

**1 TO 4
CAN PLAY**

INSTRUCTIONS

**FOR
AMUSEMENT
ONLY**

- ★ 1st AND 3rd PLAYERS PLAY STELLAR TARGETS, 2nd AND 4th PLAYERS PLAY AIRSHIP TARGETS.
- ★ BANK SHOT TARGET LITES WHEN STELLAR OR AIRSHIP TARGETS ARE MADE.
- ★ MAKING BANK SHOT LITES RIGHT OUTLANE TO SCORE SPECIAL.
- ★ 1 REPLAY FOR BALL THRU RIGHT OUTLANE WHEN LIT FOR SPECIAL.
- ★ PLAYER MAKING BANK SHOT QUALIFIES FOR SUPER BONUS ON HIS OR HER FOLLOWING BALL IN PLAY.
- ★ TILT PENALTY — BALL IN PLAY.
- ★ **MAXIMUM — 1 EXTRA BALL** PER BALL IN PLAY.
- ★ **1 REPLAY** FOR EACH PLAYER MATCHING LAST TWO SCORE NUMBERS WITH NUMBERS THAT APPEAR ON BACK GLASS AT END OF GAME.
- ★ **3 REPLAYS** FOR BEATING HIGHEST SCORE ACHIEVED TO DATE.

M-1508-69-A

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- ★ 1st AND 3rd PLAYERS PLAY STELLAR TARGETS, 2nd AND 4th PLAYERS PLAY AIRSHIP TARGETS.
- ★ BANK SHOT TARGET LITES WHEN STELLAR OR AIRSHIP TARGETS ARE MADE.
- ★ MAKING BANK SHOT LITES RIGHT OUTLANE TO SCORE SPECIAL.
- ★ 1 EXTRA BALL FOR BALL THRU RIGHT OUTLANE WHEN LIT FOR SPECIAL.
- ★ PLAYER MAKING BANK SHOT QUALIFIES FOR SUPER BONUS ON HIS OR HER FOLLOWING BALL IN PLAY.
- ★ TILT PENALTY — BALL IN PLAY.
- ★ **MAXIMUM — 1 EXTRA BALL** PER BALL IN PLAY.

M-1508-69-E

**1 TO 4
CAN PLAY**

INSTRUCTIONS

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- ★ 1st AND 3rd PLAYERS PLAY STELLAR TARGETS, 2nd AND 4th PLAYERS PLAY AIRSHIP TARGETS.
- ★ BANK SHOT TARGET LITES WHEN STELLAR OR AIRSHIP TARGETS ARE MADE.
- ★ MAKING BANK SHOT LITES RIGHT OUTLANE TO SCORE SPECIAL.
- ★ 15,000 POINTS FOR BALL THRU RIGHT OUTLANE WHEN LIT FOR SPECIAL.
- ★ PLAYER MAKING BANK SHOT QUALIFIES FOR SUPER BONUS ON HIS OR HER FOLLOWING BALL IN PLAY.
- ★ BALL THRU BANK SHOT LANE WHEN LIT FOR EXTRA BALL SCORES 15,000 POINTS.
- ★ TILT PENALTY — BALL IN PLAY.
- ★ **MAXIMUM — 1 EXTRA BALL** PER BALL IN PLAY.

M-1508-69-F

**FOR
AMUSEMENT
ONLY**

STELLAR AIRSHIP

**FOR
AMUSEMENT
ONLY**

- 1 REPLAY FOR EACH SCORE OF 270,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 430,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 650,000 POINTS.

END OF GAME REPLAY AWARDS — PER PLAYER

**5 BALLS
PER
GAME**

**3 REPLAYS FOR BEATING HIGH SCORE TO DATE.
1 REPLAY FOR MATCHING LAST TWO SCORE
NUMBERS WITH MATCH NUMBERS.**

**5 BALLS
PER
GAME**

M-1508-69-AP

FOR
AMUSEMENT
ONLY

STELLAR AIRSHIP

FOR
AMUSEMENT
ONLY

- 1 REPLAY FOR EACH SCORE OF 180,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 340,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 560,000 POINTS.

END OF GAME REPLAY AWARDS — PER PLAYER

**3 BALLS
PER
GAME**

3 REPLAYS FOR BEATING HIGH SCORE TO DATE.
1 REPLAY FOR MATCHING LAST TWO SCORE
NUMBERS WITH MATCH NUMBERS.

**3 BALLS
PER
GAME**

M-1508-69-AQ

FOR
AMUSEMENT
ONLY

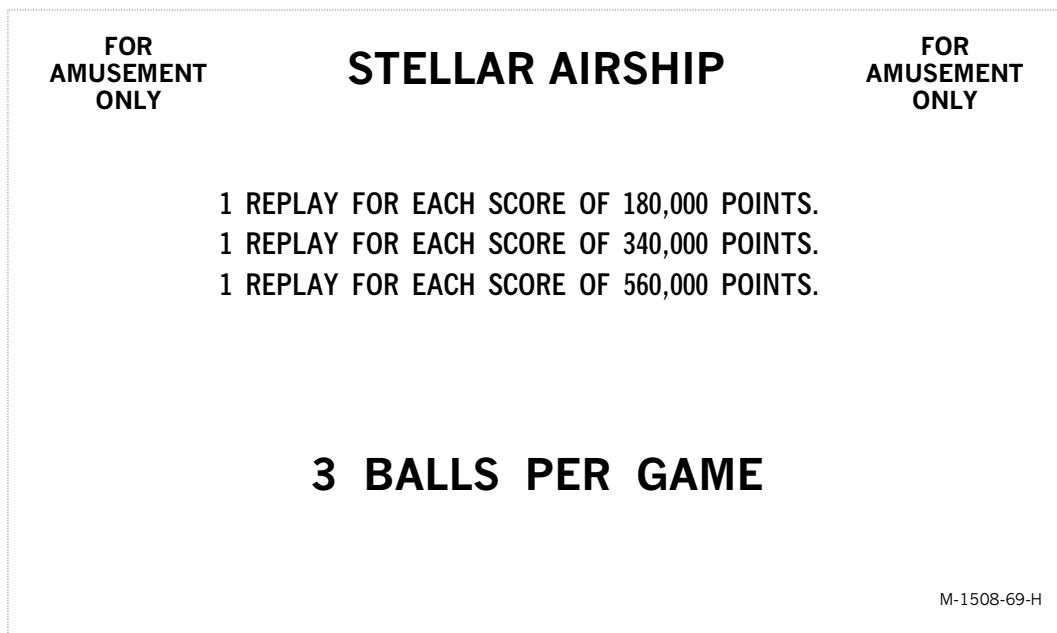
STELLAR AIRSHIP

FOR
AMUSEMENT
ONLY

- 1 REPLAY FOR EACH SCORE OF 270,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 430,000 POINTS.
- 1 REPLAY FOR EACH SCORE OF 650,000 POINTS.

5 BALLS PER GAME

M-1508-69-G



Fonts used: News Gothic MT Std, News Gothic MT Std Condensed, Wingdings.

All the cards are from Eight Ball and have been changed to Stellar Airship.

Cards status:

M1508-69-A confirmed.
M1508-69-AG confirmed (score card).
M1508-69-AP confirmed.
M1508-69-AQ confirmed.
M1508-69-E confirmed.
M1508-69-F confirmed.
M1508-69-G confirmed.
M1508-69-H confirmed.
M1508-69-V confirmed (score card).

Recommended "High Score to Date" levels:
(reset periodically)
3 ball ??????? points
5 ball ??????? points

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,
Peter

www.inkochnito.nl