 INSERT COIN AND WAIT FOR MACHINE TO RESET BEFORE INSERTING COIN FOR  
 NEXT PLAYER.

 KNOCKING ALL TARGETS DOWN LITES LEFT BOTTOM OUTLANE TO SCORE SPECIAL  
 AND LITES RIGHT OUTLANE TO SCORE **1 EXTRA BALL.**

 **1 REPLAY** FOR EACH ADDITIONAL TIME TARGETS ARE KNOCKED DOWN.

 **1 REPLAY** FOR BALL THRU LEFT OUTLANE WHEN LIT FOR SPECIAL.

 **1 EXTRA BALL** FOR BALL THRU RIGHT OUTLANE WHEN LIT.  
 –MAXIMUM–**1 EXTRA BALL** PER BALL IN PLAY.

 TOP ROLLOVERS SCORE 3000 AND ADVANCES BONUS WHEN LIT.

 OUTHOLE SCORES DOUBLE BONUS ON 3rd AND 5th BALLS.

 TILT PENALTY — BALL IN PLAY.

 **1 REPLAY** FOR EACH PLAYER MATCHING LAST TWO NUMBERS ON SCORE REELS  
 WITH NUMBER WHICH LITES ON BACK GLASS AT END OF GAME.

FOR  
AMUSEMENT  
ONLY

# 1 OR 4 CAN PLAY

M-1508-53-A

## INSTRUCTIONS

 INSERT COIN AND WAIT FOR MACHINE TO RESET BEFORE INSERTING COIN FOR  
 NEXT PLAYER.

 KNOCKING ALL TARGETS DOWN LITES LEFT BOTTOM OUTLANE TO SCORE SPECIAL  
 AND LITES RIGHT OUTLANE TO SCORE **1 EXTRA BALL.**

 **1 REPLAY** FOR EACH ADDITIONAL TIME TARGETS ARE KNOCKED DOWN.

 **1 REPLAY** FOR BALL THRU LEFT OUTLANE WHEN LIT FOR SPECIAL.

 **1 EXTRA BALL** FOR BALL THRU RIGHT OUTLANE WHEN LIT.  
 –MAXIMUM–**1 EXTRA BALL** PER BALL IN PLAY.

 TOP ROLLOVERS SCORE 3000 AND ADVANCES BONUS WHEN LIT.

 OUTHOLE SCORES DOUBLE BONUS ON 3rd AND 5th BALLS.

 TILT PENALTY — BALL IN PLAY.

FOR  
AMUSEMENT  
ONLY

# 1 OR 4 CAN PLAY

M-1508-53-B

## INSTRUCTIONS

 INSERT COIN AND WAIT FOR MACHINE TO RESET BEFORE INSERTING COIN FOR  
 NEXT PLAYER.

 KNOCKING ALL TARGETS DOWN LITES LEFT BOTTOM OUTLANE TO SCORE SPECIAL  
 AND LITES RIGHT OUTLANE TO SCORE **1 EXTRA BALL.**

 **1 REPLAY** FOR EACH ADDITIONAL TIME TARGETS ARE KNOCKED DOWN.

 **1 REPLAY** FOR BALL THRU LEFT OUTLANE WHEN LIT FOR SPECIAL.

 **1 EXTRA BALL** FOR BALL THRU RIGHT OUTLANE WHEN LIT.  
 –MAXIMUM–**1 EXTRA BALL** PER BALL IN PLAY.

 TOP ROLLOVERS SCORE 3000 AND ADVANCES BONUS WHEN LIT.

 OUTHOLE SCORES DOUBLE BONUS ON 1st, 3rd AND 5th BALLS.

 TILT PENALTY — BALL IN PLAY.

 **1 REPLAY** FOR EACH PLAYER MATCHING LAST TWO NUMBERS ON SCORE REELS  
 WITH NUMBER WHICH LITES ON BACK GLASS AT END OF GAME.

FOR  
AMUSEMENT  
ONLY

# 1 OR 4 CAN PLAY

M-1508-53-C

## INSTRUCTIONS

 INSERT COIN AND WAIT FOR MACHINE TO RESET BEFORE INSERTING COIN FOR  
 NEXT PLAYER.

 KNOCKING ALL TARGETS DOWN LITES LEFT BOTTOM OUTLANE TO SCORE SPECIAL  
 AND LITES RIGHT OUTLANE TO SCORE **1 EXTRA BALL.**

 **1 REPLAY** FOR EACH ADDITIONAL TIME TARGETS ARE KNOCKED DOWN.

 **1 REPLAY** FOR BALL THRU LEFT OUTLANE WHEN LIT FOR SPECIAL.

 **1 EXTRA BALL** FOR BALL THRU RIGHT OUTLANE WHEN LIT.  
 –MAXIMUM–**1 EXTRA BALL** PER BALL IN PLAY.

 TOP ROLLOVERS SCORE 3000 AND ADVANCES BONUS WHEN LIT.

 OUTHOLE SCORES DOUBLE BONUS ON 1st, 3rd AND 5th BALLS.

 TILT PENALTY — BALL IN PLAY.

FOR  
AMUSEMENT  
ONLY

# 1 OR 4 CAN PLAY

M-1508-53-D

## INSTRUCTIONS

 INSERT COIN AND WAIT FOR MACHINE TO RESET BEFORE INSERTING COIN FOR  
 NEXT PLAYER.

 KNOCKING ALL TARGETS DOWN LITES LEFT BOTTOM OUTLANE TO SCORE SPECIAL  
 AND LITES RIGHT OUTLANE TO SCORE **1 EXTRA BALL.**

 **1 REPLAY** FOR EACH ADDITIONAL TIME TARGETS ARE KNOCKED DOWN.

 **1 REPLAY** FOR BALL THRU LEFT OUTLANE WHEN LIT FOR SPECIAL.

 **1 EXTRA BALL** FOR BALL THRU RIGHT OUTLANE WHEN LIT.  
 –MAXIMUM–**1 EXTRA BALL** PER BALL IN PLAY.

 TOP ROLLOVERS SCORE 3000 AND ADVANCES BONUS WHEN LIT.

 OUTHOLE SCORES DOUBLE BONUS ON 1st AND 3rd BALLS.

 TILT PENALTY — BALL IN PLAY.

 **1 REPLAY** FOR EACH PLAYER MATCHING LAST TWO NUMBERS ON SCORE REELS  
 WITH NUMBER WHICH LITES ON BACK GLASS AT END OF GAME.

FOR  
AMUSEMENT  
ONLY

# 1 OR 4 CAN PLAY

M-1508-53-E

## INSTRUCTIONS

 INSERT COIN AND WAIT FOR MACHINE TO RESET BEFORE INSERTING COIN FOR  
 NEXT PLAYER.

 KNOCKING ALL TARGETS DOWN LITES LEFT BOTTOM OUTLANE TO SCORE SPECIAL  
 AND LITES RIGHT OUTLANE TO SCORE **1 EXTRA BALL.**

 **1 REPLAY** FOR EACH ADDITIONAL TIME TARGETS ARE KNOCKED DOWN.

 **1 REPLAY** FOR BALL THRU LEFT OUTLANE WHEN LIT FOR SPECIAL.

 **1 EXTRA BALL** FOR BALL THRU RIGHT OUTLANE WHEN LIT.  
 –MAXIMUM–**1 EXTRA BALL** PER BALL IN PLAY.

 TOP ROLLOVERS SCORE 3000 AND ADVANCES BONUS WHEN LIT.

 OUTHOLE SCORES DOUBLE BONUS ON 1st AND 3rd BALLS.

 TILT PENALTY — BALL IN PLAY.

FOR  
AMUSEMENT  
ONLY

# 1 OR 4 CAN PLAY

M-1508-53-F

## INSTRUCTIONS

 INSERT COIN AND WAIT FOR MACHINE TO RESET BEFORE INSERTING COIN FOR  
 NEXT PLAYER.

 KNOCKING ALL TARGETS DOWN LITES LEFT BOTTOM OUTLANE TO SCORE SPECIAL  
 AND LITES RIGHT OUTLANE TO SCORE **1 EXTRA BALL.**

 **1 REPLAY** FOR EACH ADDITIONAL TIME TARGETS ARE KNOCKED DOWN.

 **1 REPLAY** FOR BALL THRU LEFT OUTLANE WHEN LIT FOR SPECIAL.

 **1 EXTRA BALL** FOR BALL THRU RIGHT OUTLANE WHEN LIT.  
 –MAXIMUM–**1 EXTRA BALL** PER BALL IN PLAY.

 TOP ROLLOVERS SCORE 3000 AND ADVANCES BONUS WHEN LIT.

 OUTHOLE SCORES DOUBLE BONUS ON 3rd BALL.

 TILT PENALTY — BALL IN PLAY.

 **1 REPLAY** FOR EACH PLAYER MATCHING LAST TWO NUMBERS ON SCORE REELS  
 WITH NUMBER WHICH LITES ON BACK GLASS AT END OF GAME.

FOR  
AMUSEMENT  
ONLY

# 1 OR 4 CAN PLAY

M-1508-53-G

## INSTRUCTIONS

 INSERT COIN AND WAIT FOR MACHINE TO RESET BEFORE INSERTING COIN FOR  
 NEXT PLAYER.

 KNOCKING ALL TARGETS DOWN LITES LEFT BOTTOM OUTLANE TO SCORE SPECIAL  
 AND LITES RIGHT OUTLANE TO SCORE **1 EXTRA BALL.**

 **1 REPLAY** FOR EACH ADDITIONAL TIME TARGETS ARE KNOCKED DOWN.

 **1 REPLAY** FOR BALL THRU LEFT OUTLANE WHEN LIT FOR SPECIAL.

 **1 EXTRA BALL** FOR BALL THRU RIGHT OUTLANE WHEN LIT.  
 –MAXIMUM–**1 EXTRA BALL** PER BALL IN PLAY.

 TOP ROLLOVERS SCORE 3000 AND ADVANCES BONUS WHEN LIT.

 OUTHOLE SCORES DOUBLE BONUS ON 3rd BALL.

 TILT PENALTY — BALL IN PLAY.

FOR  
AMUSEMENT  
ONLY

# 1 OR 4 CAN PLAY

M-1508-53-H

## INSTRUCTIONS

 INSERT COIN AND WAIT FOR MACHINE TO RESET BEFORE INSERTING COIN FOR  
 NEXT PLAYER.

 KNOCKING ALL TARGETS DOWN LITES LEFT BOTTOM OUTLANE TO SCORE SPECIAL  
 AND LITES RIGHT OUTLANE TO SCORE **1 EXTRA BALL.**

 **1 EXTRA BALL** FOR KNOCKING ALL TARGETS DOWN 2nd TIME.

 **1 EXTRA BALL** FOR BALL THRU LEFT OUTLANE WHEN LIT FOR SPECIAL.

 **1 EXTRA BALL** FOR BALL THRU RIGHT OUTLANE WHEN LIT.  
 –MAXIMUM–**1 EXTRA BALL** PER BALL IN PLAY.

 TOP ROLLOVERS SCORE 3000 AND ADVANCES BONUS WHEN LIT.

 OUTHOLE SCORES DOUBLE BONUS ON 3rd AND 5th BALLS.

 TILT PENALTY — BALL IN PLAY.

FOR  
AMUSEMENT  
ONLY

# 1 OR 4 CAN PLAY

M-1508-53-I

## INSTRUCTIONS

 INSERT COIN AND WAIT FOR MACHINE TO RESET BEFORE INSERTING COIN FOR  
 NEXT PLAYER.

 KNOCKING ALL TARGETS DOWN LITES LEFT BOTTOM OUTLANE TO SCORE SPECIAL  
 AND LITES RIGHT OUTLANE TO SCORE **1 EXTRA BALL.**

 **1 EXTRA BALL** FOR KNOCKING ALL TARGETS DOWN 2nd TIME.

 **1 EXTRA BALL** FOR BALL THRU LEFT OUTLANE WHEN LIT FOR SPECIAL.

 **1 EXTRA BALL** FOR BALL THRU RIGHT OUTLANE WHEN LIT.  
 –MAXIMUM–**1 EXTRA BALL** PER BALL IN PLAY.

 TOP ROLLOVERS SCORE 3000 AND ADVANCES BONUS WHEN LIT.

 OUTHOLE SCORES DOUBLE BONUS ON 3rd BALL.

 TILT PENALTY — BALL IN PLAY.

FOR  
AMUSEMENT  
ONLY

# 1 OR 4 CAN PLAY

M-1508-53-J

## INSTRUCTIONS

**1 REPLAY FOR EACH SCORE OF 61,000 POINTS**

**1 REPLAY FOR EACH SCORE OF 74,000 POINTS**

**1 REPLAY FOR EACH SCORE OF 99,000 POINTS**

**5 BALLS PER GAME**

FOR  
AMUSEMENT  
ONLY

## OLD CHICAGO

M-1508-53-K

FOR  
AMUSEMENT  
ONLY

**1 REPLAY FOR EACH SCORE OF 76,000 POINTS**

**1 REPLAY FOR EACH SCORE OF 88,000 POINTS**

**1 REPLAY FOR EACH SCORE OF 111,000 POINTS**

**3 BALLS PER GAME**

FOR  
AMUSEMENT  
ONLY

## OLD CHICAGO

M-1508-53-L

FOR  
AMUSEMENT  
ONLY

**1 REPLAY FOR EACH SCORE OF 60,000 POINTS**

**1 REPLAY FOR EACH SCORE OF 99,000 POINTS**

**1 REPLAY FOR EACH SCORE OF 111,000 POINTS**

M-1508-53-M

**1 REPLAY FOR EACH SCORE OF 65,000 POINTS**

**1 REPLAY FOR EACH SCORE OF 99,000 POINTS**

**1 REPLAY FOR EACH SCORE OF 111,000 POINTS**

M-1508-53-N

**1 REPLAY FOR EACH SCORE OF 70,000 POINTS**

**1 REPLAY FOR EACH SCORE OF 111,000 POINTS**

M-1508-53-O

**1 REPLAY FOR EACH SCORE OF 75,000 POINTS**

**1 REPLAY FOR EACH SCORE OF 111,000 POINTS**

M-1508-53-P

**1 REPLAY FOR EACH SCORE OF 80,000 POINTS**

**1 REPLAY FOR EACH SCORE OF 131,000 POINTS**

M-1508-53-Q

**1 REPLAY FOR EACH SCORE OF 56,000 POINTS**

**1 REPLAY FOR EACH SCORE OF 68,000 POINTS**

**1 REPLAY FOR EACH SCORE OF 99,000 POINTS**

M-1508-53-R

**1 REPLAY FOR EACH SCORE OF 61,000 POINTS**

**1 REPLAY FOR EACH SCORE OF 74,000 POINTS**

**1 REPLAY FOR EACH SCORE OF 99,000 POINTS**

M-1508-53-S

**1 REPLAY FOR EACH SCORE OF . . . . . . . POINTS**

**1 REPLAY FOR EACH SCORE OF . . . . . . . POINTS**

**1 REPLAY FOR EACH SCORE OF . . . . . . . POINTS**

M-1508-53-T

**1 REPLAY FOR EACH SCORE OF . . . . . . . POINTS**

**1 REPLAY FOR EACH SCORE OF . . . . . . . POINTS**

M-1508-53-U

**1 EXTRA BALL FOR EACH SCORE OF . . . . . . . POINTS**

**1 EXTRA BALL FOR EACH SCORE OF . . . . . . . POINTS**

M-1508-53-V

**1 REPLAY FOR EACH SCORE OF 66,000 POINTS**

**1 REPLAY FOR EACH SCORE OF 78,000 POINTS**

**1 REPLAY FOR EACH SCORE OF 111,000 POINTS**

M-1508-53-W

**1 REPLAY FOR EACH SCORE OF 72,000 POINTS**

**1 REPLAY FOR EACH SCORE OF 84,000 POINTS**

**1 REPLAY FOR EACH SCORE OF 131,000 POINTS**

M-1508-53-X

**1 REPLAY FOR EACH SCORE OF 78,000 POINTS**

**1 REPLAY FOR EACH SCORE OF 87,000 POINTS**

**1 REPLAY FOR EACH SCORE OF 131,000 POINTS**

M-1508-53-Y

**1 EXTRA BALL FOR EACH SCORE OF 56,000 POINTS**

**1 EXTRA BALL FOR EACH SCORE OF 81,000 POINTS**

M-1508-53-AA

**1 EXTRA BALL FOR EACH SCORE OF 62,000 POINTS**

**1 EXTRA BALL FOR EACH SCORE OF 84,000 POINTS**

M-1508-53-AB

**1 EXTRA BALL FOR EACH SCORE OF 68,000 POINTS**

**1 EXTRA BALL FOR EACH SCORE OF 85,000 POINTS**

M-1508-53-AC

**1 EXTRA BALL FOR EACH SCORE OF 74,000 POINTS**

**1 EXTRA BALL FOR EACH SCORE OF 87,000 POINTS**

M-1508-53-AD

**1 EXTRA BALL FOR EACH SCORE OF 80,000 POINTS**

**1 EXTRA BALL FOR EACH SCORE OF 91,000 POINTS**

M-1508-53-AE

**1 EXTRA BALL FOR EACH SCORE OF 70,000 POINTS**

M-1508-53-AF

**1 EXTRA BALL FOR EACH SCORE OF 80,000 POINTS**

M-1508-53-AG

**1 REPLAY FOR EACH SCORE OF 78,000 POINTS**

**1 REPLAY FOR EACH SCORE OF 111,000 POINTS**

M-1508-53-AH

Fonts used: News Gothic MT Std, News Gothic MT Std Condensed.

**Cards status:**

M1508-53-A confirmed.

M1508-53-B confirmed.

M1508-53-C confirmed.

M1508-53-D confirmed.

M1508-53-E confirmed.

M1508-53-F confirmed.

M1508-53-G confirmed.

M1508-53-H confirmed.

M1508-53-I confirmed.

M1508-53-J confirmed.

M1508-53-K confirmed.

M1508-53-L confirmed.

M1508-53-M with replay score levels: 60,000 – 99,000 – 111,000 points.

M1508-53-N with replay score levels: 65,000 – 99,000 – 111,000 points.

M1508-53-O with replay score levels: 70,000 – 111,000 points.

M1508-53-P with replay score levels: 75,000 – 111,000 points.

M1508-53-Q with replay score levels: 85,000 – 131,000 points.

M1508-53-R with replay score levels: 56,000 – 68,000 – 99,000 points.

M1508-53-S with replay score levels: 61,000 – 74,000 – 99,000 points.

M1508-53-T with replay score levels: blank – blank – blank points.

M1508-53-U with replay score levels: blank – blank points.

M1508-53-V with extra ball score levels: blank – blank points.

M1508-53-W with replay score levels: 66,000 – 78,000 – 111,000 points.

M1508-53-X with replay score levels: 72,000 – 84,000 – 131,000 points.

M1508-53-Y with replay score levels: 78,000 – 87,000 – 131,000 points.

M1508-53-Z unknown

M1508-53-AA with extra ball score levels: 56,000 – 81,000 points.

M1508-53-AB with extra ball score levels: 62,000 – 84,000 points.

M1508-53-AC with extra ball score levels: 68,000 – 85,000 points.

M1508-53-AD with extra ball score levels: 74,000 – 87,000 points.

M1508-53-AE with extra ball score levels: 80,000 – 91,000 points.

M1508-53-AF with extra ball score levels: 70,000 points.

M1508-53-AG with extra ball score levels: 80,000 points.

M1508-53-AH with replay score levels: 78,000 – 111,000 points.

If you have any other information about these cards, please send a readable picture or scan to me.

Enjoy and have fun,

Peter

[www.inkochnito.nl](http://www.inkochnito.nl)

If you like my work, please send me a donation via PayPal.