 Roll-over buttons, Hawks targets and Tube shot advance bonus.

 1 REPLAY for lighting top roll-over button lights when lit for special.

 1 REPLAY for lighting Hawks ramp lights when lit for special.

 1 REPLAY for lighting all Hawks ramp lights when Hawks Value is lit for special.

 1 REPLAY for ball through the Tube when lit for special.

 1 REPLAY for lighting “S-P-A-C-E” when lit for special.

 1 REPLAY for advancing bonus when lit for special.

 1 EXTRA BALL for lighting Hawks ramp lights when lit for extra ball.

 MAXIMUM — 1 extra ball per ball-in-play.

 TILT PENALTY — ball-in-play.

## INSTRUCTIONS

# 1 TO 4 CAN PLAY

FOR  
AMUSEMENT  
ONLY

A030

 Roll-over buttons, Hawks targets and Tube shot advance bonus.

 1 REPLAY for lighting Hawks ramp lights when lit for special.

 1 REPLAY for lighting all Hawks ramp lights when Hawks Value is lit for special.

 1 REPLAY for ball through the tube when lit for special.

 1 REPLAY for lighting “S-P-A-C-E” when lit for special.

 1 REPLAY for advancing bonus when lit for special.

 1 EXTRA BALL for lighting Hawks ramp lights when lit for extra ball.

 MAXIMUM — 1 extra ball per ball-in-play.

 TILT PENALTY — ball-in-play.

## INSTRUCTIONS

# 1 TO 4 CAN PLAY

FOR  
AMUSEMENT  
ONLY

A031

 Roll-over buttons, Hawks targets and Tube shot advance bonus.

 1 EXTRA BALL or 50,000 points for lighting top roll-over button lights when lit  
 for special.

 1 EXTRA BALL or 50,000 points for lighting Hawks ramp lights when lit  
 for special.

 1 EXTRA BALL or 50,000 points for ball through the Tube when lit for special.

 1 EXTRA BALL or 50,000 points for lighting “S-P-A-C-E” when lit for special.

 1 EXTRA BALL or 50,000 points for advancing bonus when lit for special.

 50,000 points for lighting all Hawks ramp lights when Hawks Value is lit for special.

 1 EXTRA BALL or 25,000 points for lighting Hawks ramp lights when lit for extra ball.

 MAXIMUM — 1 extra ball per ball-in-play.

 TILT PENALTY — ball-in-play.

## INSTRUCTIONS

# 1 TO 4 CAN PLAY

FOR  
AMUSEMENT  
ONLY

A032

FOR  
AMUSEMENT  
ONLY

# 1 TO 4 CAN PLAY

## INSTRUCTIONS

 Roll-over buttons, Hawks targets and Tube shot advance bonus.

 1 EXTRA BALL or 50,000 points for lighting Hawks ramp lights when lit for special.

 1 EXTRA BALL or 50,000 points for ball through the Tube when lit for special.

 1 EXTRA BALL or 50,000 points for lighting “S-P-A-C-E” when lit for special.

 1 EXTRA BALL or 50,000 points for advancing bonus when lit for special.

 50,000 points for lighting all Hawks ramp lights when Hawks Value is lit for special.

 1 EXTRA BALL or 25,000 points for lighting Hawks ramp lights when lit for extra ball.

 MAXIMUM — 1 extra ball per ball-in-play.

 TILT PENALTY — ball-in-play.

A033

 Roll-over buttons, Hawks targets and Tube shot advance bonus.

 50,000 points for lighting top roll-over button lights when lit for special.

 50,000 points for lighting Hawks ramp lights when lit for special.

 50,000 points for lighting all Hawks ramp lights when Hawks Value is lit for special.

 50,000 points for ball through the Tube when lit for special.

 50,000 points for lighting “S-P-A-C-E” when lit for special.

 50,000 points for advancing bonus when lit for special.

 25,000 points for lighting Hawks ramp lights when lit for extra ball.

 TILT PENALTY — ball-in-play.

FOR  
AMUSEMENT  
ONLY

# 1 TO 4 CAN PLAY

## INSTRUCTIONS

A034

 Roll-over buttons, Hawks targets and Tube shot advance bonus.

 50,000 points for lighting Hawks ramp lights when lit for special.

 50,000 points for lighting all Hawks ramp lights when Hawks Value is lit for special.

 50,000 points for ball through the Tube when lit for special.

 50,000 points for lighting “S-P-A-C-E” when lit for special.

 50,000 points for advancing bonus when lit for special.

 25,000 points for lighting Hawks ramp lights when lit for extra ball.

 TILT PENALTY — ball-in-play.

# 1 TO 4 CAN PLAY

FOR  
AMUSEMENT  
ONLY

## INSTRUCTIONS

A035

**ALL LIT SPECIALS SCORE 50,000 POINTS.**

**ALL LIT EXTRA BALLS SCORE 25,000 POINTS.**

## SPACE HAWKS

FOR  
AMUSEMENT  
ONLY

1 TO 4  
CAN PLAY

#### 3 BALLS PER GAME

#### 3 BALLS PER GAME

A036

**ALL LIT SPECIALS SCORE 50,000 POINTS.**

**ALL LIT EXTRA BALLS SCORE 25,000 POINTS.**

## SPACE HAWKS

FOR  
AMUSEMENT  
ONLY

1 TO 4  
CAN PLAY

#### 5 BALLS PER GAME

#### 5 BALLS PER GAME

A037

**1 REPLAY FOR EACH SCORE OF 1,500,000 POINTS.**

**1 REPLAY FOR EACH SCORE OF 3,900,000 POINTS.**

## SPACE HAWKS

FOR  
AMUSEMENT  
ONLY

1 TO 4  
CAN PLAY

#### 3 BALLS PER GAME

#### 3 BALLS PER GAME

3 REPLAYS FOR BEATING HIGH SCORE TO DATE.

###### 1 REPLAY FOR MATCHING LAST TWO SCORE

**NUMBERS WITH MATCH NUMBERS.**

A038

**1 REPLAY FOR EACH SCORE OF 2,000,000 POINTS.**

**1 REPLAY FOR EACH SCORE OF 4,500,000 POINTS.**

1 TO 4  
CAN PLAY

FOR  
AMUSEMENT  
ONLY

## SPACE HAWKS

#### 5 BALLS PER GAME

#### 5 BALLS PER GAME

3 REPLAYS FOR BEATING HIGH SCORE TO DATE.

###### 1 REPLAY FOR MATCHING LAST TWO SCORE

**NUMBERS WITH MATCH NUMBERS.**

A039

Fonts used: News Gothic MT Std, News Gothic MT Std Condensed, Wingdings, Helvetica, HelveticaNeueLT Std Blk Cn.

Recommended “High Score to Date” levels:

(reset periodically)

3 ball 4,500,000 points

5 ball 5,500,000 points

**Cards status: complete**

A030 confirmed.

A031 confirmed.

A032 confirmed.

A033 confirmed.

A034 confirmed.

A035 confirmed.

A036 confirmed.

A037 confirmed.

A038 confirmed.

A039 confirmed.

All cards are taken from Bally – Cybernaut and adjusted to match Space Hawks.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

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