOVER ADDS 1 BALL.

SK451-4

175

## FLIPPER

## MINIMUM 4 BALLS PER PLAY

## TOP ROLLOVERS DETERMINE SELECTED CARD.

## JOKER CANCELS SELECTED CARD.

## JOKER ADDS 1 BALL IF NO CARD IS SELECTED.

## TARGET ADDS 1 BALL IF LIGHTED ARROW POINTS TO SELECTED CARD.

## IF A CARD HAS BEEN SELECTED HITTING THE SAME ROLLOVER ADDS 1 BALL.

SK451-5

175

## FLIPPER

## MINIMUM 5 BALLS PER PLAY

## TOP ROLLOVERS DETERMINE SELECTED CARD.

## JOKER CANCELS SELECTED CARD.

## JOKER ADDS 1 BALL IF NO CARD IS SELECTED.

## TARGET ADDS 1 BALL IF LIGHTED ARROW POINTS TO SELECTED CARD.

## IF A CARD HAS BEEN SELECTED HITTING THE SAME ROLLOVER ADDS 1 BALL.

SK451-6

175

## FLIPPER

## MINIMUM 3 BALLS PER PLAY

## TOP ROLLOVERS DETERMINE SELECTED CARD.

## JOKER CANCELS SELECTED CARD.

## JOKER ADDS 1 BALL IF NO CARD IS SELECTED.

## TARGET ADDS 1 BALL IF LIGHTED ARROW POINTS TO SELECTED CARD.

## IF A CARD HAS BEEN SELECTED HITTING THE SAME ROLLOVER ADDS 1 BALL.

## SCORING 1,000 POINTS ADDS 1 BALL.

SK451-20

175

## FLIPPER

## MINIMUM 4 BALLS PER PLAY

## TOP ROLLOVERS DETERMINE SELECTED CARD.

## JOKER CANCELS SELECTED CARD.

## JOKER ADDS 1 BALL IF NO CARD IS SELECTED.

## TARGET ADDS 1 BALL IF LIGHTED ARROW POINTS TO SELECTED CARD.

## IF A CARD HAS BEEN SELECTED HITTING THE SAME ROLLOVER ADDS 1 BALL.

## SCORING 1,000 POINTS ADDS 1 BALL.

SK451-21

175

## FLIPPER

## MINIMUM 5 BALLS PER PLAY

## TOP ROLLOVERS DETERMINE SELECTED CARD.

## JOKER CANCELS SELECTED CARD.

## JOKER ADDS 1 BALL IF NO CARD IS SELECTED.

## TARGET ADDS 1 BALL IF LIGHTED ARROW POINTS TO SELECTED CARD.

## IF A CARD HAS BEEN SELECTED HITTING THE SAME ROLLOVER ADDS 1 BALL.

## SCORING 1,000 POINTS ADDS 1 BALL.

SK451-22

175

Used fonts: Futura Md BT

**Cards status:**

SK451-1 instruction card confirmed.

SK451-2 instruction card confirmed.

SK451-3 instruction card confirmed.

SK451-4 instruction card confirmed.

SK451-5 instruction card confirmed.

SK451-6 instruction card confirmed.

SK451-20 instruction card confirmed.

SK451-21 instruction card confirmed.

SK451-22 instruction card confirmed.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

[www.inkochnito.nl](http://www.inkochnito.nl)

If you like my work, please send me a donation via PayPal.