

BLUE NOTE

INSTRUCTIONS

5 BALLS PER PLAY

INSERT COIN AND/OR PRESS CREDIT BUTTON TO RESET MACHINE.

A-B-C ROLLOVERS SCORE 500 POINTS OR 10,000 WHEN GREEN LIGHT IS LIT. COMPLETING A-B-C ROLLOVERS LIGHTS HOLE FOR "EXTRA BALL".

RED, YELLOW, BLUE AND GREEN POP BUMPERS SCORE 10 POINTS
PURPLE POP BUMPER SCORES 100 POINTS.

BLUE NOTE TARGETS SCORE 500 POINTS WHEN LIT OR 5000 POINTS WHEN NOT LIT. COMPLETING TARGET SEQUENCE LIGHTS "SPECIAL".

"SPECIAL" SCORES ONE REPLAY, 5000 POINTS AND RESETS TARGETS.

RIGHT SPINNING TARGET SCORES 10 POINTS AND CHANGES VALUE OF CENTER SPINNING TARGET.

MAXIMUM ONE BALL PER BALL IN PLAY.

TILT PENALTY, BALL IN PLAY ONLY.

MATCHING LAST TWO NUMBERS IN SCORE TO NUMBER THAT APPEARS ON BACK GLASS AFTER GAME IS OVER SCORES ONE REPLAY.

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B-18455

BLUE NOTE

INSTRUCTIONS

5 BALLS PER PLAY

INSERT COIN AND/OR PRESS CREDIT BUTTON TO RESET MACHINE.

A-B-C ROLLOVERS SCORE 500 POINTS OR 10,000 WHEN GREEN LIGHT IS LIT. COMPLETING A-B-C ROLLOVERS LIGHTS HOLE FOR "EXTRA BALL".

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"SPECIAL" SCORES ONE REPLAY, 5000 POINTS AND RESETS TARGETS.

RIGHT SPINNING TARGET SCORES 10 POINTS AND CHANGES VALUE OF CENTER SPINNING TARGET.

MAXIMUM ONE BALL PER BALL IN PLAY.

MATCHING LAST TWO NUMBERS IN SCORE TO NUMBER THAT APPEARS ON BACK GLASS AFTER GAME IS OVER SCORES ONE REPLAY.

423

B-18456

BLUE NOTE

INSTRUCTIONS

5 BALLS PER PLAY

INSERT COIN AND/OR PRESS CREDIT BUTTON TO RESET MACHINE.

A-B-C ROLLOVERS SCORE 500 POINTS OR 10,000 WHEN GREEN LIGHT IS LIT. COMPLETING A-B-C ROLLOVERS LIGHTS HOLE FOR "EXTRA BALL". A-B-C ROLLOVERS RESET AFTER BALL IN PLAY IF "SHOOT AGAIN" IS LIT.

RED, YELLOW, BLUE AND GREEN POP BUMPERS SCORE 10 POINTS
PURPLE POP BUMPER SCORES 100 POINTS.

BLUE NOTE TARGETS SCORE 500 POINTS WHEN LIT OR 5000 POINTS WHEN NOT LIT. COMPLETING TARGET SEQUENCE LIGHTS "SPECIAL".

"SPECIAL" SCORES ONE EXTRA BALL, 5000 POINTS AND RESETS TARGETS.

RIGHT SPINNING TARGET SCORES 10 POINTS AND CHANGES VALUE OF CENTER SPINNING TARGET.

MAXIMUM ONE BALL PER BALL IN PLAY.

TILT PENALTY, BALL IN PLAY ONLY.

423

B-18457

BLUE NOTE

INSTRUCTIONS

5 BALLS PER PLAY

INSERT COIN AND/OR PRESS CREDIT BUTTON TO RESET MACHINE.

A-B-C ROLLOVERS SCORE 500 POINTS OR 10,000 WHEN GREEN LIGHT IS LIT. COMPLETING A-B-C ROLLOVERS LIGHTS HOLE FOR "EXTRA BALL". A-B-C ROLLOVERS RESET AFTER BALL IN PLAY IF "SHOOT AGAIN" IS LIT.

RED, YELLOW, BLUE AND GREEN POP BUMPERS SCORE 10 POINTS
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BLUE NOTE TARGETS SCORE 500 POINTS WHEN LIT OR 5000 POINTS WHEN NOT LIT. COMPLETING TARGET SEQUENCE LIGHTS "SPECIAL".

"SPECIAL" SCORES ONE EXTRA BALL, 5000 POINTS AND RESETS TARGETS.

RIGHT SPINNING TARGET SCORES 10 POINTS AND CHANGES VALUE OF CENTER SPINNING TARGET.

MAXIMUM ONE BALL PER BALL IN PLAY.

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B-18458

SCORE CARDS ARE LISTED FROM LIBERAL TO CONSERVATIVE.

RECOMMENDED CARDS ARE MARKED * FOR 3 BALL
AND † FOR 5 BALL.

REPLAY SCORES		ADD-A-BALL SCORES	
A-18325	70,000 - 110,000 - 140,000	A-19038	80,000 - 120,000
A-18327	80,000 - 120,000 - 150,000	A-19039	90,000 - 130,000
A-18329	90,000 - 130,000 - 160,000	* † A-19040	100,000 - 140,000
* A-16122	100,000 - 140,000 - 170,000	A-19041	110,000 - 150,000
A-16124	110,000 - 150,000 - 180,000	A-19042	120,000 - 160,000
† A-16609	120,000 - 150,000 - 180,000		
A-16129	130,000 - 160,000 - 190,000		
A-16613	140,000 - 170,000 - 190,000		
A-19037	150,000 - 170,000 - 190,000		

ADJUSTMENT PLUG LOCATION

LIGHTBOX ~ HIGH SCORE ADJ. AND GAME ADJ.

BOTTOM PANEL ~ 1st & 2nd CHUTE ADJ., 2nd CHUTE
RELAY ADJ., AND TILT RESET ADJ.

PLAYBOARD ~ 3-5 BALL ADJ.

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A-18459

- 1 REPLAY FOR EACH SCORE OF 70,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 110,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 140,000 POINTS.

A-18325

- 1 REPLAY FOR EACH SCORE OF 80,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 120,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 150,000 POINTS.

A-18327

- 1 REPLAY FOR EACH SCORE OF 90,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 130,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 160,000 POINTS.

A-18329

- 1 REPLAY FOR EACH SCORE OF 100,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 140,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 170,000 POINTS.

A-16122

- 1 REPLAY FOR EACH SCORE OF 110,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 150,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 180,000 POINTS.

A-16124

- 1 REPLAY FOR EACH SCORE OF 120,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 150,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 180,000 POINTS.

A-16609

- 1 REPLAY FOR EACH SCORE OF 130,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 160,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 190,000 POINTS.

A-16129

- 1 REPLAY FOR EACH SCORE OF 140,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 170,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 190,000 POINTS.

A-16613

- 1 REPLAY FOR EACH SCORE OF 150,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 170,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 190,000 POINTS.

A-19037

- 1 REPLAY FOR EACH SCORE OF POINTS.
- 1 REPLAY FOR EACH SCORE OF POINTS.
- 1 REPLAY FOR EACH SCORE OF POINTS.

A-12689-1

SCORING 80,000 POINTS ADDS 1 BALL.
SCORING 120,000 POINTS ADDS 1 BALL.

A-19038

SCORING 90,000 POINTS ADDS 1 BALL.
SCORING 130,000 POINTS ADDS 1 BALL.

A-19039

SCORING 100,000 POINTS ADDS 1 BALL.
SCORING 140,000 POINTS ADDS 1 BALL.

A-19040

SCORING 110,000 POINTS ADDS 1 BALL.
SCORING 150,000 POINTS ADDS 1 BALL.

A-19041

SCORING 120,000 POINTS ADDS 1 BALL.
SCORING 160,000 POINTS ADDS 1 BALL.

A-19042

1 REPLAY FOR EACH SCORE OF POINTS.
1 REPLAY FOR EACH SCORE OF POINTS.

A-16141

SCORING POINTS ADDS 1 BALL.

A-17242

SCORING POINTS ADDS 1 BALL.
SCORING POINTS ADDS 1 BALL.

A-17243

Used fonts: Futura Hv BT, Futura Md BT, Helvetica, News Gothic Std.
Card size: 152x108mm (instructions), 152x57mm (score cards).

Cards status:

B-18455 instruction card confirmed.

B-18456 instruction card needed to verify.

B-18457 instruction card confirmed.

B-18458 instruction card confirmed.

B-18459 score index card confirmed.

All score cards confirmed.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

www.inkochnito.nl

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