*OBJECT:* Work against TIME to Break into the BANK. Make your way around the BOARD GAME in the  
back glass to get to the VAULT. Break into the vault for MAGIC TOKENS!

***TIME:*** This game is timed. Extra time is awarded by making different shots on the playfield.

***SUDDEN DEATH:*** When the TIMER goes to ZERO you are in SUDDEN DEATH. When that ball is lost  
the game is over.

***BREAK-INS:*** Shoot for the FLASHING DROP TARGETS. When all targets are made the LOCK shot on  
the ramp will light. LOCK balls to light bank entrances for a BREAK-IN.

*IN THE BANK:* Check your position on the board game in the backglass. Spin the wheel in the display to  
move inside the bank. Avoid the chasing guard.

***THE WHEEL:*** Lite the wheel by going thru the right upper mini-flipper lane or by shooting the ramp.  
Collect the value that the wheel lands on in the center of the timer by shooting for the Main Bank  
entrance when the yellow lamp is lit.

***MULTI-BALL™:*** Multi-ball can be started after a bank BREAK-IN. Guards, laser beams, and exploding  
gifts can stop you from getting Multi-ball! Cyber-dogs and Alarms require quick shots back into the  
bank entrances.

***HINT: Replay MAGIC TOKENS for surprising results!***

16-10243

**™**

1 PLAY .50¢

5 PLAYS $2.00

### *GAME IS TIMED SEE RULE CARD*

# REPLAY MAGIC TOKENS FOR CREDIT.

16-10211

**™**



Font used: Impact, Helvetica.

**Cards status:**

16-10243 confirmed.

16-10211 confirmed.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

[www.inkochnito.nl](http://www.inkochnito.nl)

If you like my work, please send me a donation via Paypal.