**FOR**

**AMUSEMENT**

**ONLY**

**FOR AMUSEMENT ONLY**

**NIGHT RIDER**

**5 BALLS PER GAME**

M-1508-57-G

**FOR**

**AMUSEMENT**

**ONLY**

**FOR AMUSEMENT ONLY**

**NIGHT RIDER**

1 REPLAY FOR EACH SCORE OF 93,000 POINTS

1 REPLAY FOR EACH SCORE OF 141,000 POINTS

**3 BALLS PER GAME**

M-1508-57-H

THESE CARDS ARE DESIGNED FOR BACK TO BACK PRINTING FOR WHEN YOU GET THE CARDS PRINTED ON CARD STOCK.

THESE CARDS HAVE VERTICAL LINES ON EACH CARD AND THESE BECOME THE SLITS INTO WHICH THE SCORE CARD INSERTS GO.

**FOR**

**AMUSEMENT**

**ONLY**

**FOR AMUSEMENT ONLY**

**NIGHT RIDER**

**3 BALLS PER GAME**

M-1508-57-H

**FOR**

**AMUSEMENT**

**ONLY**

**FOR AMUSEMENT ONLY**

**NIGHT RIDER**

1 REPLAY FOR EACH SCORE OF 117,000 POINTS

1 REPLAY FOR EACH SCORE OF 148,000 POINTS

**5 BALLS PER GAME**

M-1508-57-G

THESE CARDS ARE DESIGNED FOR BACK TO BACK PRINTING FOR WHEN YOU GET THE CARDS PRINTED ON CARD STOCK.

THESE CARDS HAVE VERTICAL LINES ON EACH CARD AND THESE BECOME THE SLITS INTO WHICH THE SCORE CARD INSERTS GO.

**FOR**

**AMUSEMENT**

**ONLY**

**FOR AMUSEMENT ONLY**

**NIGHT RIDER**

1 FOR EACH SCORE OF POINTS

**5 BALLS PER GAME**

M-1508-57-G

**FOR**

**AMUSEMENT**

**ONLY**

**FOR AMUSEMENT ONLY**

**NIGHT RIDER**

1 FOR EACH SCORE OF POINTS

1 FOR EACH SCORE OF POINTS

**3 BALLS PER GAME**

M-1508-57-H

THESE CARDS ARE DESIGNED FOR BACK TO BACK PRINTING FOR WHEN YOU GET THE CARDS PRINTED ON CARD STOCK.

THESE CARDS HAVE VERTICAL LINES ON EACH CARD AND THESE BECOME THE SLITS INTO WHICH THE SCORE CARD INSERTS GO.

**FOR**

**AMUSEMENT**

**ONLY**

**FOR AMUSEMENT ONLY**

**NIGHT RIDER**

1 FOR EACH SCORE OF POINTS

**3 BALLS PER GAME**

M-1508-57-H

**FOR**

**AMUSEMENT**

**ONLY**

**FOR AMUSEMENT ONLY**

**NIGHT RIDER**

1 FOR EACH SCORE OF POINTS

1 FOR EACH SCORE OF POINTS

**5 BALLS PER GAME**

M-1508-57-G

THESE CARDS ARE DESIGNED FOR BACK TO BACK PRINTING FOR WHEN YOU GET THE CARDS PRINTED ON CARD STOCK.

THESE CARDS HAVE VERTICAL LINES ON EACH CARD AND THESE BECOME THE SLITS INTO WHICH THE SCORE CARD INSERTS GO.