

1 TO 4
CAN PLAY

INSTRUCTIONS

FOR
AMUSEMENT
ONLY

- Timed skill shot from plunger scores progressively: 100,000 points; 200,000 points; Special.
- Completing the cards advances Card Bonus Lites.
- Completing any line of symbols locks in and advances 3-in-line Bonus Lites.
- SPECIAL — 1 replay for making skill shot when lit for Special.
 - 1 replay for knocking down drop targets when lit for Special.
 - 1 replay for ball through top lane when lit for Special.
 - 1 replay for ball through left side lane when lit for Special.
 - 1 replay for 9 symbols lit in the two cards when card Bonus Lite is lit for Special.
 - 1 replay for completing one of the two cards with all symbols.
- EXTRA BALL — 1 Extra Ball for ball through top lane when lit for Extra Ball.
- Tilt Penalty — Ball in play.
- Maximum 1 extra ball per ball in play.

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- Completing the cards advances Card Bonus Lites.
- Completing any line of symbols locks in and advances 3-in-line Bonus Lites.
- SPECIAL — 1 Extra Ball or 50,000 points for making skill shot when lit for Special.
 - 1 Extra Ball or 50,000 points for knocking down drop targets when lit for Special.
 - 1 Extra Ball or 50,000 points for ball through top lane when lit for Special.
 - 1 Extra Ball or 50,000 points for ball through left side lane when lit for Special.
 - 1 Extra Ball or 50,000 points for 9 symbols lit in the two cards when card Bonus Lite is lit for Special.
 - 1 Extra Ball or 50,000 points for completing one of the two cards with all symbols.
- EXTRA BALL — 1 Extra Ball or 25,000 points for ball through top lane when lit for Extra Ball.
- Tilt Penalty — Ball in play.
- Maximum 1 extra ball per ball in play.

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- Completing the cards advances Card Bonus Lites.
- Completing any line of symbols locks in and advances 3-in-line Bonus Lites.
- SPECIAL — 50,000 points for making skill shot when lit for Special.
 - 50,000 points for knocking down drop targets when lit for Special.
 - 50,000 points for ball through top lane when lit for Special.
 - 50,000 points for ball through left side lane when lit for Special.
 - 50,000 points for 9 symbols lit in the two cards when card Bonus Lite is lit for Special.
 - 50,000 points for completing one of the two cards with all symbols.
- EXTRA BALL — 25,000 points for ball through top lane when lit for Extra Ball.
- Tilt Penalty — Ball in play.

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CAN PLAY

SUPER
BOWL

FOR
AMUSEMENT
ONLY

ALL LIT SPECIALS SCORE 50,000 POINTS.

ALL LIT EXTRA BALLS SCORE 25,000 POINTS.

3 BALLS
PER
GAME

3 BALLS
PER
GAME

1 TO 4
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SUPER
BOWL

FOR
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ALL LIT SPECIALS SCORE 50,000 POINTS.

ALL LIT EXTRA BALLS SCORE 25,000 POINTS.

5 BALLS
PER
GAME

5 BALLS
PER
GAME

1 TO 4
CAN PLAY

SUPER
BOWL

FOR
AMUSEMENT
ONLY

1 FOR EACH SCORE OF POINTS.

1 FOR EACH SCORE OF POINTS.

BALLS
PER
GAME

BALLS
PER
GAME

1 TO 4
CAN PLAY

SUPER BOWL

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1 REPLAY FOR EACH SCORE OF 1,100,000 POINTS.

1 REPLAY FOR EACH SCORE OF 2,300,000 POINTS.

3 BALLS
PER
GAME

3 REPLAYS FOR BEATING HIGH SCORE TO DATE.
1 REPLAY FOR MATCHING LAST TWO SCORE
NUMBERS WITH MATCH NUMBERS.

3 BALLS
PER
GAME

1 TO 4
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SUPER BOWL

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1 REPLAY FOR EACH SCORE OF 2,000,000 POINTS.

1 REPLAY FOR EACH SCORE OF 3,000,000 POINTS.

5 BALLS
PER
GAME

3 REPLAYS FOR BEATING HIGH SCORE TO DATE.
1 REPLAY FOR MATCHING LAST TWO SCORE
NUMBERS WITH MATCH NUMBERS.

5 BALLS
PER
GAME

1 TO 4
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1 FOR EACH SCORE OF POINTS.

1 FOR EACH SCORE OF POINTS.

BALLS
PER
GAME

BALLS
PER
GAME

Fonts used: Helvetica CE, HelveticaNeueLT Std Med Cn

Cards status:

Instruction card (replay) confirmed.
Instruction card (extra ball) confirmed.
Instruction card (novelty) confirmed.
Novelty cards are a copy of the Bally cards.
Score cards without levels confirmed.
Score cards are a copy of the Bally cards.

Recommended "High Score to Date" levels:
(reset periodically)
3 ball 2,700,000 points
5 ball 3,800,000 points

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,
Peter

www.inkochnito.nl

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