

COW-POKE

MINIMUM 3 BALLS PER PLAY

EACH TIME THE FOUR YELLOW ROLLOVERS ARE HIT PLAYER RECEIVES 1 ADDITIONAL BALL.

HITTING NUMBERED ROTO TARGETS LIGHTS CORRESPONDING NUMBERED SPOTS. LIGHTING 4 ADJACENT SPOTS ADDS 1 BALL. EACH ADDITIONAL ADJACENT SPOT ADDS 1 BALL.

HITTING BULLS EYE ROTO TARGET ADDS 1 BALL.

TILT PENALTY 1 BALL PLUS BALL IN PLAY.

SCORING 2000 POINTS ADDS 1 BALL.

SCORING 4000 POINTS ADDS 1 BALL.

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HITTING BULLS EYE ROTO TARGET ADDS 1 BALL.

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COW-POKE

MINIMUM 5 BALLS PER PLAY

EACH TIME THE FOUR YELLOW ROLLOVERS ARE HIT PLAYER RECEIVES 1 ADDITIONAL BALL.

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Used fonts: Futura Md BT, Futura Hv BT

Cards status:

3 ball instruction card needed to verify.

5 ball instruction card confirmed.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

www.inkochnito.nl

If you like my work, please send me a donation via Paypal.