

# **CARD TRIX**

## **MINIMUM 3 BALLS PER PLAY**

### **INSTRUCTIONS**

POINTS ARE SCORED AS INDICATED.

HITTING CARDS 2 THRU 9 SCORES 500 POINTS WHEN LIT AND 50 POINTS WHEN OUT.

SPIN LIGHT STOPPING ON CARD, SPOTS CORRESPONDING CARD AND SCORES CARD VALUE. STOPPING ON ACE SCORES 1 ADDITIONAL BALL.

COMPLETING ACE THRU 10 SEQUENCE ALTERNATELY LIGHTS THE RED POP BUMPER AND ALSO LIGHTS THE ACE ROLLOVER FOR "WOW".

COMPLETING 2 THRU 9 SEQUENCE LIGHTS THE BOTTOM ROLLOVER FOR "WOW".

COMPLETING 2 THRU ACE SEQUENCE LIGHTS THE HOLE AND SCORES 1 ADDITIONAL BALL.

HITTING "WOW" SCORES 1 ADDITIONAL BALL.

BALL RETURN RESETS COMPLETED 2 THRU ACE SEQUENCE.

TILT PENALTY, ONE BALL PLUS BALL IN PLAY.

283

B-12598

# **CARD TRIX**

## **MINIMUM 3 BALLS PER PLAY**

### **INSTRUCTIONS**

POINTS ARE SCORED AS INDICATED.

HITTING CARDS 2 THRU 9 SCORES 500 POINTS WHEN LIT AND 50 POINTS WHEN OUT.

SPIN LIGHT STOPPING ON CARD, SPOTS CORRESPONDING CARD AND SCORES CARD VALUE. STOPPING ON ACE SCORES 1 ADDITIONAL BALL.

COMPLETING ACE THRU 10 SEQUENCE ALTERNATELY LIGHTS THE RED POP BUMPER AND ALSO LIGHTS THE ACE ROLLOVER FOR "WOW".

COMPLETING 2 THRU 9 SEQUENCE LIGHTS THE BOTTOM ROLLOVER FOR "WOW".

COMPLETING 2 THRU ACE SEQUENCE LIGHTS THE HOLE AND SCORES 1 ADDITIONAL BALL.

HITTING "WOW" SCORES 1 ADDITIONAL BALL.

BALL RETURN RESETS COMPLETED 2 THRU ACE SEQUENCE.

283

B-12598

# **CARD TRIX**

## **MINIMUM 5 BALLS PER PLAY**

### **INSTRUCTIONS**

POINTS ARE SCORED AS INDICATED.

HITTING CARDS 2 THRU 9 SCORES 500 POINTS WHEN LIT AND 50 POINTS WHEN OUT.

SPIN LIGHT STOPPING ON CARD, SPOTS CORRESPONDING CARD AND SCORES CARD VALUE. STOPPING ON ACE SCORES 1 ADDITIONAL BALL.

COMPLETING ACE THRU 10 SEQUENCE ALTERNATELY LIGHTS THE RED POP BUMPER AND ALSO LIGHTS THE ACE ROLLOVER FOR "WOW".

COMPLETING 2 THRU 9 SEQUENCE LIGHTS THE BOTTOM ROLLOVER FOR "WOW".

COMPLETING 2 THRU ACE SEQUENCE LIGHTS THE HOLE AND SCORES 1 ADDITIONAL BALL.

HITTING "WOW" SCORES 1 ADDITIONAL BALL.

BALL RETURN RESETS COMPLETED 2 THRU ACE SEQUENCE.

TILT PENALTY, ONE BALL PLUS BALL IN PLAY.

283

B-12599

# **CARD TRIX**

## **MINIMUM 5 BALLS PER PLAY**

### **INSTRUCTIONS**

POINTS ARE SCORED AS INDICATED.

HITTING CARDS 2 THRU 9 SCORES 500 POINTS WHEN LIT AND 50 POINTS WHEN OUT.

SPIN LIGHT STOPPING ON CARD, SPOTS CORRESPONDING CARD AND SCORES CARD VALUE. STOPPING ON ACE SCORES 1 ADDITIONAL BALL.

COMPLETING ACE THRU 10 SEQUENCE ALTERNATELY LIGHTS THE RED POP BUMPER AND ALSO LIGHTS THE ACE ROLLOVER FOR "WOW".

COMPLETING 2 THRU 9 SEQUENCE LIGHTS THE BOTTOM ROLLOVER FOR "WOW".

COMPLETING 2 THRU ACE SEQUENCE LIGHTS THE HOLE AND SCORES 1 ADDITIONAL BALL.

HITTING "WOW" SCORES 1 ADDITIONAL BALL.

BALL RETURN RESETS COMPLETED 2 THRU ACE SEQUENCE.

283

B-12599

# **CARD TRIX**

## **MINIMUM 8 BALLS PER PLAY**

### **INSTRUCTIONS**

POINTS ARE SCORED AS INDICATED.

HITTING CARDS 2 THRU 9 SCORES 500 POINTS WHEN LIT AND 50 POINTS WHEN OUT.

SPIN LIGHT STOPPING ON CARD, SPOTS CORRESPONDING CARD AND SCORES CARD VALUE. STOPPING ON ACE SCORES 1 ADDITIONAL BALL.

COMPLETING ACE THRU 10 SEQUENCE ALTERNATELY LIGHTS THE RED POP BUMPER AND ALSO LIGHTS THE ACE ROLLOVER FOR "WOW".

COMPLETING 2 THRU 9 SEQUENCE LIGHTS THE BOTTOM ROLLOVER FOR "WOW".

COMPLETING 2 THRU ACE SEQUENCE LIGHTS THE HOLE AND SCORES 1 ADDITIONAL BALL.

HITTING "WOW" SCORES 1 ADDITIONAL BALL.

BALL RETURN RESETS COMPLETED 2 THRU ACE SEQUENCE.

TILT PENALTY, ONE BALL PLUS BALL IN PLAY.

283

B-12600

# **CARD TRIX**

## **MINIMUM 8 BALLS PER PLAY**

### **INSTRUCTIONS**

POINTS ARE SCORED AS INDICATED.

HITTING CARDS 2 THRU 9 SCORES 500 POINTS WHEN LIT AND 50 POINTS WHEN OUT.

SPIN LIGHT STOPPING ON CARD, SPOTS CORRESPONDING CARD AND SCORES CARD VALUE. STOPPING ON ACE SCORES 1 ADDITIONAL BALL.

COMPLETING ACE THRU 10 SEQUENCE ALTERNATELY LIGHTS THE RED POP BUMPER AND ALSO LIGHTS THE ACE ROLLOVER FOR "WOW".

COMPLETING 2 THRU 9 SEQUENCE LIGHTS THE BOTTOM ROLLOVER FOR "WOW".

COMPLETING 2 THRU ACE SEQUENCE LIGHTS THE HOLE AND SCORES 1 ADDITIONAL BALL.

HITTING "WOW" SCORES 1 ADDITIONAL BALL.

BALL RETURN RESETS COMPLETED 2 THRU ACE SEQUENCE.

283

B-12600

# CARD TRIX

## RULES

POINTS ARE SCORED AS INDICATED.

HITTING CARDS 2 THRU 9 SCORES 500 POINTS WHEN LIT AND 50 POINTS WHEN OUT.

SPIN LIGHT STOPPING ON CARD, SPOTS CORRESPONDING CARD AND SCORES CARD VALUE. STOPPING ON ACE CONTINUES PLAY.

COMPLETING ACE THRU 10 SEQUENCE ALTERNATELY LIGHTS THE RED POP BUMPER AND ALSO LIGHTS THE ACE ROLLOVER FOR "WOW".

COMPLETING 2 THRU 9 SEQUENCE LIGHTS THE BOTTOM ROLLOVER FOR "WOW".

COMPLETING 2 THRU ACE SEQUENCE LIGHTS THE HOLE AND CONTINUES PLAY.

HITTING "WOW" CONTINUES PLAY.

BALL RETURN RESETS COMPLETED 2 THRU ACE SEQUENCE.

TILT PENALTY, ONE BALL PLUS BALL IN PLAY.

283

B-12601

# CARD TRIX

## RULES

POINTS ARE SCORED AS INDICATED.

HITTING CARDS 2 THRU 9 SCORES 500 POINTS WHEN LIT AND 50 POINTS WHEN OUT.

SPIN LIGHT STOPPING ON CARD, SPOTS CORRESPONDING CARD AND SCORES CARD VALUE. STOPPING ON ACE CONTINUES PLAY.

COMPLETING ACE THRU 10 SEQUENCE ALTERNATELY LIGHTS THE RED POP BUMPER AND ALSO LIGHTS THE ACE ROLLOVER FOR "WOW".

COMPLETING 2 THRU 9 SEQUENCE LIGHTS THE BOTTOM ROLLOVER FOR "WOW".

COMPLETING 2 THRU ACE SEQUENCE LIGHTS THE HOLE AND CONTINUES PLAY.

HITTING "WOW" CONTINUES PLAY.

BALL RETURN RESETS COMPLETED 2 THRU ACE SEQUENCE.

283

B-12601

**SCORING 20,000 POINTS ADDS 1 BALL.**

**A-13594**

**SCORING 30,000 POINTS ADDS 1 BALL.**

**A-11746**

**SCORING 20,000 POINTS ADDS 1 BALL.  
SCORING 40,000 POINTS ADDS 1 BALL.**

**A-13646**

**SCORING 40,000 POINTS ADDS 1 BALL.  
SCORING 70,000 POINTS ADDS 1 BALL.**

**A-11768**

Used fonts: Futura Hv BT, Futura LT condensed, Futura Bk BT, Futura Md BT

**Cards status:**

B-12599 3 balls minimum instruction card needed to verify.

B-12599 5 balls minimum instruction card confirmed.

B-12600 8 balls minimum instruction card needed to verify.

B-12601 Rules instruction card confirmed.

A-13594 score (add a ball) card confirmed.

A-11746 score (add a ball) card confirmed.

A-13646 score (add a ball) card confirmed.

A-11768 score (add a ball) card confirmed.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

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