FOR  
AMUSEMENT  
ONLY

## PARAGON

1 TO 4  
CAN PLAY

1 REPLAY FOR EACH SCORE OF . . . . . . . . POINTS  
1 REPLAY FOR EACH SCORE OF . . . . . . . . POINTS

5 BALLS  
PER  
GAME

M-1508-81-A

5 BALLS  
PER  
GAME

END OF GAME REPLAY AWARDS PER PLAYER

FOR  
AMUSEMENT  
ONLY

## PARAGON

1 TO 4  
CAN PLAY

1 REPLAY FOR EACH SCORE OF . . . . . . . . POINTS  
1 REPLAY FOR EACH SCORE OF . . . . . . . . POINTS

3 BALLS  
PER  
GAME

M-1508-81-B

3 BALLS  
PER  
GAME

END OF GAME REPLAY AWARDS PER PLAYER

Recommended “High Score to Date” levels:

(reset periodically)

3 ball 560,000 points

5 ball 600,000 points

FOR  
AMUSEMENT  
ONLY

## PARAGON

1 TO 4  
CAN PLAY

1 REPLAY FOR EACH SCORE OF . . . . . . . . POINTS  
1 REPLAY FOR EACH SCORE OF . . . . . . . . POINTS

M-1508-81-C

5 BALLS PER GAME

FOR  
AMUSEMENT  
ONLY

## PARAGON

1 TO 4  
CAN PLAY

1 REPLAY FOR EACH SCORE OF . . . . . . . . POINTS  
1 REPLAY FOR EACH SCORE OF . . . . . . . . POINTS

M-1508-81-D

3 BALLS PER GAME

 BALL IN PARAGON SAUCER OR HITTING VALLEY-OF-DEMONS TARGETS SCORES 3,000  
 POINTS, ADVANCES BONUS AND SPOTS LIT LETTER.

 COMPLETING ‘P-A-R-A-G-O-N’ LITES PARAGON SAUCER FOR SPECIAL AND 28,000  
 POINTS.

 BALL IN GOLDEN CLIFFS SAUCER SCORES AND ADVANCES LIT VALUE.

 WATERFALL LANE SCORES 1,000 POINTS OR LIT VALUE AND ADVANCES BONUS.

 BALL IN TREASURE CHAMBER SAUCER SCORES 5,000 POINTS, LIT FEATURE VALUE  
 AND ADVANCES FEATURE VALUE.

 SPINNER AND THUMPER BUMPERS SCORE 100 POINTS.

 **MAXIMUM — 1 EXTRA BALL** PER BALL IN PLAY.

 TILT PENALTY — BALL IN PLAY.

# 1 TO 4 CAN PLAY

FOR  
AMUSEMENT  
ONLY

M-1508-81-E

## INSTRUCTIONS

 BALL IN PARAGON SAUCER ADVANCES BONUS AND SPOTS LIT LETTER.

 COMPLETING ‘P-A-R-A-G-O-N’ LITES PARAGON SAUCER FOR SPECIAL; BALL IN PARAGON  
 SAUCER WHEN LIT FOR SPECIAL SCORES EXTRA BALL AND 25,000 POINTS OR  
 75,500 POINTS IF EXTRA BALL HAS BEEN PREVIOUSLY AWARDED.

 BALL IN GOLDEN CLIFFS SAUCER SCORES AND ADVANCES LIT VALUE.

 WATERFALL LANE SCORES 1,000 POINTS OR LIT VALUE; WHEN SPECIAL IS LIT, SCORES  
 EXTRA BALL OR 51,000 POINTS.

 BALL IN TREASURE CHAMBER SAUCER SCORES 5,000 POINTS, SCORES AND ADVANCES  
 LIT VALUE; WHEN SPECIAL IS LIT SAUCER SCORES 55,000 POINTS.

 KNOCKING DOWN ALL WATERFALL TARGETS SCORES AND ADVANCES LIT VALUE; WHEN  
 SPECIAL IS LIT SCORES EXTRA BALL OR 50,000 POINTS.

 **MAXIMUM — 1 EXTRA BALL** PER BALL IN PLAY.

 TILT PENALTY — BALL IN PLAY.

# 1 TO 4 CAN PLAY

FOR  
AMUSEMENT  
ONLY

M-1508-81-F

## INSTRUCTIONS

 BALL IN PARAGON SAUCER ADVANCES BONUS AND SPOTS LIT LETTER.

 COMPLETING ‘P-A-R-A-G-O-N’ LITES PARAGON SAUCER FOR SPECIAL

 BALL IN PARAGON SAUCER WHEN LIT FOR SPECIAL SCORES 75,500 POINTS.

 BALL IN GOLDEN CLIFFS SAUCER SCORES AND ADVANCES LIT VALUE.

 WATERFALL LANE SCORES 1,000 POINTS OR LIT VALUE AND 51,000 POINTS WHEN  
 SPECIAL IS LIT.

 BALL IN TREASURE CHAMBER SAUCER SCORES 5,000 POINTS, LIT FEATURE VALUE  
 AND ADVANCES FEATURE VALUE; WHEN EXTRA BALL IS LIT, SAUCER SCORES 30,000  
 POINTS; WHEN SPECIAL IS LIT, SAUCER SCORES 55,000 POINTS.

 KNOCKING DOWN ALL WATERFALL TARGETS SCORES AND ADVANCES LIT VALUE; WHEN  
 SPECIAL IS LIT, FEATURE SCORES 50,000 POINTS.

 TILT PENALTY — BALL IN PLAY.

# 1 TO 4 CAN PLAY

FOR  
AMUSEMENT  
ONLY

M-1508-81-G

## INSTRUCTIONS

 BALL IN PARAGON SAUCER SCORES 500 POINTS, ADVANCES BONUS AND SPOTS LIT  
 LETTER.

 COMPLETING ‘P-A-R-A-G-O-N’ LITES PARAGON SAUCER FOR SPECIAL AND 25,000  
 POINTS.

 BALL IN GOLDEN CLIFFS SAUCER SCORES AND ADVANCES LIT VALUE.

 WATERFALL LANE SCORES 1,000 POINTS OR LIT VALUE AND ADVANCES BONUS.

 BALL IN TREASURE CHAMBER SAUCER SCORES 5,000 POINTS, LIT FEATURE VALUE  
 AND ADVANCES FEATURE VALUE.

 VALLEY-OF-DEMONS TARGETS SCORE 1,000 POINTS AND ADVANCE BONUS.

 SPINNER AND THUMPER BUMPERS SCORE 100 POINTS.

 **MAXIMUM — 1 EXTRA BALL** PER BALL IN PLAY.

 TILT PENALTY — BALL IN PLAY.

# 1 TO 4 CAN PLAY

FOR  
AMUSEMENT  
ONLY

M-1508-81-TT

## INSTRUCTIONS

POUR LE  
DIVERTISSEMENT  
SEULEMENT

## PARAGON

1 à 4  
JOUEURS

1 PARTIE GRATUITE POUR 240 000 POINTS  
1 PARTIE GRATUITE POUR 480 000 POINTS

5 BOULES  
PAR  
PARTIE

M-1508-81-A

5 BOULES  
PAR  
PARTIE

**NOMBRE DE PARTIES GRATUITES POUVANT ETRE  
GAGNEES PAR CHAQUE JOUEUR**

POUR LE  
DIVERTISSEMENT  
SEULEMENT

## PARAGON

1 à 4  
JOUEURS

1 PARTIE GRATUITE POUR 200 000 POINTS  
1 PARTIE GRATUITE POUR 440 000 POINTS

3 BOULES  
PAR  
PARTIE

M-1508-81-A

3 BOULES  
PAR  
PARTIE

**NOMBRE DE PARTIES GRATUITES POUVANT ETRE  
GAGNEES PAR CHAQUE JOUEUR**

Recommended “High Score to Date” levels:

(reset periodically)

3 ball 560,000 points

5 ball 600,000 points

 LA BOULLE PASSANT DANS LA SOUCOUPE PARAGON MARQUE 500 POINTS.  
 FAIT MONTER LA VALEUR DU BONUS ET ACTIVE LA LETTRE ALLUMEE.

 QUAND "PARAGON" EST FINI, LA SOUCOUPE PARAGON S’ALLUME POUR LE  
 SPECIAL ET POUR 25500 POINTS.

 LA BOULE DANS LES FALAISES DOREES MARQUE LES POINTS  
 CORRESPONDANTS ET FAIT MONTER LA VALEUR ALLUMEE.

 LE PASSAGE DE LA CHUTE DONNE 1000 POINTS OU LA VALEUR QUI EST  
 ALLUMEE ET FAIT MONTER LA VALEUR DU BONUS.

 LA BOULE PASSANT DANS LA SOUCOUPE DE LA CHAMBRE AU TRESOR  
 GAGNE 5000 POINTS. ALLUME LA VALEUR CARACTERISTIQUE ET LA FAIT  
 MONTER.

 LES CIBLES DE LA VALLEE DES DEMONS DONNENT 1000 POINTS ET FONT  
 MONTER LA VALEUR DU BONUS.

 LE TOURNIQUET ET LES POUSSEURS DONNENT 100 POINTS.

 1 BOULE SUPPLEMENTAIRE MAXIMUM POUR CHAQUE BOULE EN JEU.

 PENALITE TILT: ANNULE LA BOULE EN JEU.

1 à 4  
JOUEURS

POUR LE  
DIVERTISSEMENT  
SEULEMENT

M-1508-81-TT

## INSTRUCTIONS

## PARAGON

## „Tilt“

## schaltet die Ergebniszählung automatisch ab.

## Es können 1 bis 4 Spieler spielen

Münze einwerfen.

Fällt die Kugel in das PARAGON- Auswurfloch, wird der dazugehörige Buchstabe der PARAGON- Anzeige  
beleuchtet und zählt 3.000 Punkte und 2.000 Bonuspunkte.

Fällt die Kugel bei komplett beleuchteter P-A-R-A-G-O-N Anzeige in das PARAGON- Kugelauswurfloch, wird  
ein **Freispiel** und 25.000 Punkte gewertet.

Fällt die Kugel in das GOLDEN CLIFFS- Kugelauswurfloch, wird der beleuchtete Punktbetrag gewertet.

Die Wasserfall-Kugeldurchlaufbahn wertet 1.000 Punkte oder die angezeigte Punktzahl und erhöht den Bonus.

Das TREASURE CHAMBER- Kugelauswurfloch zählt 5.000 Punkte und die beleuchtete Wertung.

**3 Freispiele** für das Übertreffen des bisherigen Höchstergebnisses.

**1 Freispiel** bei Übereinstimmung der letzten beiden Zahlen auf dem Zählwerk mit der im Match Fenster auf-  
leuchtenden Zahl.

**ELECTRONIC**

1 Freispiel bei 240.000 Punkten

1 Freispiel bei 480.000 Punkten

Fonts used: News Gothic MT Std, News Gothic MT Std Condensed, Wingdings, News Gothic Demi,   
HelveticaNeue LT 55 Roman, News, Helvetica

Card size: 142x83mm (instructions), 114x25mm (score inserts).

**Cards status French:**

M1508-81-A confirmed.

M1508-81-B needed to verify.

M1508-81-C needed.

M1508-81-D needed.

M1508-81-E needed.

M1508-81-F needed.

M1508-81-G needed.

M1508-81-TT confirmed.

**Cards status English: complete**

M1508-81-A confirmed.

M1508-81-B confirmed.

M1508-81-C confirmed.

M1508-81-D confirmed.

M1508-81-E confirmed.

M1508-81-F confirmed.

M1508-81-G confirmed.

M1508-81-TT confirmed.

German version confirmed.

Score inserts are available in a separate file called Bally\_M-1508\_score\_inserts.zip

High Score to Date inserts are available in a separate file called Bally\_High\_Score\_Match\_Insert\_Label.zip.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

[www.inkochnito.nl](http://www.inkochnito.nl)

If you like my work, please send me a donation via PayPal.