

# CONTEST

SK395-1

## ONE, TWO, THREE OR FOUR PLAYERS

### INSTRUCTIONS

INSERT ONE COIN AND WAIT FOR MACHINE TO RESET BEFORE INSERTING COIN FOR ADDITIONAL PLAYERS.

PLAYERS TAKE TURNS SHOOTING AS SHOWN ON BACK GLASS.

POINTS ARE SCORED AS INDICATED.

REPLAYS NEED NOT BE PLAYED OFF BEFORE INSERTING NEXT COIN.

A TILT BY ONE PLAYER DISQUALIFIES ONLY THAT PLAYER.

149

SK344-27

1 REPLAY FOR EACH SCORE OF 700 POINTS.

1 REPLAY FOR EACH SCORE OF 900 POINTS.

1 REPLAY FOR EACH SCORE OF 1000 POINTS.

SK344-28

- 1 REPLAY FOR EACH SCORE OF 700 POINTS.
- 1 REPLAY FOR EACH SCORE OF 800 POINTS.
- 1 REPLAY FOR EACH SCORE OF 900 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1000 POINTS.

SK344-11

- 1 REPLAY FOR EACH SCORE OF 600 POINTS.
- 1 REPLAY FOR EACH SCORE OF 800 POINTS.
- 1 REPLAY FOR EACH SCORE OF 900 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1000 POINTS.

SK344-12

- 1 REPLAY FOR EACH SCORE OF 800 POINTS.
- 1 REPLAY FOR EACH SCORE OF 900 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1000 POINTS.

SK344-13

- 1 REPLAY FOR EACH SCORE OF 1300 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1500 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1700 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1900 POINTS.

SK344-15

- 1 REPLAY FOR EACH SCORE OF 1100 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1300 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1500 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1700 POINTS.

SK344-16

- 1 REPLAY FOR EACH SCORE OF 1300 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1400 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1500 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1700 POINTS.

SK344-17

- 1 REPLAY FOR EACH SCORE OF 1000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1200 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1500 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1700 POINTS.

SK344-18

- 1 REPLAY FOR EACH SCORE OF 1100 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1500 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1700 POINTS.
- 1 REPLAY FOR EACH SCORE OF 1900 POINTS.

SK395-4

MATCHING LAST NUMBER IN SCORE TO NUMBER THAT APPEARS ON BACK GLASS WHEN GAME IS OVER AWARDS 1 REPLAY.

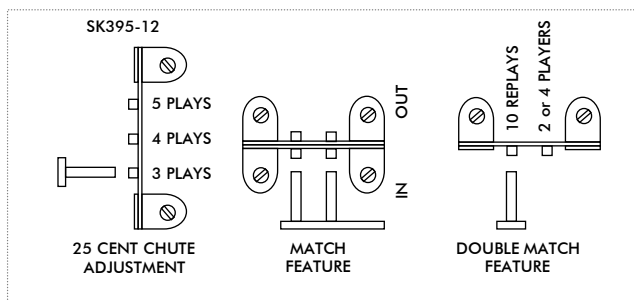
MATCHING LAST NUMBER IN BOTH 1ST. and 2ND. PLAYER SCORES, OR BOTH 3RD. AND 4TH. PLAYER SCORES, TO NUMBER THAT APPEARS ON BACK GLASS WHEN GAME IS OVER AWARDS 10 REPLAYS.

MAXIMUM AWARD FOR MATCHING, 10 REPLAYS.

SK344-10

MATCHING LAST NUMBER IN SCORE TO NUMBER THAT APPEARS ON BACK GLASS WHEN GAME IS OVER AWARDS 1 REPLAY.

SK329-11



## POINT SCORE ADJUSTMENT

PLUG IN BLUE WIRE FOR SCORES 100 TO 1000

PLUG IN RED WIRE FOR SCORES 1100 TO 1900

100	200	300	400	500	600	700	800	900	1000
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
1100	1200	1300	1400	1500	1600	1700	1800	1900	

SK395-10

Used fonts: Eden Bold, Futura ExtraBold, Futura Std ExtraBold, Futura Bk BT, Futura Std Condensed, Futura Md BT, Futura Hv BT

**Cards status:**

SK395-1 title card needed to verify.

SK344-27 instruction card confirmed.

SK344-28 score card confirmed.

SK329-11 generic match card confirmed.

SK395-4 score card confirmed.

SK395-12 adjustments card confirmed.

SK395-10 point score adjustment card confirmed.

SK329-11 generic match card confirmed.

SK344-10 match card confirmed.

SK344-11 score card confirmed.

SK344-12 score card confirmed.

SK344-13 score card confirmed.

SK344-15 score card confirmed.

SK344-16 score card confirmed.

SK344-17 score card confirmed.

SK344-18 score card confirmed.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

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