# EYE OF THE TIGER

**INSTRUCTIONS**

**ONE, TWO, THREE OR FOUR PLAYERS—3 BALLS PER PLAYER**

## INSERT COIN AND/OR PRESS CREDIT BUTTON TO RESET MACHINE. REPEAT FOR ADDITIONAL PLAYERS.

## DROP TARGETS SCORE 3000 POINTS AND INCREASES BONUS VALUE. COMPLETING RED DROP TARGETS LIGHTS RED ROLLOVER FOR "SPECIAL". COMPLETING WHITE, YELLOW OR PURPLE DROP TARGETS LIGHTS CORRESPONDING ROLLOVERS AND BULLSEYE TARGETS. COMPLETING WHITE, YELLOW AND PURPLE DROP TARGETS LIGHTS "DOUBLE BONUS".

## SWINGING TARGET AND ROLLOVER BUTTONS SCORE 100 POINTS AND ADD ADVANCE. 5 ADVANCES ADDS ONE BONUS AND 500 POINTS.

## BONUS IS SCORED AND FEATURES RESET AFTER EACH BALL IN PLAY.

## A TILT DOES NOT DISQUALIFY A PLAYER.

## MATCHING LAST TWO NUMBERS IN SCORE TO NUMBER THAT APPEARS ON BACK GLASS AFTER GAME IS OVER SCORES ONE REPLAY.

B-18115-2

413

# EYE OF THE TIGER

**INSTRUCTIONS**

**ONE, TWO, THREE OR FOUR PLAYERS—5 BALLS PER PLAYER**

## INSERT COIN AND/OR PRESS CREDIT BUTTON TO RESET MACHINE. REPEAT FOR ADDITIONAL PLAYERS.

## RED DROP TARGETS SCORE 3000 POINTS AND INCREASES BONUS VALUE. COMPLETING RED DROP TARGETS LIGHTS RED ROLLOVER ALTERNATELY FOR "SPECIAL".

## WHITE, YELLOW AND PURPLE DROP TARGETS SCORE 500 POINTS AND INCREASES BONUS VALUE. COMPLETING WHITE, YELLOW OR PURPLE DROP TARGETS LIGHTS CORRESPONDING ROLLOVERS AND BULLSEYE TARGETS. COMPLETING WHITE, YELLOW AND PURPLE DROP TARGETS LIGHTS "DOUBLE BONUS".

## SWINGING TARGET AND ROLLOVER BUTTONS SCORE 10 POINTS AND ADD ADVANCE. 5 ADVANCES ADDS ONE BONUS AND 500 POINTS.

## BONUS IS SCORED AND FEATURES RESET AFTER EACH BALL IN PLAY.

## A TILT DOES NOT DISQUALIFY A PLAYER.

## MATCHING LAST TWO NUMBERS IN SCORE TO NUMBER THAT APPEARS ON BACK GLASS AFTER GAME IS OVER SCORES ONE REPLAY.

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## SWINGING TARGET AND ROLLOVER BUTTONS SCORE 100 POINTS AND ADD ADVANCE. 5 ADVANCES ADDS ONE BONUS AND 500 POINTS.

## BONUS IS SCORED AND FEATURES RESET AFTER EACH BALL IN PLAY.

## A TILT DOES NOT DISQUALIFY A PLAYER.

## MAKING “SPECIAL” SCORES ONE EXTRA BALL.

## MAXIMUM ONE BALL PER BALL IN PLAY.

B-18116-2

413

# EYE OF THE TIGER

**INSTRUCTIONS**

**ONE, TWO, THREE OR FOUR PLAYERS—5 BALLS PER PLAYER**

## INSERT COIN AND/OR PRESS CREDIT BUTTON TO RESET MACHINE. REPEAT FOR ADDITIONAL PLAYERS.

## RED DROP TARGETS SCORE 3000 POINTS AND INCREASES BONUS VALUE. COMPLETING RED DROP TARGETS LIGHTS RED ROLLOVER ALTERNATELY FOR "SPECIAL".

## WHITE, YELLOW AND PURPLE DROP TARGETS SCORE 500 POINTS AND INCREASES BONUS VALUE. COMPLETING WHITE, YELLOW OR PURPLE DROP TARGETS LIGHTS CORRESPONDING ROLLOVERS AND BULLSEYE TARGETS. COMPLETING WHITE, YELLOW AND PURPLE DROP TARGETS LIGHTS "DOUBLE BONUS".

## SWINGING TARGET AND ROLLOVER BUTTONS SCORE 10 POINTS AND ADD ADVANCE. 5 ADVANCES ADDS ONE BONUS AND 500 POINTS.

## BONUS IS SCORED AND FEATURES RESET AFTER EACH BALL IN PLAY.

## A TILT DOES NOT DISQUALIFY A PLAYER.

## MAKING “SPECIAL” SCORES ONE EXTRA BALL.

## MAXIMUM ONE BALL PER BALL IN PLAY.

B-18116-2

413

**SCORE CARDS ARE LISTED FROM LIBERAL TO CONSERVATIVE.**

**RECOMMENDED CARDS ARE MARKED ✽ FOR 3 BALL AND † FOR 5 BALL.**

**ADD-A-BALL SCORES**

A-16825 70,000 - 120,000

A-16827 90,000 - 130,000

A-17644 90,000 - 140,000

✽† A-17645 100,000 - 150,000

A-17646 110,000 - 160,000

A-17647 120,000 - 170,000

A-17648 130,000 - 180,000

**REPLAY SCORES**

A-18325 70,000 - 110,000 - 140,000

A-18326 70,000 - 120,000 - 140,000

A-18327 80,000 - 120,000 - 150,000

✽ A-18328 80,000 - 130,000 - 160,000

A-18329 90,000 - 130,000 - 160,000

† A-18330 90,000 - 140,000 - 170,000

A-16122 100,000 - 140,000 - 170,000

A-16123 100,000 - 150,000 - 180,000

A-16124 110,000 - 150,000 - 180,000

A-18331 110,000 - 160,000 - 190,000

ADJUSTMENT PLUG LOCATION

LIGHTBOX POINT SCORE ADJ., MATCH FEATURE ADJ. AND GAME ADJ.

BOTTOM PANEL 1st COIN CHUTE ADJ. AND 2nd COIN CHUTE ADJ.

AND 2nd CHUTE RELAY ADJ.

PLAYBOARD 3-5 BALL ADJ.







A-18111

412

1 REPLAY FOR EACH SCORE OF 70,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 110,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 140,000 POINTS.

A-18325

1 REPLAY FOR EACH SCORE OF 70,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 120,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 140,000 POINTS.

A-18326

1 REPLAY FOR EACH SCORE OF 80,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 120,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 150,000 POINTS.

A-18327

1 REPLAY FOR EACH SCORE OF 80,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 130,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 160,000 POINTS.

A-18328

1 REPLAY FOR EACH SCORE OF 90,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 130,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 160,000 POINTS.

A-18329

1 REPLAY FOR EACH SCORE OF 90,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 140,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 170,000 POINTS.

A-18330

1 REPLAY FOR EACH SCORE OF 100,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 140,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 170,000 POINTS.

A-16122

1 REPLAY FOR EACH SCORE OF 100,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 150,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 180,000 POINTS.

A-16123

1 REPLAY FOR EACH SCORE OF 110,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 150,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 180,000 POINTS.

A-16124

1 REPLAY FOR EACH SCORE OF 110,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 160,000 POINTS.  
1 REPLAY FOR EACH SCORE OF 190,000 POINTS.

A-18331

SCORING 70,000 POINTS ADDS 1 BALL.  
SCORING 120,000 POINTS ADDS 1 BALL.

A-16825

SCORING 80,000 POINTS ADDS 1 BALL.  
SCORING 130,000 POINTS ADDS 1 BALL.

A-16827

SCORING 90,000 POINTS ADDS 1 BALL.  
SCORING 140,000 POINTS ADDS 1 BALL.

A-17644

SCORING 100,000 POINTS ADDS 1 BALL.  
SCORING 150,000 POINTS ADDS 1 BALL.

A-17645

SCORING 110,000 POINTS ADDS 1 BALL.  
SCORING 160,000 POINTS ADDS 1 BALL.

A-17646

SCORING 120,000 POINTS ADDS 1 BALL.  
SCORING 170,000 POINTS ADDS 1 BALL.

A-17647

SCORING 130,000 POINTS ADDS 1 BALL.  
SCORING 180,000 POINTS ADDS 1 BALL.

A-17648

1 REPLAY FOR EACH SCORE OF POINTS.  
1 REPLAY FOR EACH SCORE OF POINTS.  
1 REPLAY FOR EACH SCORE OF POINTS.

A-12689-1

1 REPLAY FOR EACH SCORE OF POINTS.  
1 REPLAY FOR EACH SCORE OF POINTS.

A-16141

SCORING POINTS ADDS 1 BALL.

A-17242

SCORING POINTS ADDS 1 BALL.  
SCORING POINTS ADDS 1 BALL.

A-17243

Used fonts: Futura Hv BT, Futura Md BT, Helvetica, News Gothic Std.

Card size: 154x108mm (instructions), 154x57mm (score).

**Cards status:**

B-18115-1 instruction card confirmed. (not in this file)

B-18115-2 instruction card confirmed. This is the same as B-18115-1, but some text is corrected.

B-18116-1 instruction card confirmed. (not in this file)

B-18116-2 instruction card confirmed. This is the same as B-18116-1, but some text is corrected.

A-18111 Sinbad / Eye of the Tiger score index card confirmed.

All score cards confirmed.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

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