

THE SHADOW KNOWS...

OBJECT: Defeat Shiwan Khan in the final battle to save the world.

SKILL SHOT: Use left blue button to choose award. Make Left ramp to collect award.

START SCENE: Make left or right eject when Start Scene light is lit.

SHADOW MULTIBALL™: Hit Sanctum brick wall to light locks, then shoot Sanctum to lock balls.

KHAN MULTIBALL™: Spell K-H-A-N to light Khan multiball at the left eject. Shoot in left eject to start Khan multiball.

JACKPOTS: When in Shadow or Khan multiball shoot lit jackpot lights. Left and right ball ejects double and triple jackpots.

VENGEANCE: Use blue side buttons to move Phurba diverters to light all 4 Shadow rings to start Vengeance Mode. During Vengeance complete all rings in the given time.

MONGOL ATTACK: Spell M-O-N-G-O-L by hitting targets. Once completed, shoot for the outer loops.

BATTLEFIELD: Hit target to gain access to the battlefield. Use flippers to move kicker head to the right and left. Make displayed number of hits and then break through the back wall to collect jackpot.

FINAL BATTLE: Complete Shadow multiball, Khan multiball, Battlefield and all the scenes to light THE FINAL BATTLE.

16-9911

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BATTLEFIELD: Hit target to gain access to the battlefield. Use flippers to move kicker head to the right and left. Make displayed number of hits and then break through the back wall to collect the jackpot.

FINAL BATTLE: Complete Shadow multiball, Khan multiball, Battlefield and all the scenes to light THE FINAL BATTLE.

EXTRA BALL: Complete battlefield or make displayed Shadow Loops IN-A-ROW to light Extra Ball. Shoot right eject to collect Extra Ball.

16-9911.1

DE SCHADUW WEET HET...

DOEL: Versla Shiwan Khan in de definitieve strijd om de wereld te redden.

SKILL SHOT: Gebruik de blauwe linker knop om de beloning te kiezen. Schiet de linker helling om de beloning te winnen.

START SCENE: Schiet het linker of rechter gat zodra START SCENE verlicht is.

SHADOW MULTIBAL: Raak de stenen muur van het Heiligdom (SANCTUM) om LOCKS te activeren, schiet dan op het Heiligdom om ballen te locken.

KHAN MULTIBAL: Spel K-H-A-N om Khan Multibal te verlichten bij het linker gat. Schiet in het linker gat om Khan Multibal te beginnen.

JACKPOTS: Schiet tijdens Schaduw of Khan Multibal de verlichtte Jackpot lichten. Linker en rechter gat verdubbelen en verdrievoudigen de Jackpot.

VENGEANCE: Gebruik de blauwe zijknopen om de dolk (Phurba) te bewegen, om zo alle 4 de ringen van de Schaduw te verlichten, om Vengeance Mode te starten. Completeer tijdens de Vengeance Mode alle ringen binnen de gegeven tijd.

MONGOL ATTACK: Spel M-O-N-G-O-L door de targets te raken. Schiet de buitenste banen zodra M-O-N-G-O-L compleet is.

BATTLEFIELD: Raak het doel om toegang te krijgen tot het linker slagveld. Gebruik de flippers om het gele schild te bewegen. Maak de getoonde punten en breek dan door de achtermuur om de jackpot te winnen.

FINAL BATTLE: Speel Shadow multibal, Khan multibal, Battlefield en alle scènes om THE FINAL BATTLE te verlichten.

EXTRA BAL: Completeer Battlefield of maak de getoonde Schaduw LOOPS-IN-A ROW om Extra Bal te verlichten. Schiet het rechter gat om Extra Bal te winnen

16-9911.1 Du

Font used: Helvetica

Cards status:

16-9911 confirmed.

16-9911.1 confirmed (corrected version of the 16-9911 card).

16-9911.1 is a Dutch translation.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

www.inkochnito.nl

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